



Tiptiptap
Skateparks





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With over 15 years of experience, Tiptiptap offers more than 200 different skatepark solutions. Our skateparks are developed in collaboration with professional riders who know how to push the limits of BMX, skateboarding, scootering, inline skating, and more.

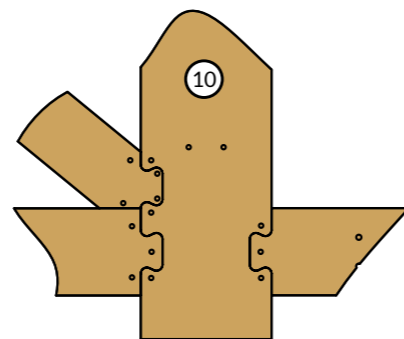
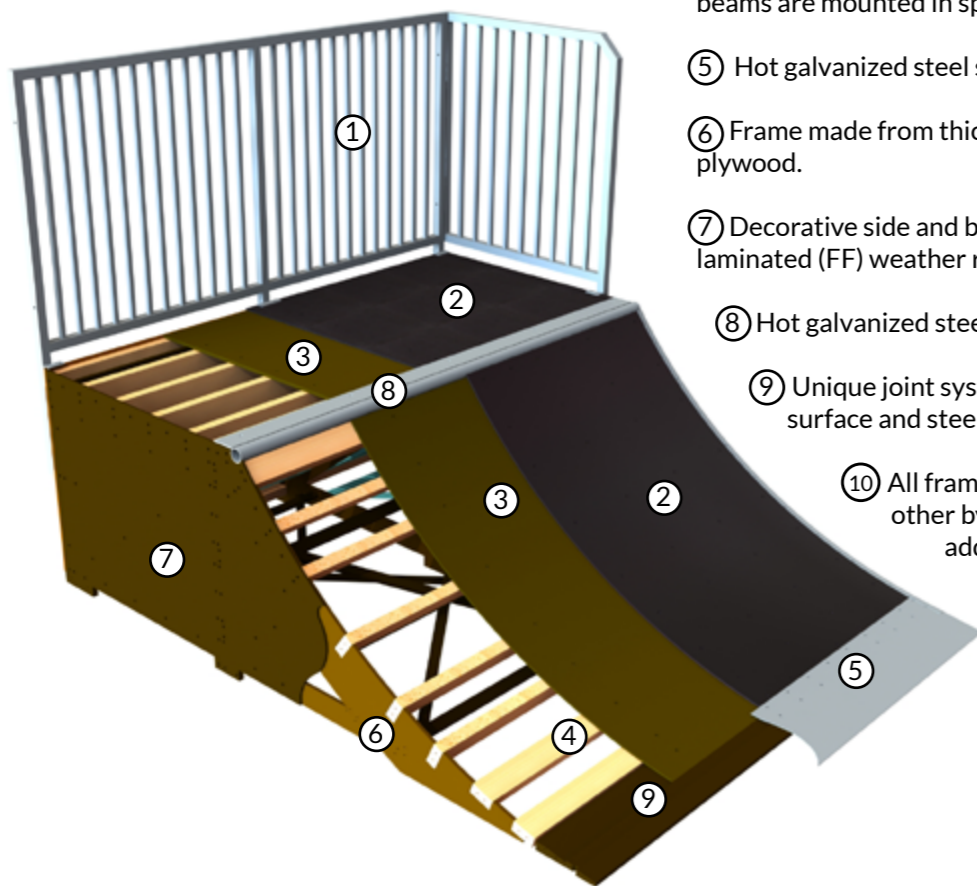
Skateparks are all about fun, but safety comes first—we never compromise on that. That's why all our skatepark elements are manufactured in accordance with the European safety standard EN 14974 and certified by TÜV SÜD GmbH.

Our product range includes both steel and wooden frame elements, available with phenol-coated waterproof plywood or a professional composite riding surface—both high-quality and weather-resistant. We continuously evolve our designs to meet the needs of our clients and strive to fulfill even the most demanding requests.

Base + and Steel PRO riding surface is a durable, weather-resistant composite material that is designed specially for public outdoor skateparks to withstand the high pressures and various impacts. It comes with grip-enhancing surface and excellent mechanical properties as well as arc resistance.

Base / Base+

- ① Hot galvanized steel safety railing.
- ② Top layer:
BASE Laminated weather resistant plywood with antislip phenole film
BASE + Durable composite material (Ramp Armor) with grip-enhancing surface
- ③ Bottom layer: Laminated (FF) weather resistant plywood
- ④ Dried, planed and impregnated timber beams. All the beams are mounted in special cutouts in plywood.
- ⑤ Hot galvanized steel sheet.
- ⑥ Frame made from thick laminated (FF) weather resistant plywood.
- ⑦ Decorative side and back cover made from high quality laminated (FF) weather resistant plywood.
- ⑧ Hot galvanized steel tube
- ⑨ Unique joint system for smooth connection of riding surface and steel sheet with asphalt or concrete.
- ⑩ All frame details are connected to each other by a puzzle-type connection to give additional stability and strenght



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Steel / Steel PRO

(Steel PRO is maintenance free)

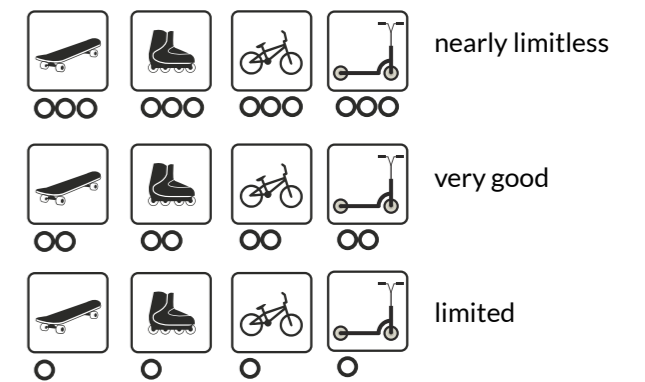
- ① Hot galvanized steel safety railing.
- ② Top layer:
STEEL Laminated weather resistant plywood with antislip phenole film
STEEL PRO Durable composite material (Ramp Armor) with grip-enhancing surface
- ③ Bottom layer and side and back panels:
STEEL Laminated (FF) weather resistant plywood
STEEL+ HDPE
- ④ Frame is made from hot galvanized steel.
- ⑤ Hot galvanized steel sheet.



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Dots under the icons indicate the usability of a skatepark for each type of riders:



Ready-made solutions

To simplify the decision-making process for our clients, our experienced skatepark development team has created over 40 ready-made skatepark solutions. These are designed for skateboarders, inline skaters, BMX riders, and scooter enthusiasts.

These ready-made solutions represent a classic skatepark concept. Their key advantage is that they are pre-designed with skatepark users in mind, allowing you to simply select the option that best fits your space requirements and budget.

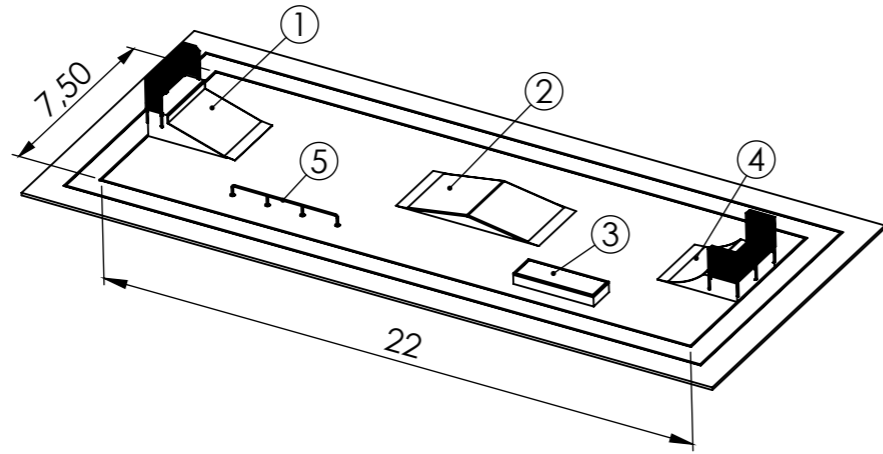
Our ready-made skateparks can be installed on any flat surface, such as concrete or asphalt. Tiptiptap offers these solutions in four different material combinations: **BASE**, **BASE+**, **STEEL**, and **STEEL PRO**.



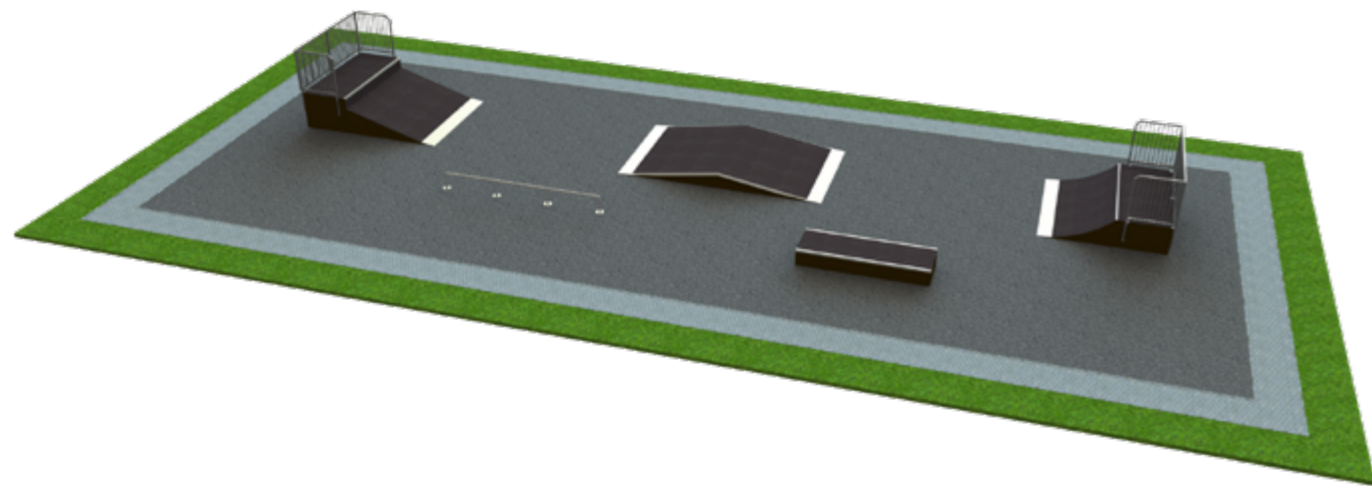
B100



Park area: 165m²
 Riding surface: 33m²
 Dimensions: 22x7,5x1m



	Obstacle name	Height m	Width m	Length m
1	Bank	1,0	2,44	3,7
2	Funbox	0,4	2,4	5,3
3	Grind box	0,4	1,0	3,0
4	Quarterpipe	0,8	2,4	3,0
5	Grind rail	0,4	0,06	4,0

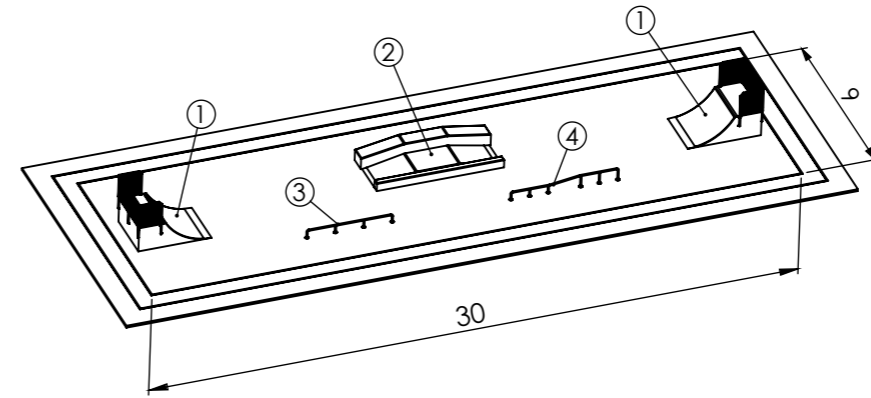


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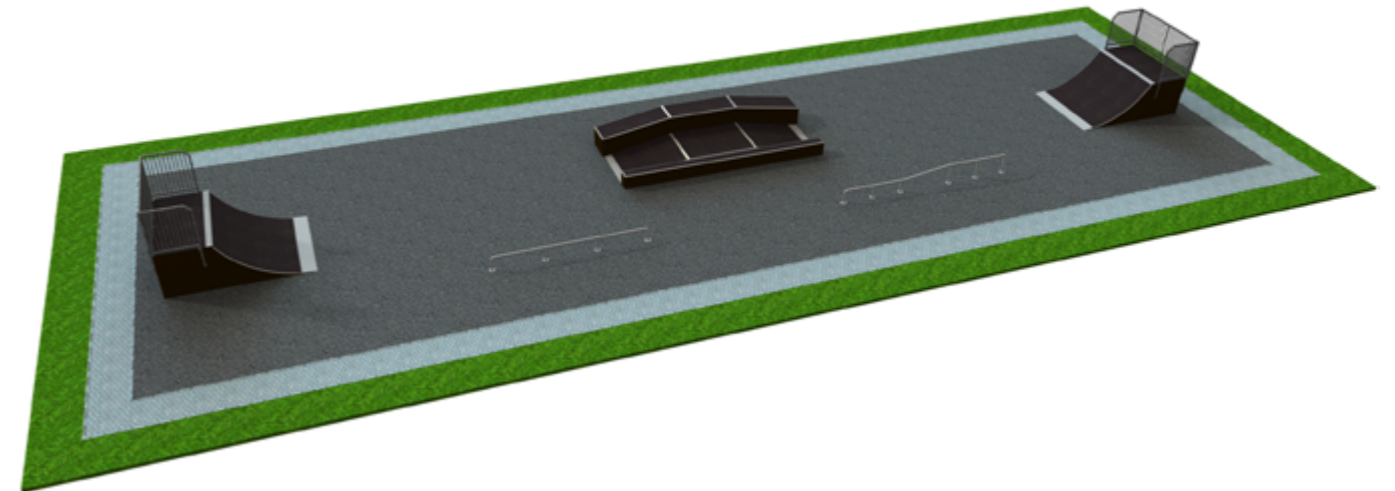
B103



Park area: 270m²
 Riding surface: 33m²
 Dimensions: 30x9x1,2m



	Obstacle name	Height m	Width m	Length m
1	Quarterpipe	1,2	2,44	3,4
2	Funbox	0,9	2,55	6,0
3	Grind rail	0,4	0,06	4,0
4	Grind rail	0,4/0,6	0,06	5,0

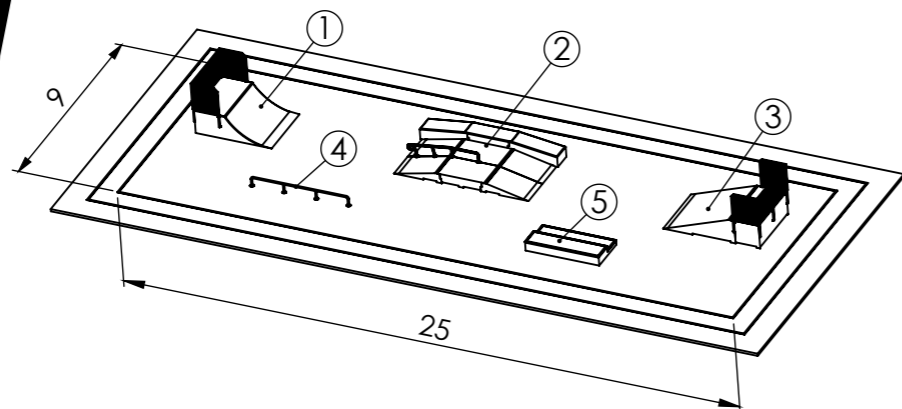


11

B105

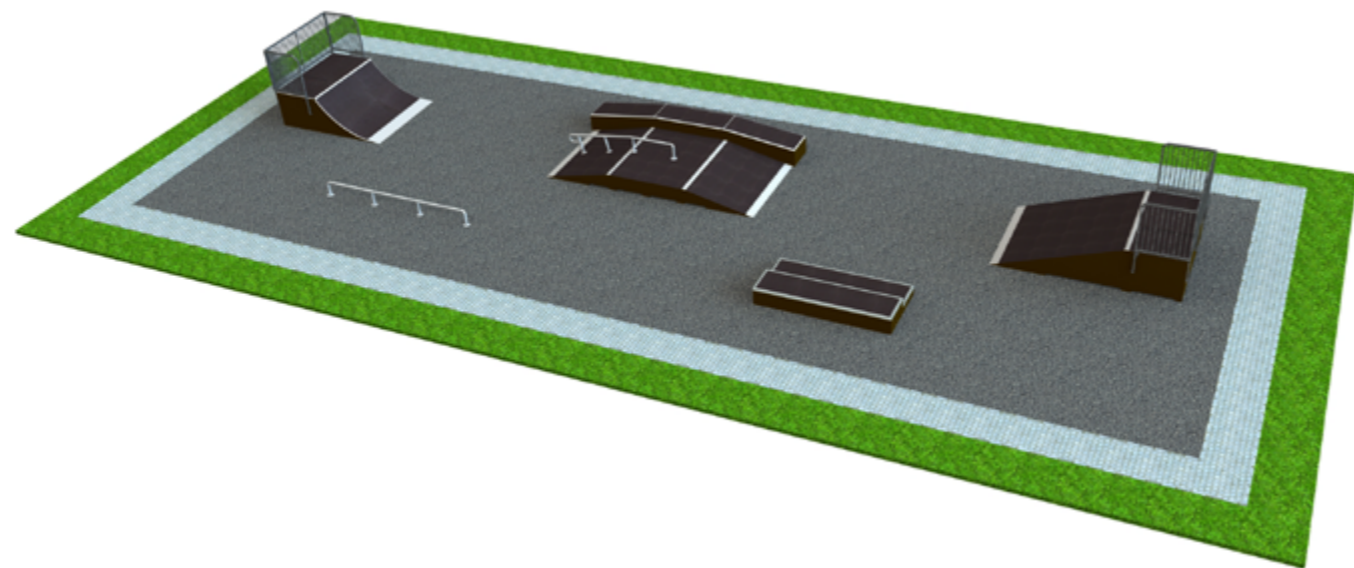


Park area: 225m²
 Riding surface: 40m²
 Dimensions: 25x9x1m



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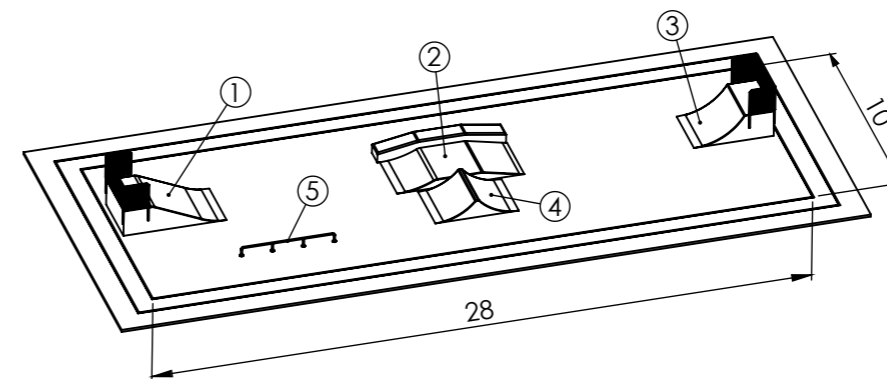
Obstacle name	Height m	Width m	Length m
Quarterpipe	1,0	2,44	3,1
Funbox	0,7	3,2	5,6
Bank	1,0	2,44	4,0
Grind rail	0,4	0,06	4,0
Grind box	0,4/0,2	1,5	3,0



B108

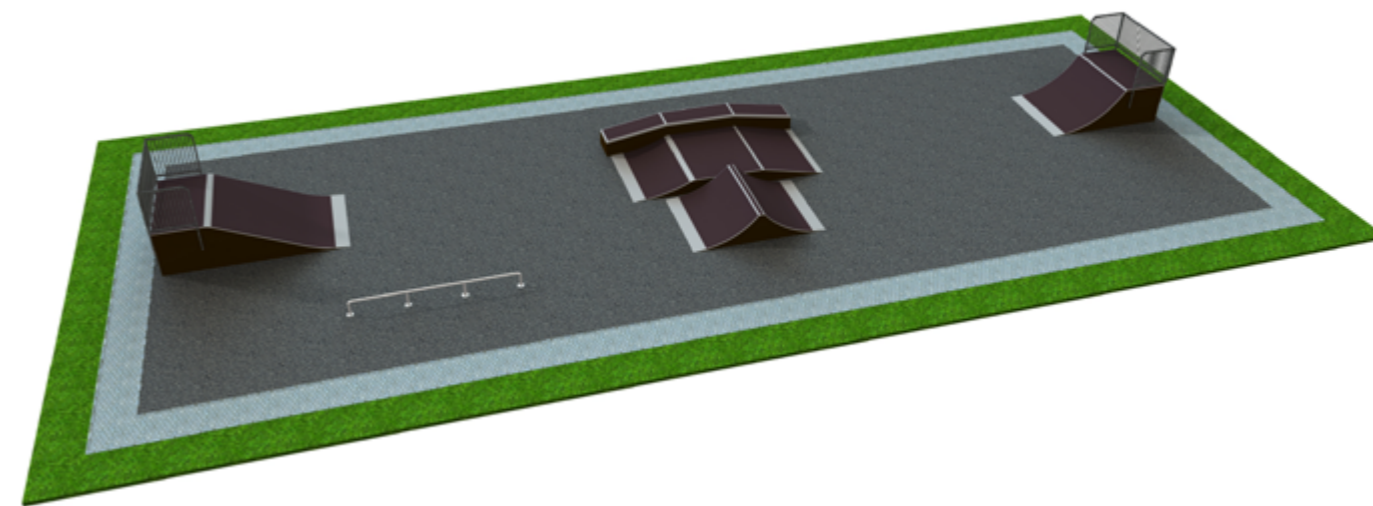


Park area: 280m²
 Riding surface: 44m²
 Dimensions: 28x10x1,2m



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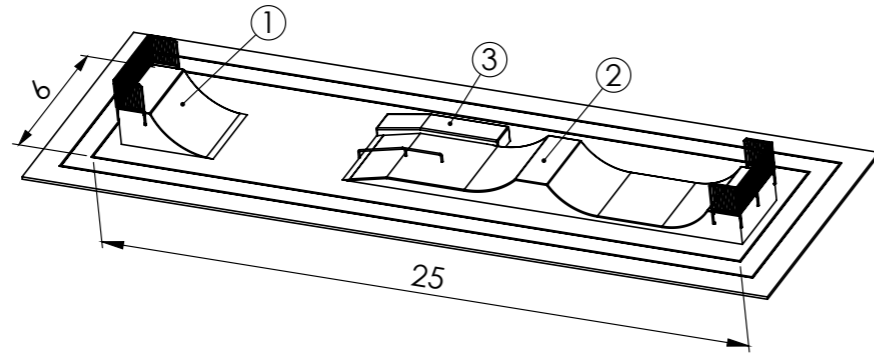
Obstacle name	Height m	Width m	Length m
Bank	1,2	2,44	4,4
Funbox	0,75	3,25	5,4
Quarterpipe	1,2	2,44	3,5
Spine	1,0	2,44	3,5
Grind rail	0,4	0,06	4,0



B110

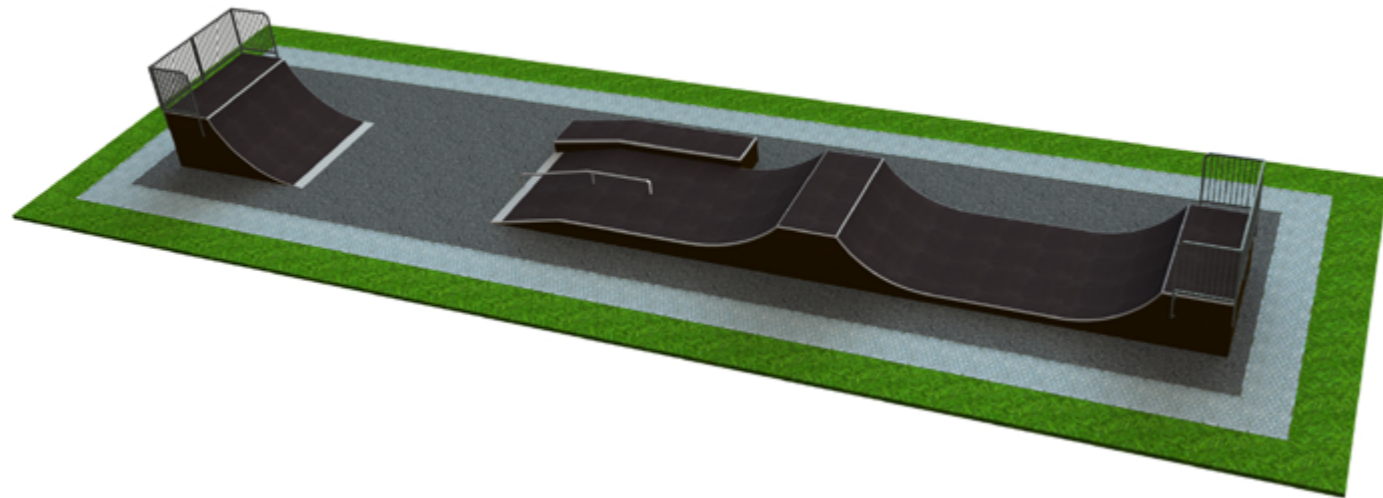


Park area: 150m²
 Riding surface: 64m²
 Dimensions: 25x6x1,5m



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Obstacle name	Height m	Width m	Length m
Quarterpipe	1,5	3,0	3,5
Miniramp with funbox	1,2	3,0	15,5
Grind box	0,6	1,0	4,7

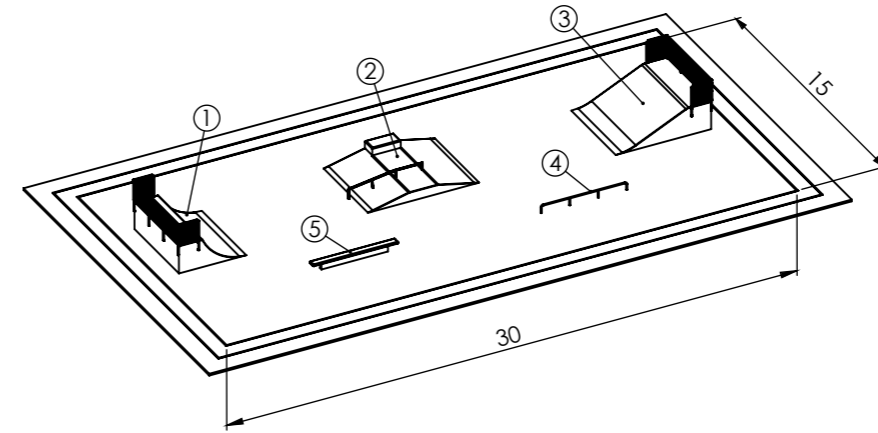


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B111

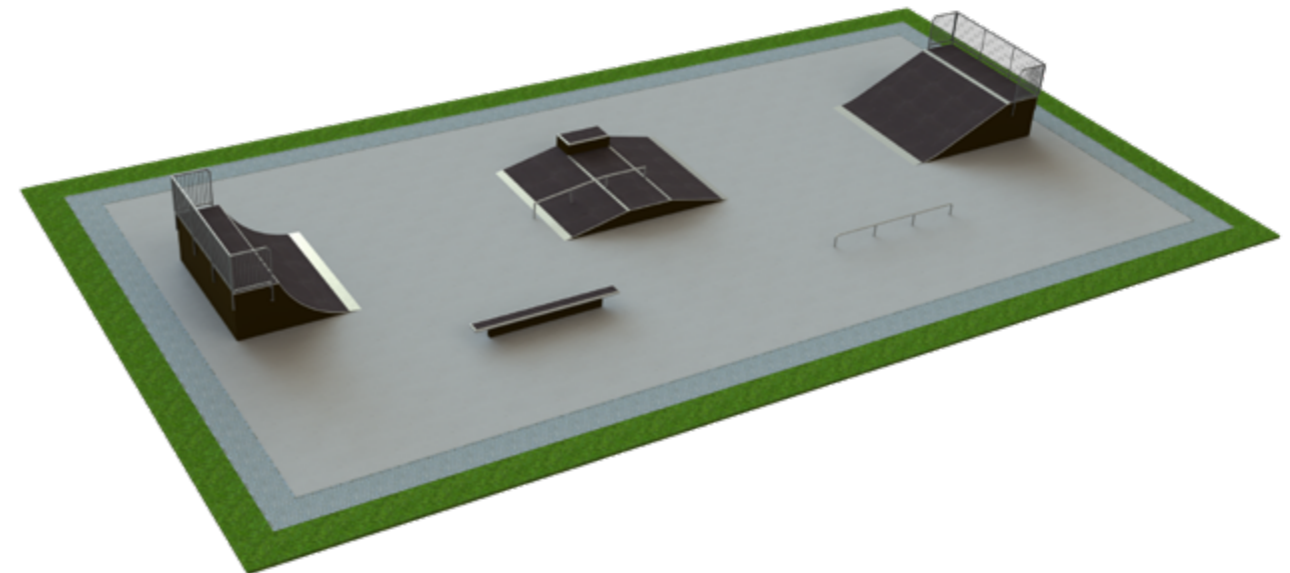


Park area: 450m²
 Riding surface: 69m²
 Dimensions: 30x15x1,5m



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Obstacle name	Height m	Width m	Length m
Quarterpipe	1,5	4,5	3,5
Funbox	0,9/0,5	4,5	5,8
Bank	1,5	4,5	5,0
Grind rail	0,4	0,06	4,0
Grind box	0,45	0,4	4,5

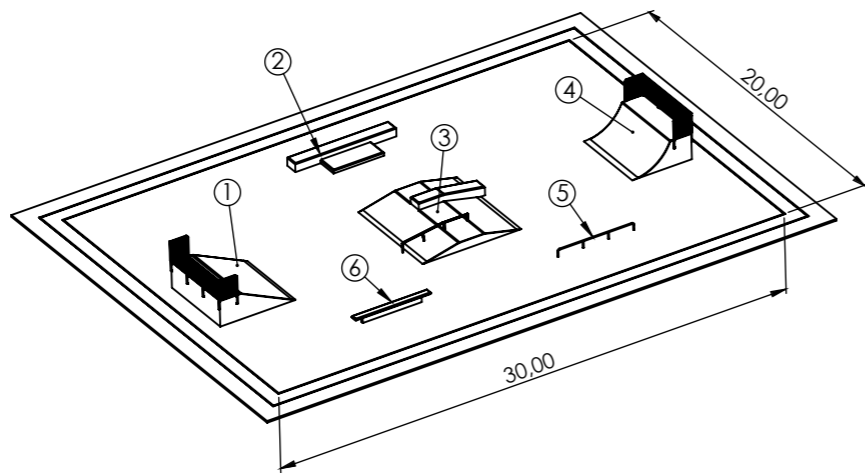


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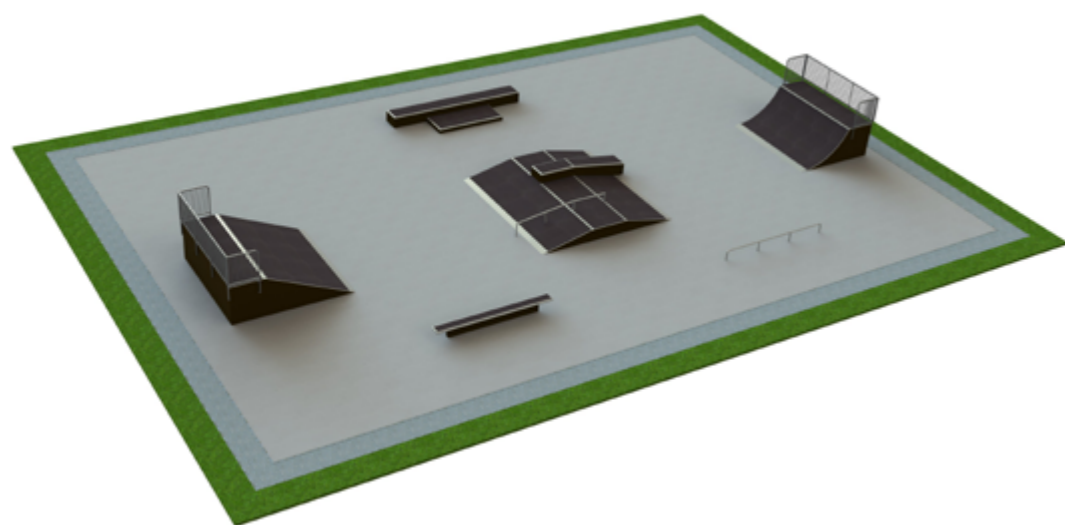
B112



Park area: 600m²
Riding surface: 80m²
Dimensions: 30x20x1,5m



	Obstacle name	Height m	Width m	Length m
1	Flat bank	1,5	4,5	4,5
2	Grind box	0,5/0,2	1,95	6,0
3	Funbox	0,9/0,5	6,0	6,1
4	Quarterpipe	1,5	4,5	3,6
5	Grind rail	0,4	0,06	4,0
6	Grind box	0,45	0,4	4,5

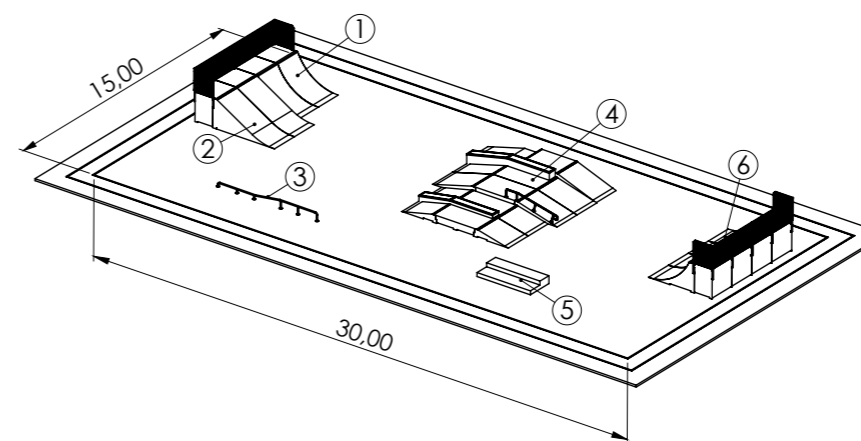


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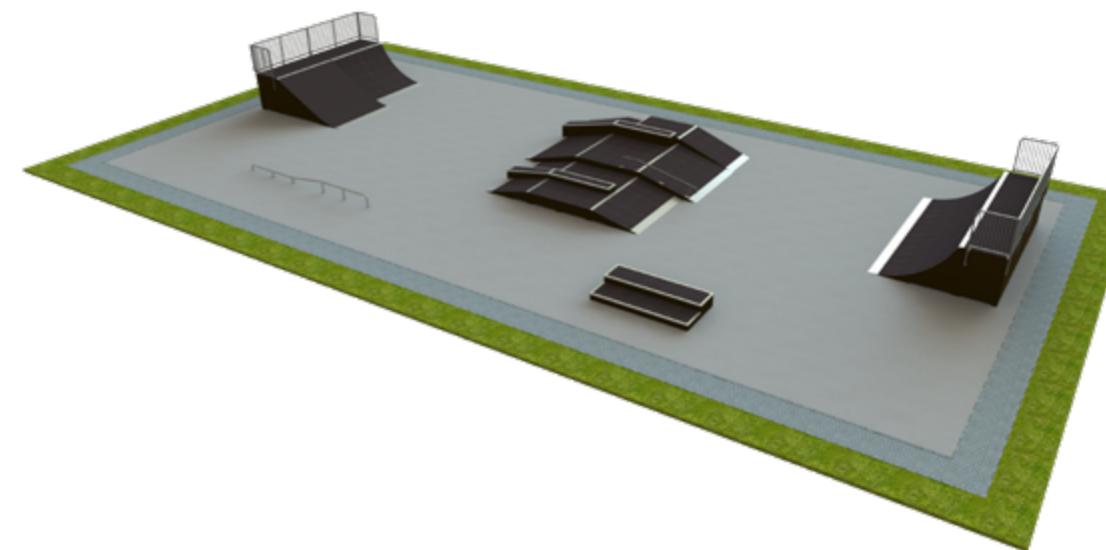
B115



Park area: 450m²
Riding surface: 106m²
Dimensions: 30x15x1,5m



	Obstacle name	Height m	Width m	Length m
1	Quarterpipe	1,5	3,0	3,6
2	Bank	1,5	3,0	4,5
3	Grind rail	0,4/0,6	0,06	5,5
4	Funbox	1,0	7,5	7,2
5	Grind box	0,4/0,2	1,5	3,0
6	Quarterpipe	1,5	6,0	3,6

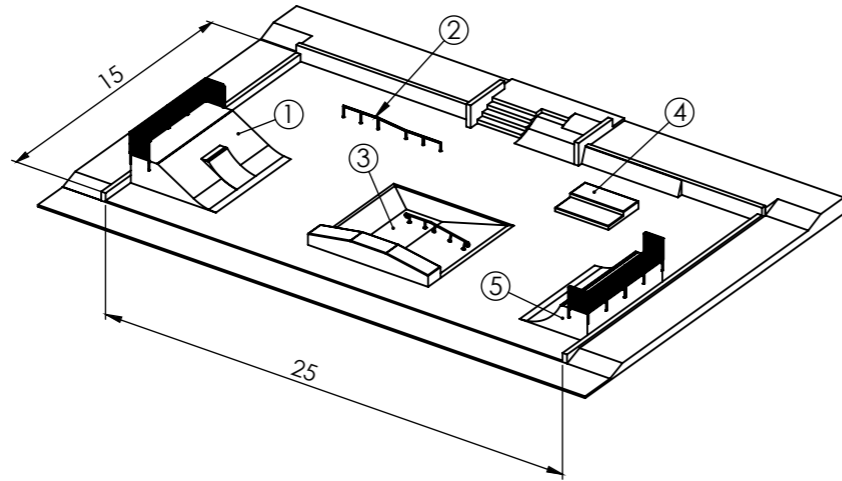


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B120

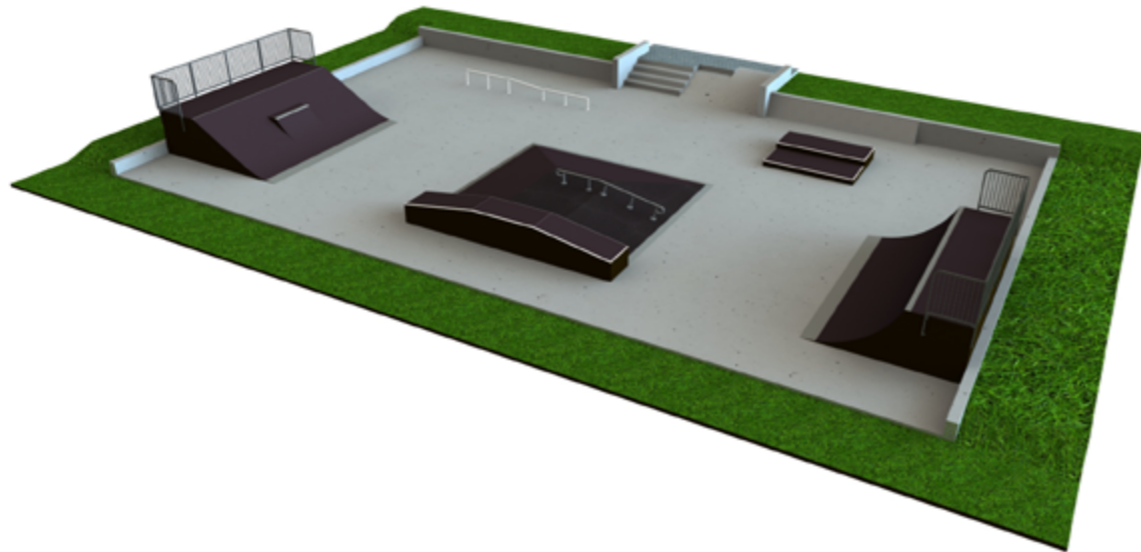


Park area: 375m²
 Riding surface: 121m²
 Dimensions: 25x15x1,5m



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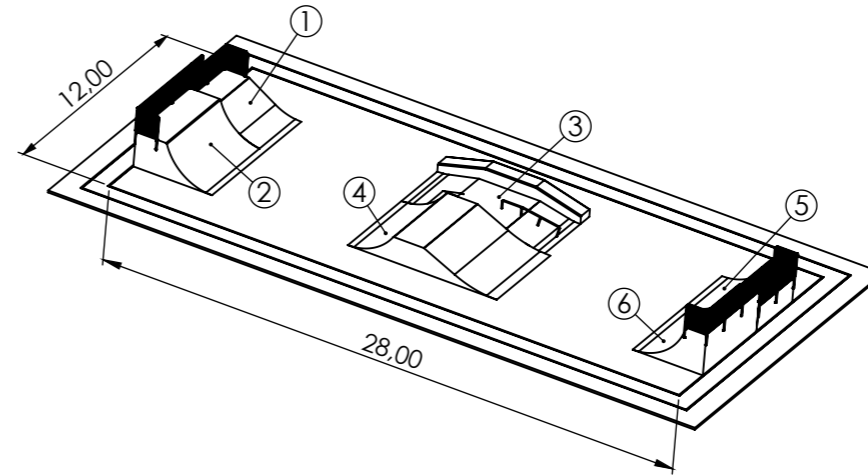
Obstacle name	Height m	Width m	Length m
Bank	1,5	6,0	4,7
Grind rail	0,4/0,6	0,06	5,0
Funbox	1,0/0,5	6,7	6,8
Grind box	0,2/0,4	2,4	3,0
Quarterpipe	1,5	6,0	3,8



B125

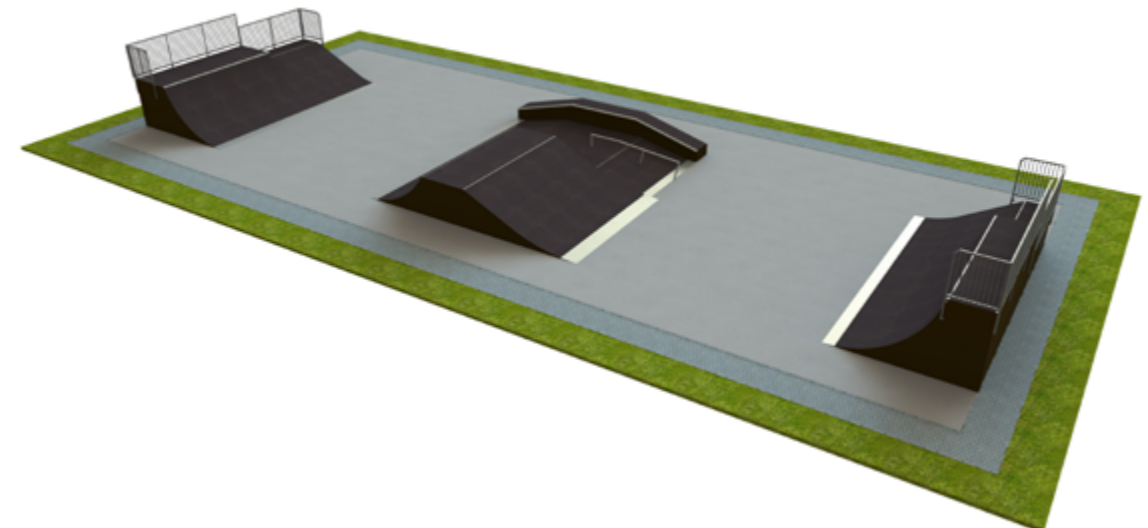


Park area: 336m²
 Riding surface: 125m²
 Dimensions: 28x12x2m



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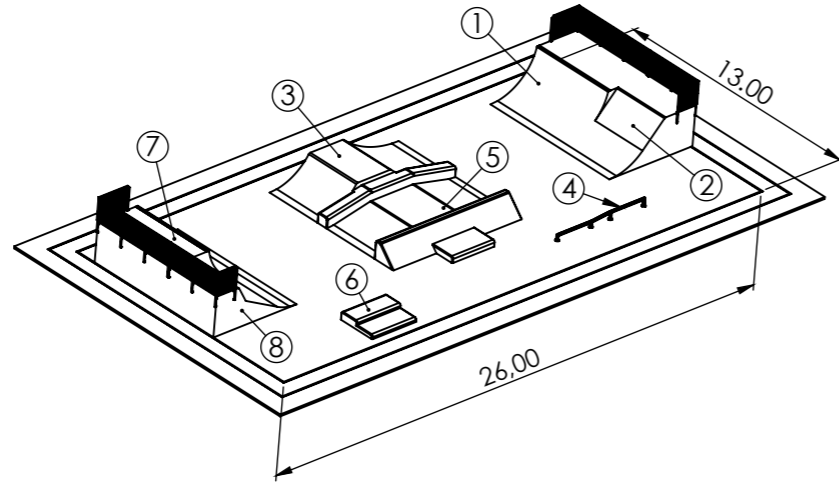
Obstacle name	Height m	Width m	Length m
Bank	1,2	3,0	3,8
Quarterpipe	1,7	4,5	3,8
Funbox	1,0/0,4	3,75	7,0
Flybox	1,2	4,5	7,3
Quarterpipe	1,2	3,0	3,5
Quarterpipe	2,0	4,5	3,6



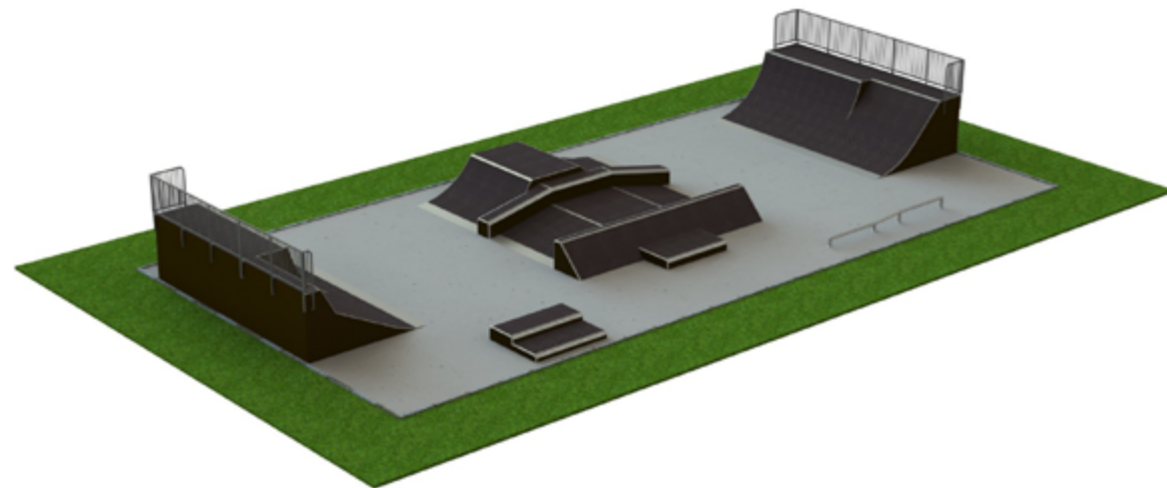
B130



Park area: 338m²
Riding surface: 145m²
Dimensions: 26x13x2m



	Obstacle name	Height m	Width m	Length m
1	Quarterpipe	2,0	4,5	4,7
2	Bank	2,0	3,0	4,7
3	Flybox	1,2	3,0	7,3
4	Grind rail	0,4/0,6	0,06	5,0
5	Funbox	0,9/0,5	5,8	7,3
6	Grind box	0,4/0,2	2,0	2,5
7	Quarterpipe	2,0	4,5	4,7
8	Bank	2,0	3,0	4,7

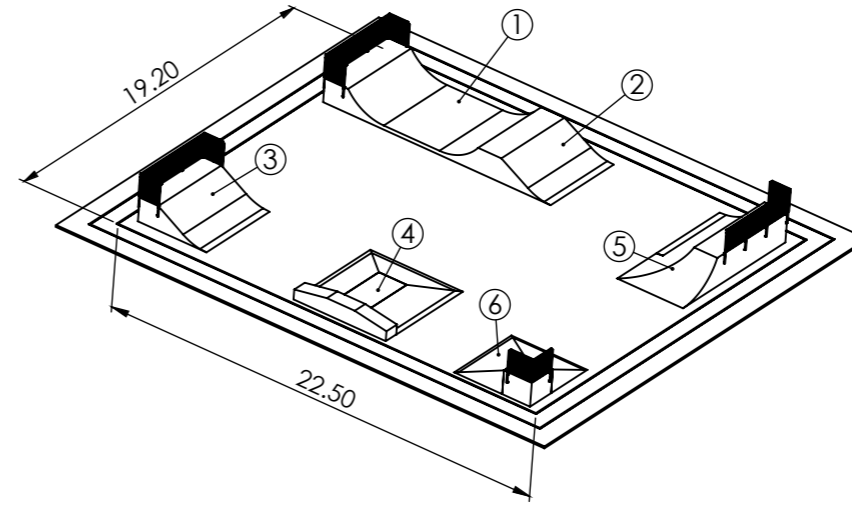


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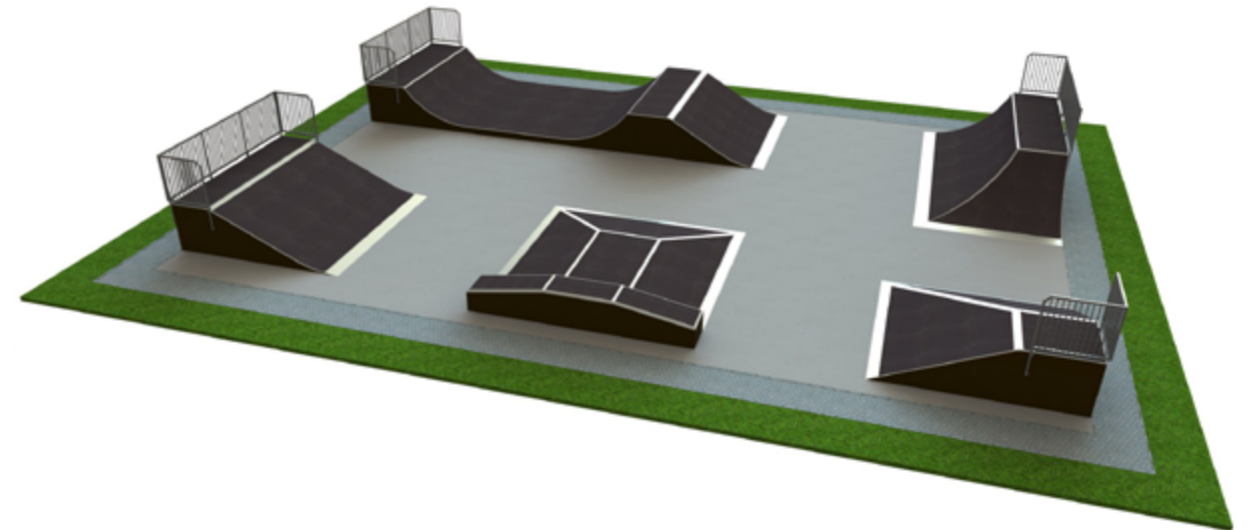
B132



Park area: 300m²
Riding surface: 150m²
Dimensions: 22,5x19,2x1,5m



	Obstacle name	Height m	Width m	Length m
1	Halfpipe	1,2	4,5	9,5
2	Bank	1,2	4,5	4,1
3	Bank	1,2	4,5	3,7
4	Funbox	0,8/0,4	5,5	5,0
5	Quarterpipe	1,5	7,3	3,6
6	Bank	1,2	4,1	4,1

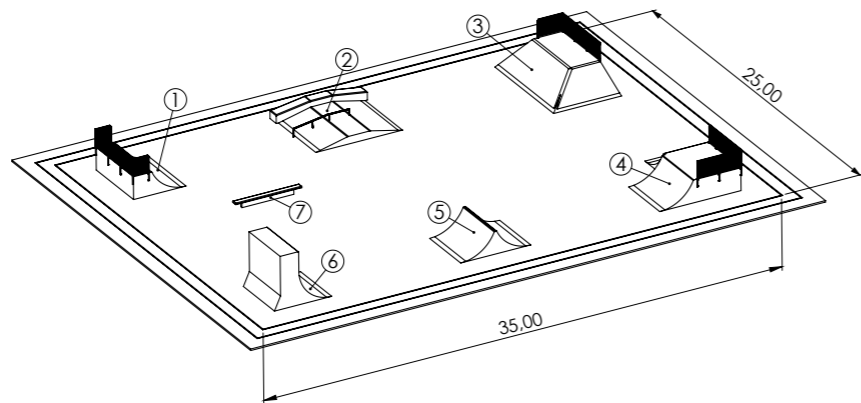


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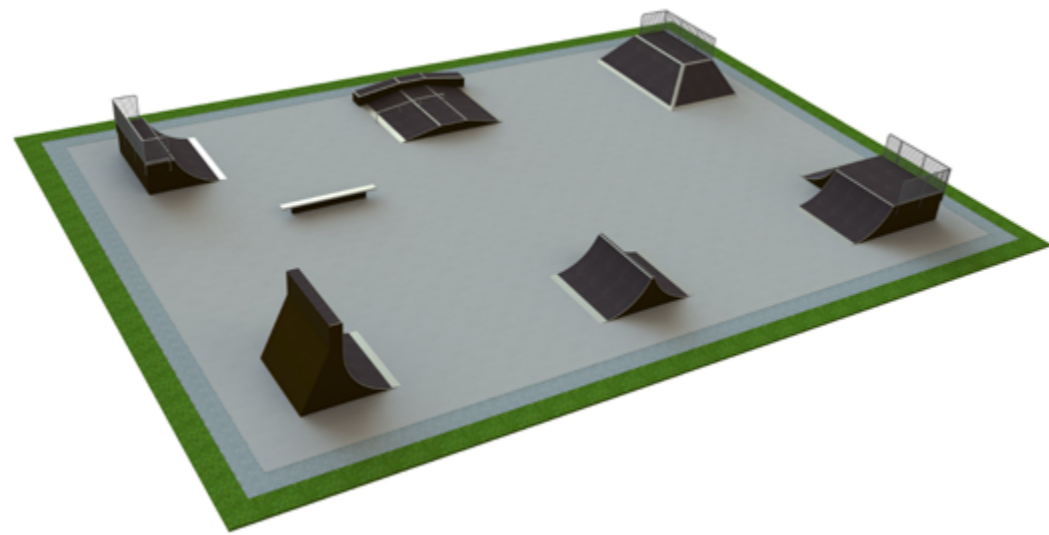
B134



Park area: 875m²
 Riding surface: 154m²
 Dimensions: 35x25x3,5m



	Obstacle name	Height m	Width m	Length m
1	Quarterpipe	1,5	4,5	3,6
2	Funbox	0,9/0,5	5,25	6,2
3	Bank	1,2	7,1	4,6
4	Quarterpipe	1,5	5,5	6,3
5	Spine	1,5	3,75	4,7
6	Wallride	3,5	4,8	3,9
7	Grind box	0,45	0,4	4,5

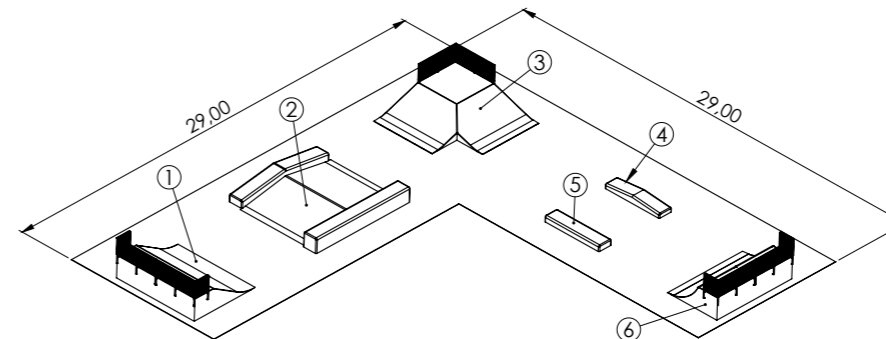


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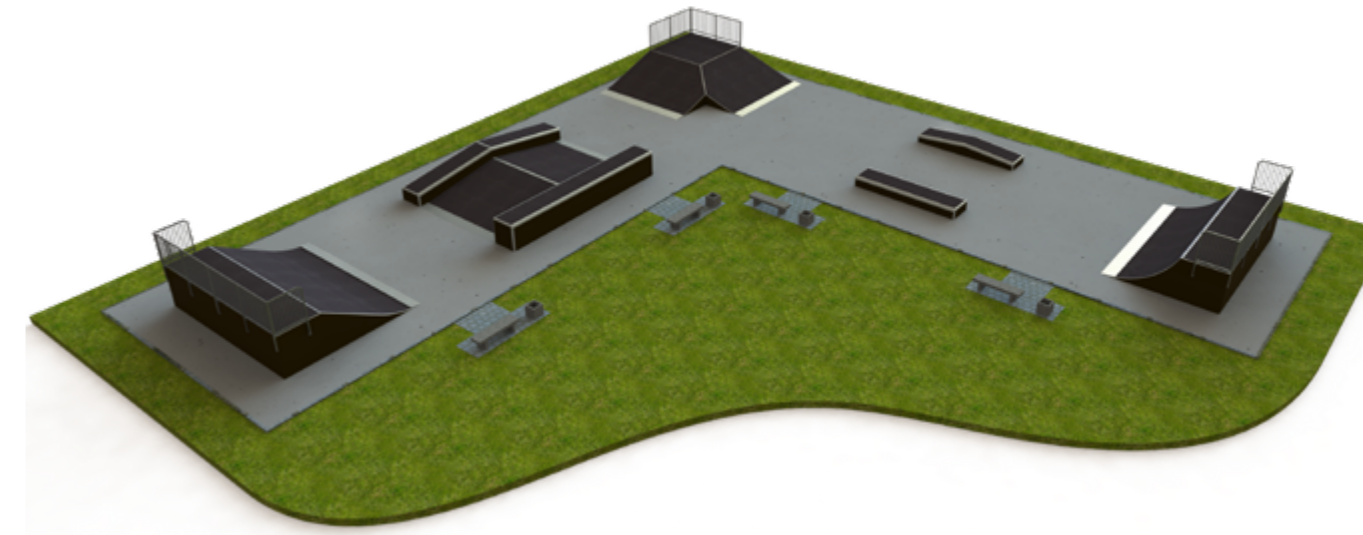
B135



Park area: 440m²
 Riding surface: 153m²
 Dimensions: 29x29x1,5m



	Obstacle name	Height m	Width m	Length m
1	Bank	1,5	6,0	4,9
2	Funbox	1,0/0,6	7,0	7,5
3	Combination of banks	1,0	6,5	6,5
4	Grind box	0,5	1,0	4,2
5	Grind box	0,4	1,0	4,2
6	Quarterpipe	1,5	6,0	3,8

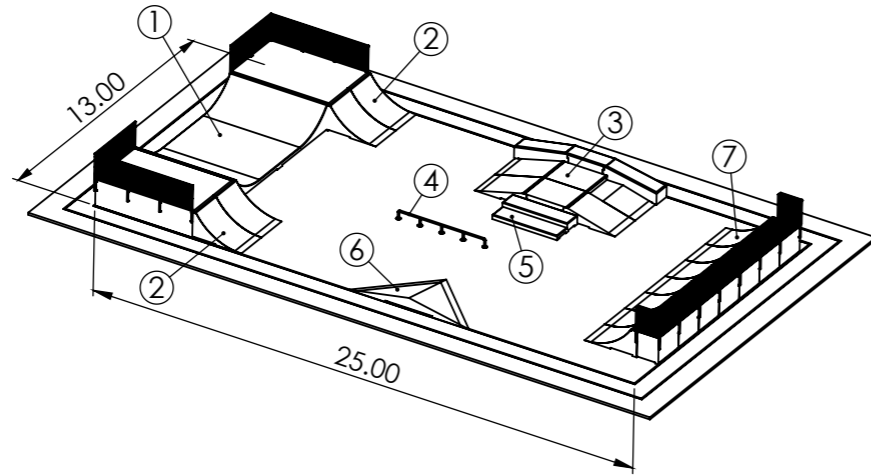


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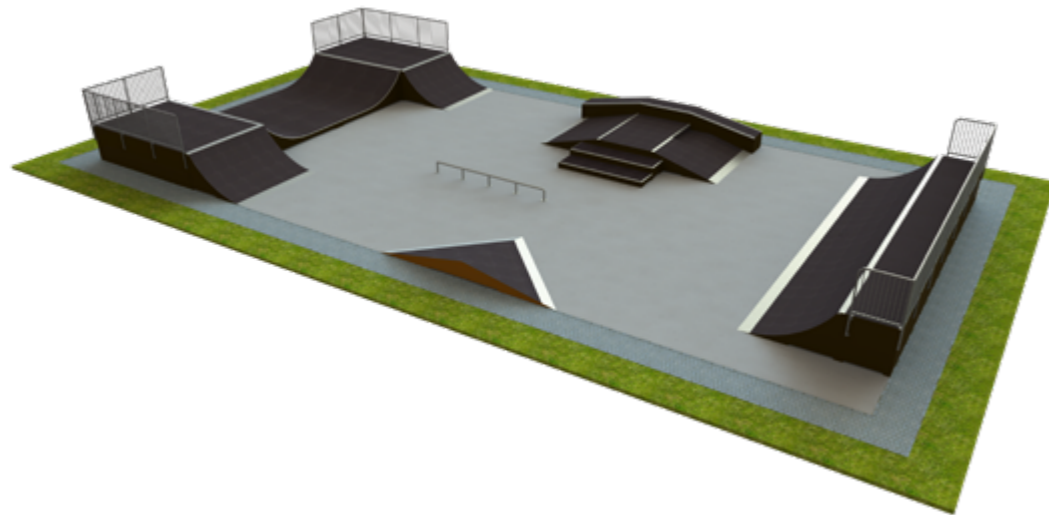
B140



Park area: 260m²
 Riding surface: 150m²
 Dimensions: 25x13x1,2m



	Obstacle name	Height m	Width m	Length m
1	Halfpipe	1,2	4,5	13
2	Quarterpipe	1,2	3,0	2,3
3	Funbox	1,0/0,6	3,75	6,6
4	Grind rail	0,4	0,06	4,0
5	Grind box	0,2/0,4	1,5	3,0
6	Pyramid corners	0,5	5,0	2,8
7	Quarterpipe	1,2	10,5	3,4

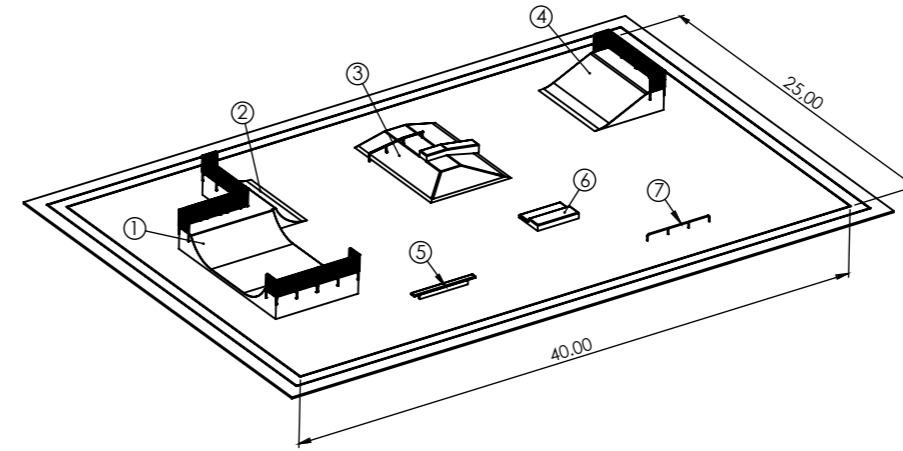


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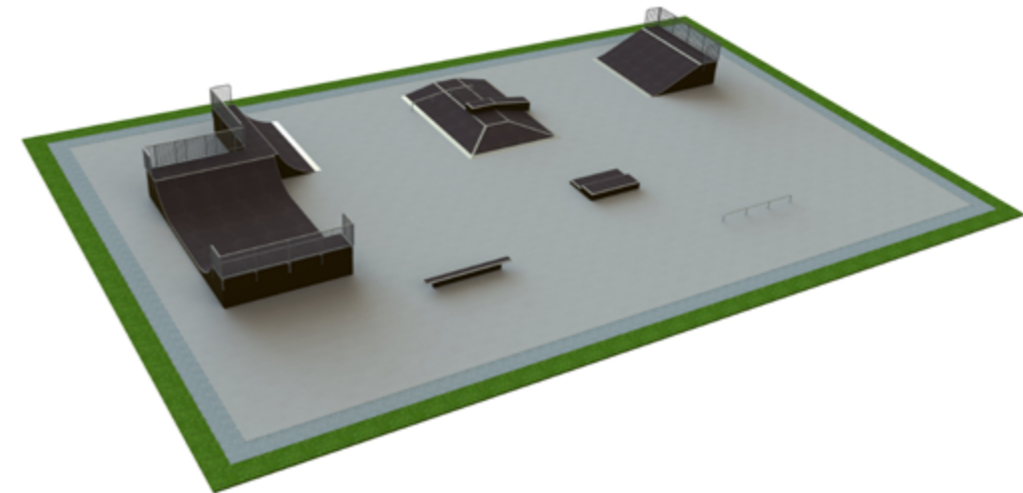
B141



Park area: 1000m²
 Riding surface: 154m²
 Dimensions: 40x25x1,5m



	Obstacle name	Height m	Width m	Length m
1	Halfpipe	1,5	6,0	10,4
2	Quarterpipe	1,5	6,0	3,6
3	Funbox	0,5/0,9	8,1	6,0
4	Bank	1,5	6,0	5,0
5	Grind box	0,45	0,4	4,5
6	Grind box	0,2/0,4	2,0	3,0
7	Grind rail	0,4	0,06	4,0

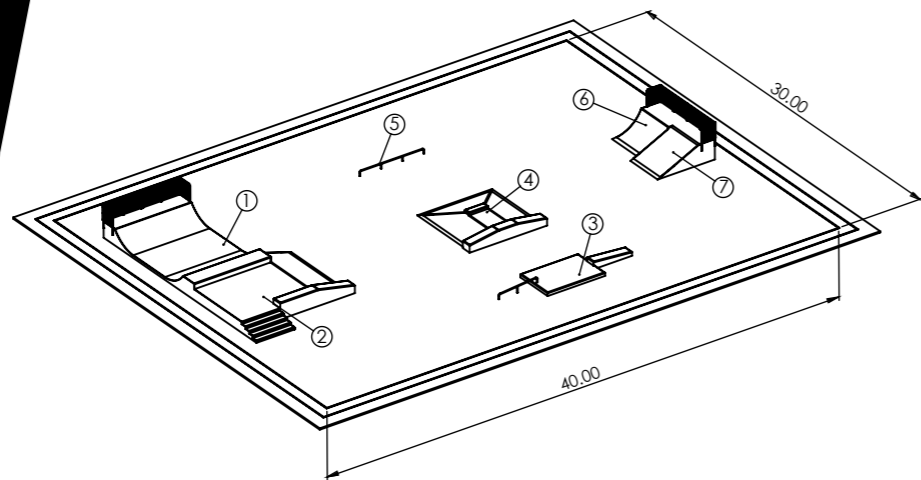


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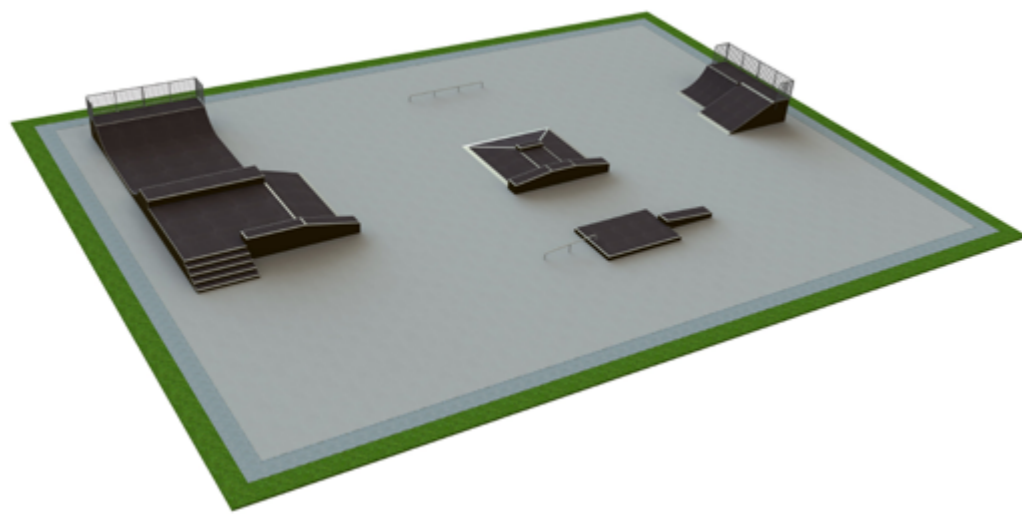
B143



Park area: 1200m²
Riding surface: 170m²
Dimensions: 40x30x1,5m



	Obstacle name	Height m	Width m	Length m
1	Halfpipe	1,2	6,0	10,0
2	Funbox	1,2	8,4	8,8
3	Funbox	0,55	3,0	10,2
4	Funbox	0,5/0,9	6,0	6,0
5	Grind rail	0,4	0,06	5,0
6	Quarterpipe	1,5	3,0	3,8
7	Bank	1,5	3,0	4,5

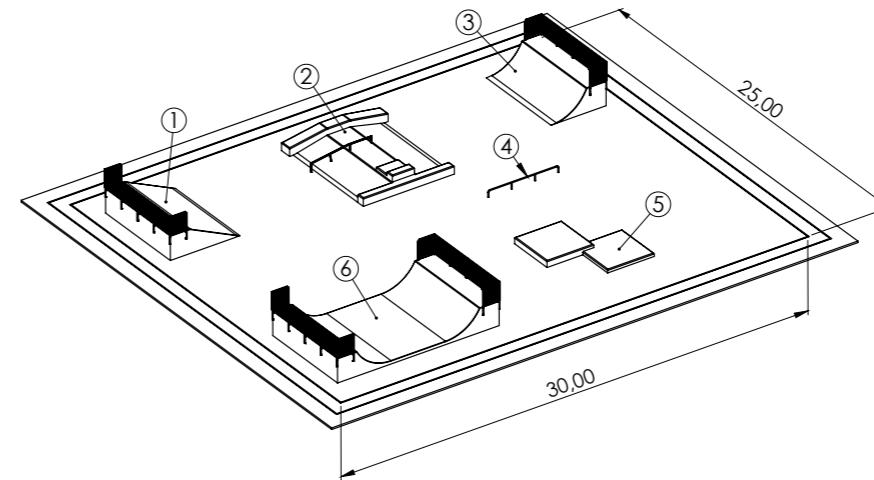


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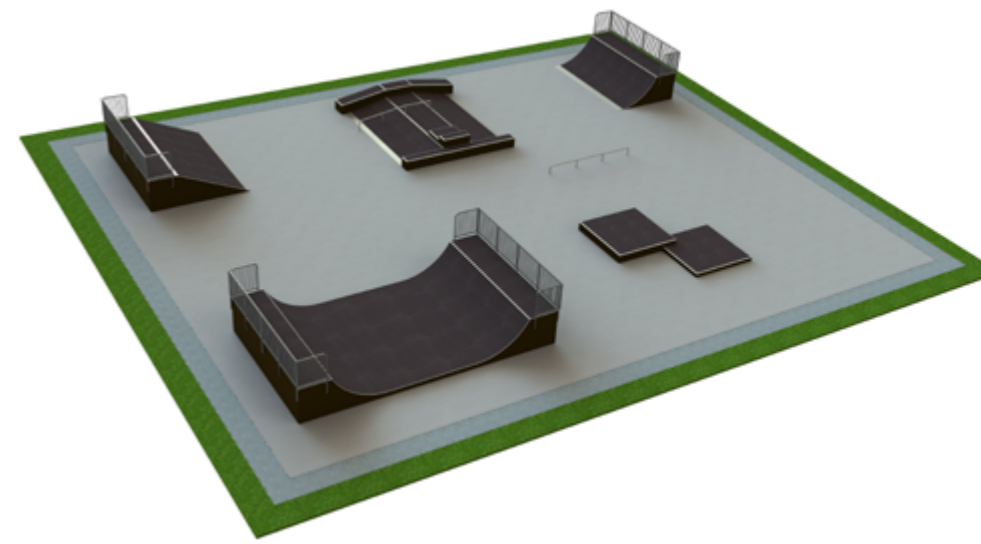
B144



Park area: 750m²
Riding surface: 175m²
Dimensions: 30x25x1,5m



	Obstacle name	Height m	Width m	Length m
1	Bank	1,5	6,0	4,6
2	Funbox	0,9/0,5	7,3	6,3
3	Quarterpipe	1,5	6,0	3,6
4	Grind rail	0,4	0,06	4,0
5	Grind box	0,4/0,2	3,9	5,3
6	Halfpipe	1,5	6,0	10,4

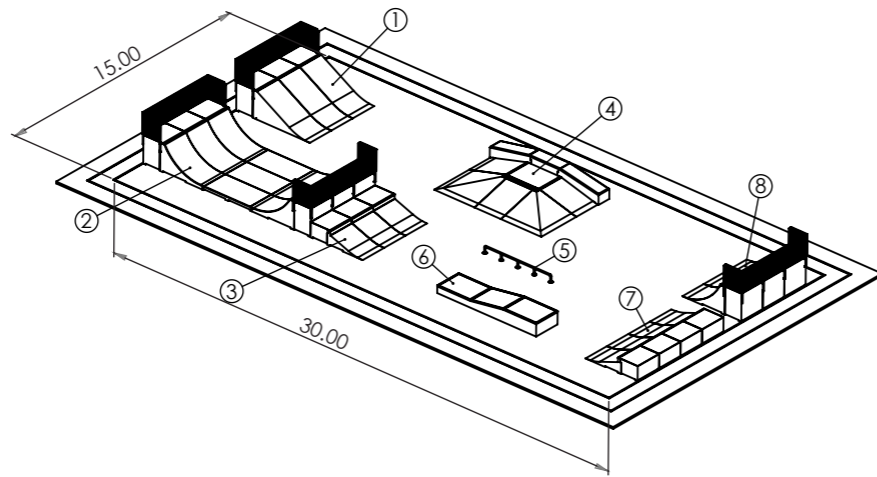


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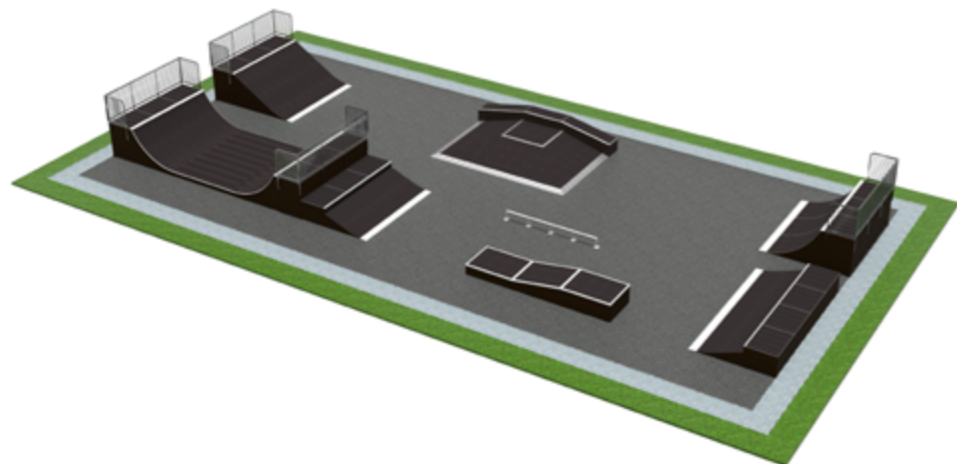
B145



Park area: 450m²
Riding surface: 160m²
Dimensions: 30x15x1,5m



	Obstacle name	Height m	Width m	Length m
1	Bank	1,5	4,5	4,5
2	Halfpipe	1,5	4,5	10,2
3	Bank	0,8	4,5	3,2
4	Funbox	1,0/0,6	4,7	6,6
5	Grind rail	0,4	0,06	4,0
6	Grind box	0,6/0,4	1,5	6,0
7	Bank	0,8	6,0	3,2
8	Quarterpipe	1,5	4,5	3,6

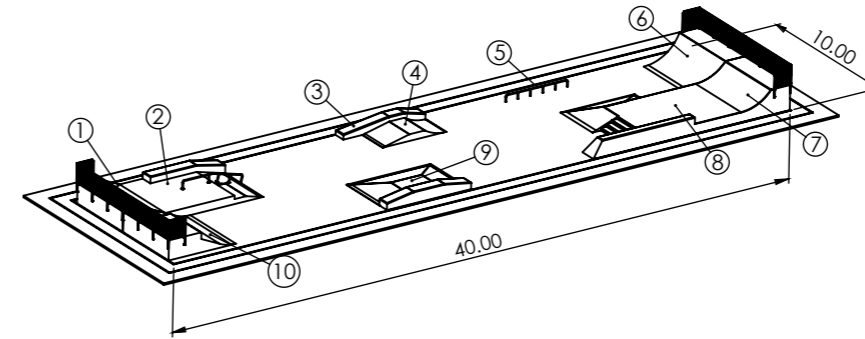


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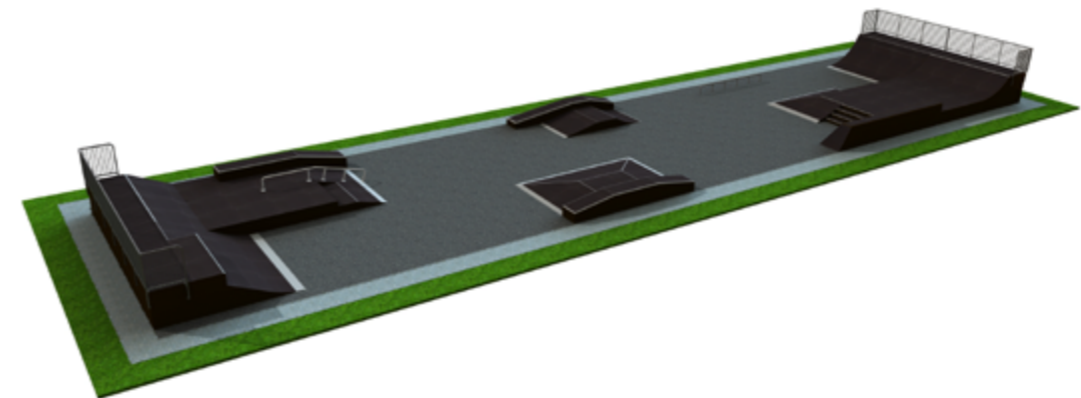
B150



Park area: 400m²
Riding surface: 183m²
Dimensions: 40x10x1,5m



	Obstacle name	Height m	Width m	Length m
1	Bank	1,2	4,5	4,4
2	Funbox	0,5/0,9	4,5	6,4
3	Grind box	0,7	0,75	5,3
4	Funbox	0,4	2,0	4,1
5	Grind rail	0,4	0,06	4,0
6	Quarterpipe	1,5	4,5	3,6
7	Quarterpipe	1,5	4,5	3,6
8	Funbox	0,6/1,0	6,2	9,6
9	Funbox	0,4/0,7	4,0	5,5
10	Bank	1,2	4,5	4,4

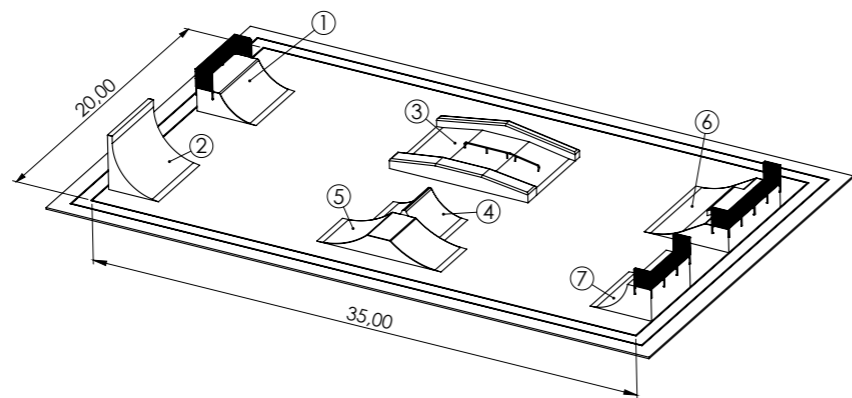


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B155

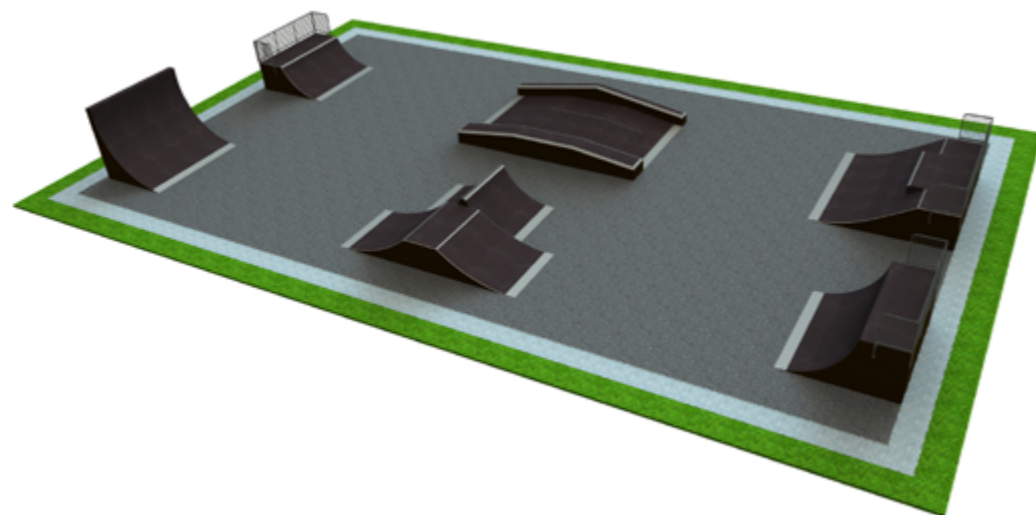


Park area: 700m²
 Riding surface: 196m²
 Dimensions: 35x20x3,5m



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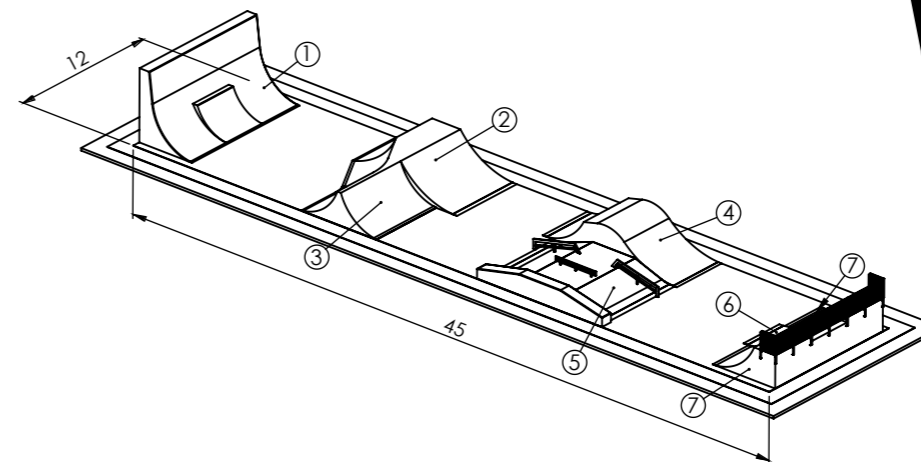
Obstacle name	Height m	Width m	Length m
Quarterpipe	1,5	4,5	3,8
Wallride	3,5	4,8	3,9
Funbox	0,5/1,0	6,0	9,0
Spine	1,5	3,0	4,7
Flybox	1,2	3,0	7,3
Bank	1,5	6,0	5,5
Quarterpipe	2,0	4,5	4,0



B156

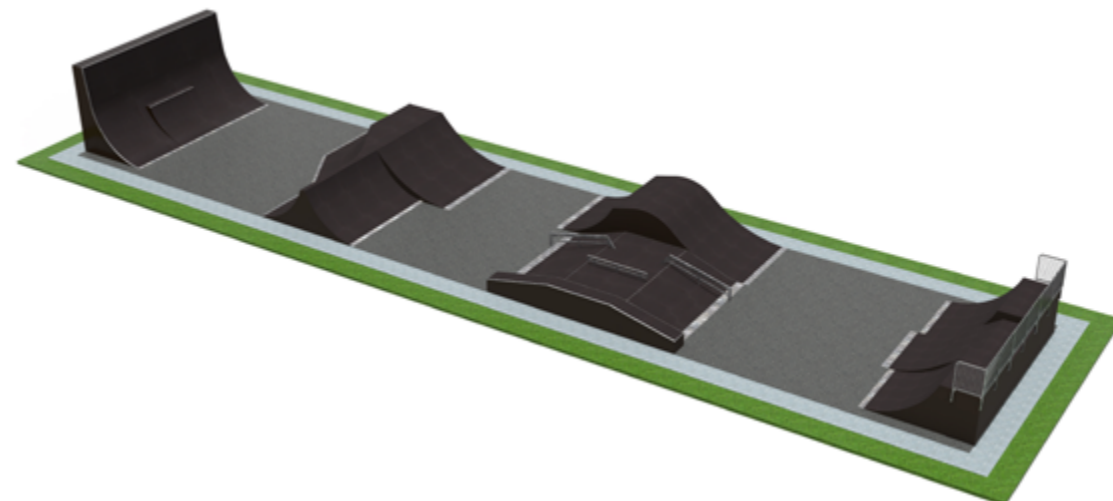


Park area: 295m²
 Riding surface: 145m²
 Dimensions: 45x12x4,5m



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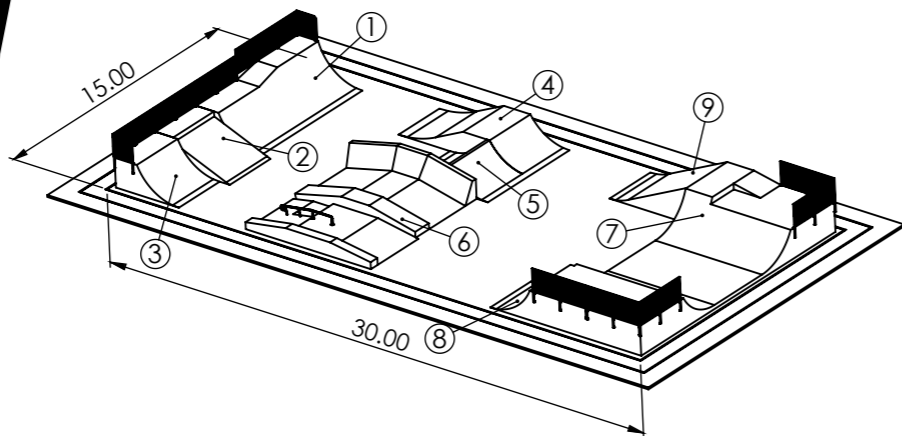
Obstacle name	Height m	Width m	Length m
Wallride	4,5	9,0	3,9
Flybox	2,0	5,0	8,6
Spine	2,0	5,0	5,0
Flybox	2,0	3,75	8,6
Funbox	0,8/1,2	6,25	8,85
Bank	1,7	3,0	4,8
Quarterpipe	2,0	3,0	5,0



B157

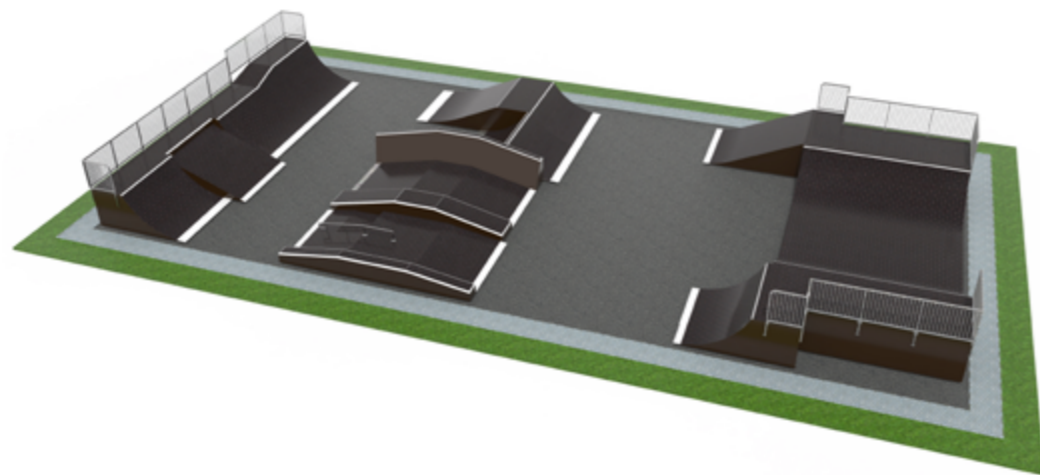


Park area: 450m²
 Riding surface: 243m²
 Dimensions: 30x15x1,8m



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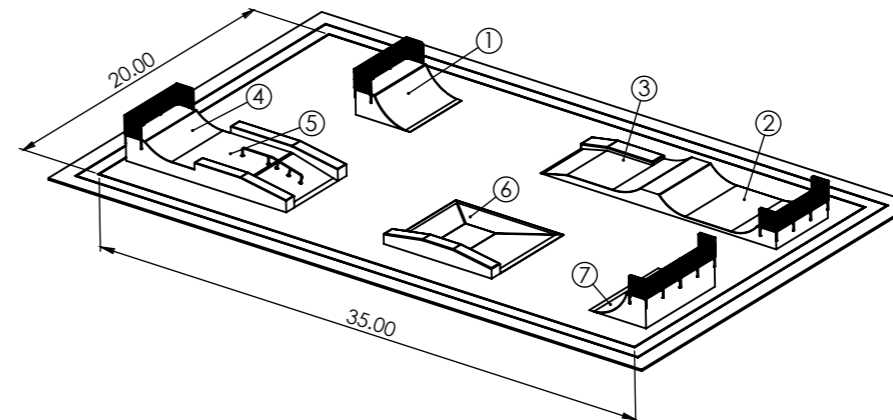
	Obstacle name	Height m	Width m	Length m
1	Quarterpipe	1,8/1,5	7,5	3,6
2	Bank	1,5	3,0	4,1
3	Quarterpipe	1,5	4,1	3,6
4	Flybox	1,2	3,0	7,3
5	Spine	1,2	3,0	4,0
6	Funbox	0,4/0,6/0,9/1,5	8,0	7,0
7	Halfpipe	1,5	6,0	12,5
8	Quarterpipe	1,5	3,0	3,7
9	Bank	1,7	3,0	5,0



B160

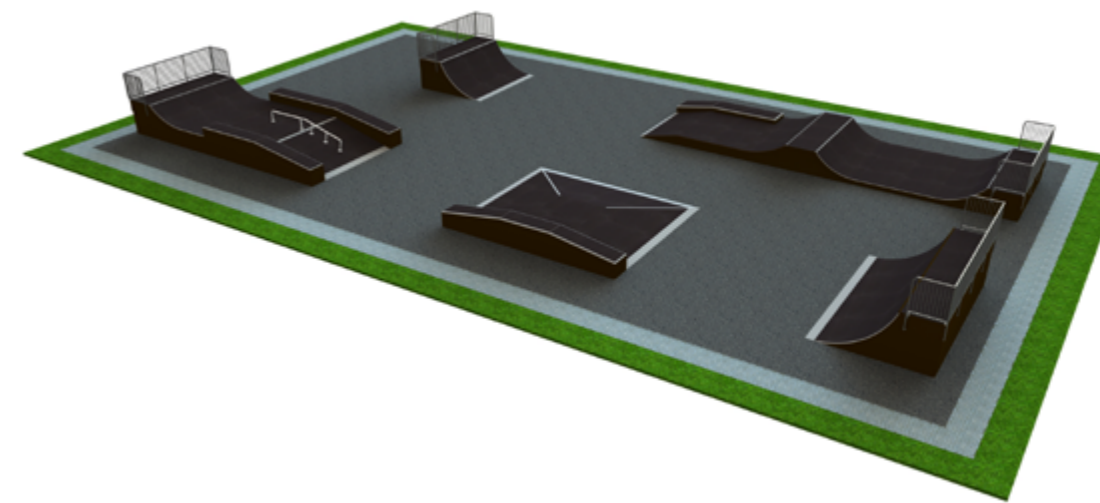


Park area: 700m²
 Riding surface: 209m²
 Dimensions: 35x20x1,7m



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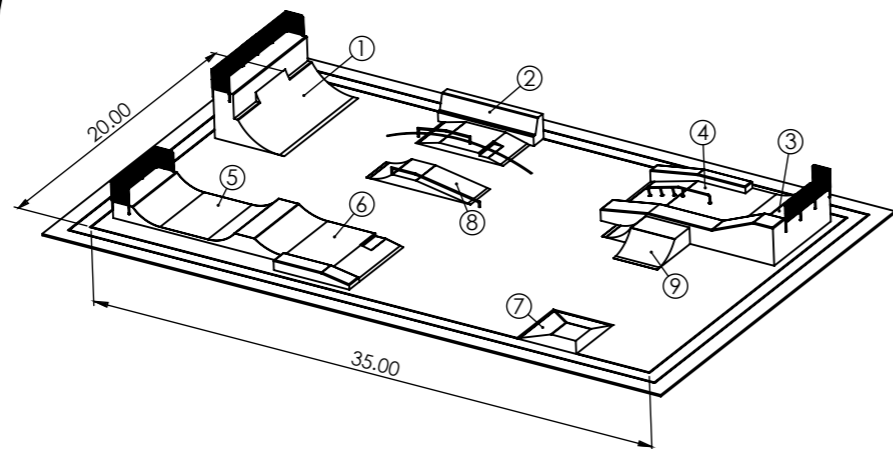
	Obstacle name	Height m	Width m	Length m
1	Quarterpipe	1,5	4,5	3,6
2	Halfpipe	1,0	4,5	8,9
3	Funbox	1,0	4,5	6,6
4	Quarterpipe	1,5	4,5	3,6
5	Funbox	1,2/0,8	5,25	7,5
6	Funbox	1,0/0,4	6,3	7,1
7	Quarterpipe	1,7	6,0	3,8



B165

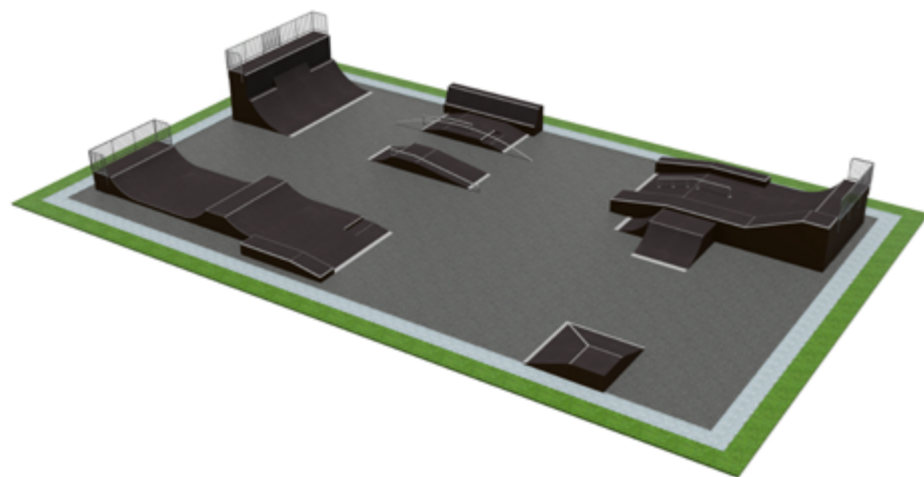


Park area: 700m²
Riding surface: 236m²
Dimensions: 35x20x3m



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Obstacle name	Height m	Width m	Length m
1 Quarterpipe	3,0	7,5	4,4
2 Funbox	0,4	3,7	9,0
3 Quarterpipe	2,2	5,7	4,9
4 Funbox	1,2/0,8	5,7	7,5
5 Halfpipe	1,0	4,5	8,9
6 Funbox	0,6/0,4	5,5	6,6
7 Pyramide	0,8	3,7	3,7
8 Funbox	1,0/0,6	2,0	7,1
9 Quarterpipe	0,8	4,6	3,4

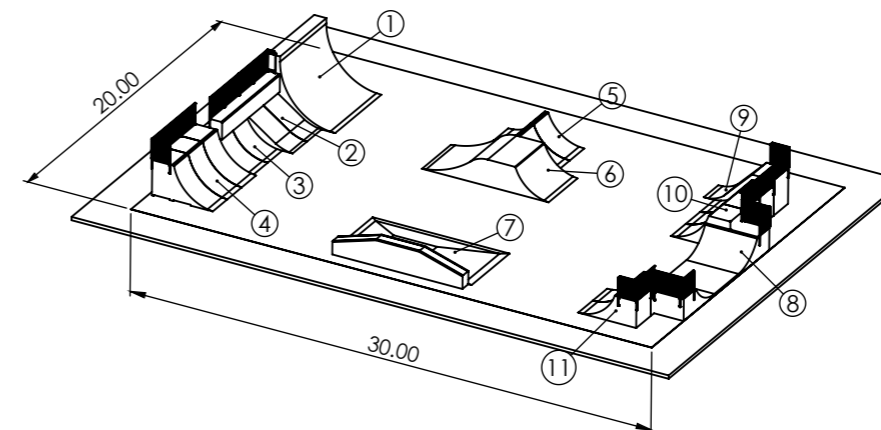


34

B170

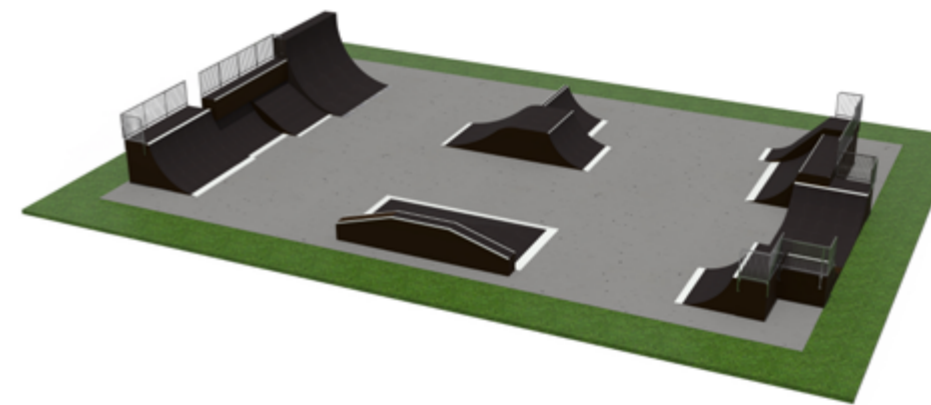


Park area: 600m²
Riding surface: 215m²
Dimensions: 30x20x3m



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Obstacle name	Height m	Width m	Length m
1 Wallride	3,5	4,8	3,9
2 Bank	1,5	3,0	4,0
3 Quarterpipe	1,5	3,0	4,0
4 Quarterpipe	2,0	4,5	3,6
5 Spine	1,5	3,0	4,4
6 Flybox	1,5	3,0	7,3
7 Funbox	1,5/1,25	4,5	7,9
8 Miniramp	1,2	3,0	8,9
9 Bank	2,0	1,5	4,7
10 Quarterpipe	1,7	4,5	3,6
11 Quarterpipe	1,5	3,0	3,4

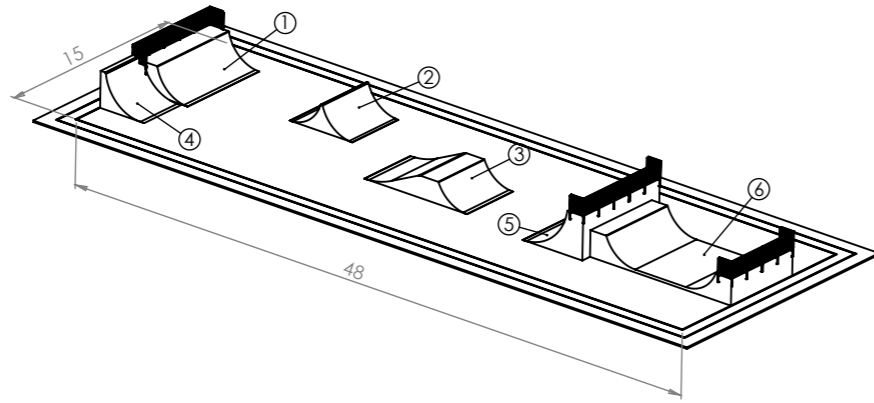


35

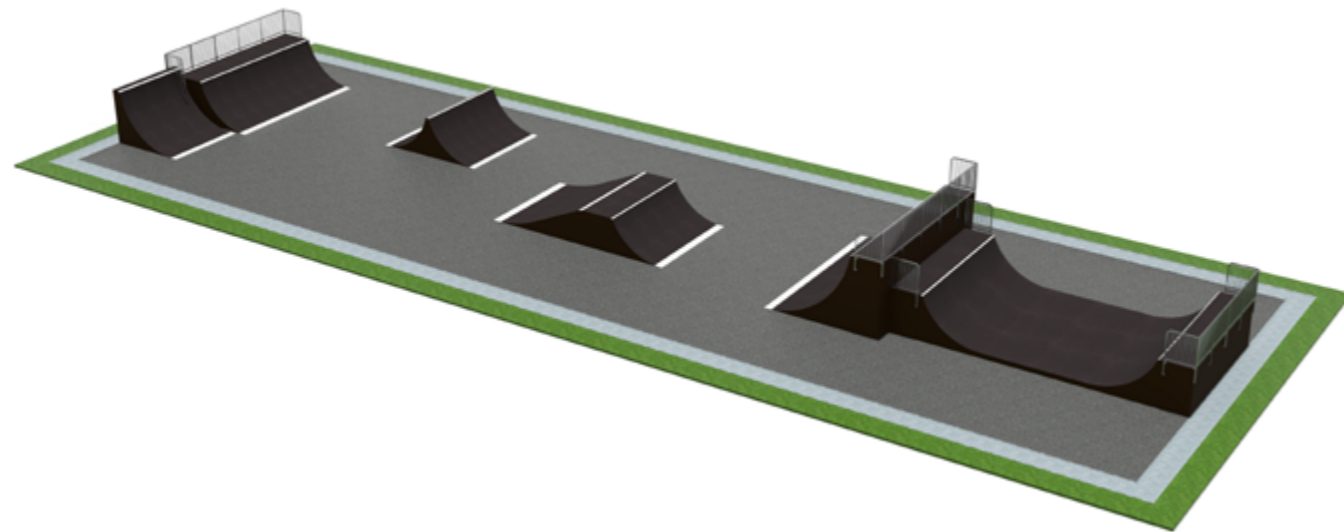
B175



Park area: 720m²
 Riding surface: 242m²
 Dimensions: 48x15x3m



	Obstacle name	Height m	Width m	Length m
1	Quarterpipe	2,0	7,0	4,0
2	Spine	1,7	4,5	4,8
3	Flybox	1,5	4,5	8,1
4	Wallride	2,5	3,6	3,5
5	Quarterpipe	3,0	7,5	4,75
6	Halfpipe	1,8	6,0	11,1

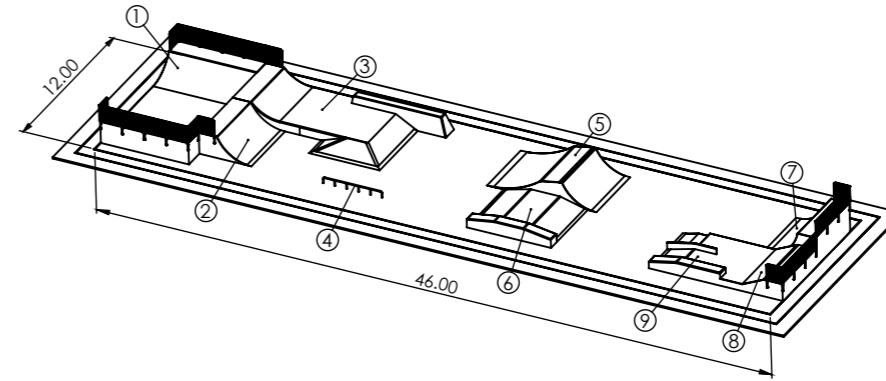


36

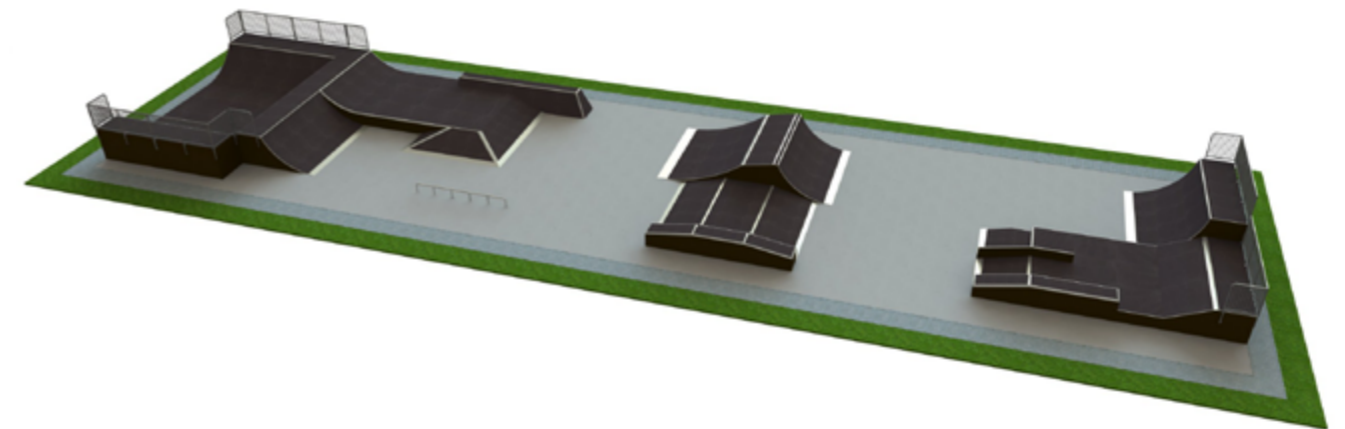
B178



Park area: 552m²
 Riding surface: 251m²
 Dimensions: 46x12x2m



	Obstacle name	Height m	Width m	Length m
1	Halfpipe	1,5	6,0	10,4
2	Quarterpipe	1,5	9,0	3,6
3	Funbox	1,0/0,6	6,1	9,2
4	Grind rail	0,4	0,06	4,0
5	Flybox	1,5	4,5	7,2
6	Funbox	0,5/0,9	4,9	5,8
7	Quarterpipe	2,0	4,5	3,7
8	Bank	1,2	4,5	3,5
9	Funbox	0,9/0,5	4,5	6,3

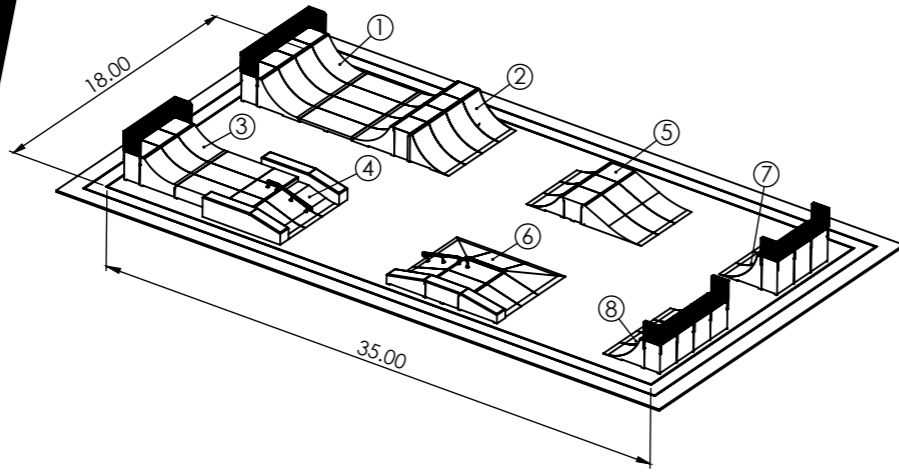


37

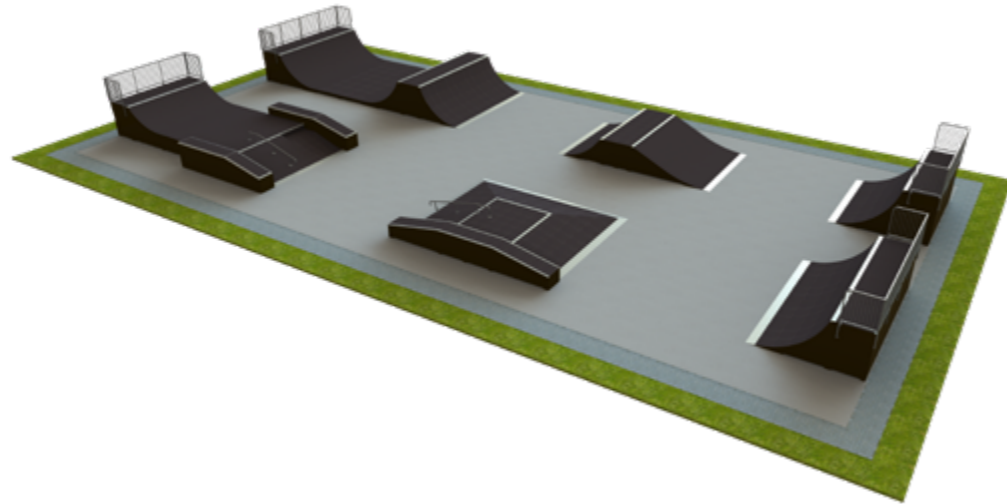
B180



Park area: 630m²
Riding surface: 267m²
Dimensions: 35x18x2m



	Obstacle name	Height m	Width m	Length m
1	Halfpipe	1,7	6,0	9,7
2	Quarterpipe	1,7	6,0	4,1
3	Quarterpipe	1,7	4,5	4,1
4	Funbox	1,2/0,8	6,0	7,0
5	Flybox	1,2	4,5	7,1
6	Funbox	1,0/0,6	6,2	7,1
7	Quarterpipe	2,0	4,5	3,7
8	Quarterpipe	1,7	6,0	3,6

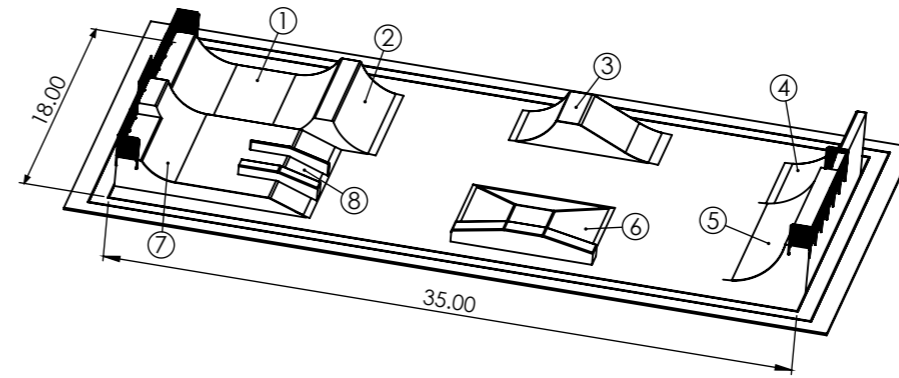


38

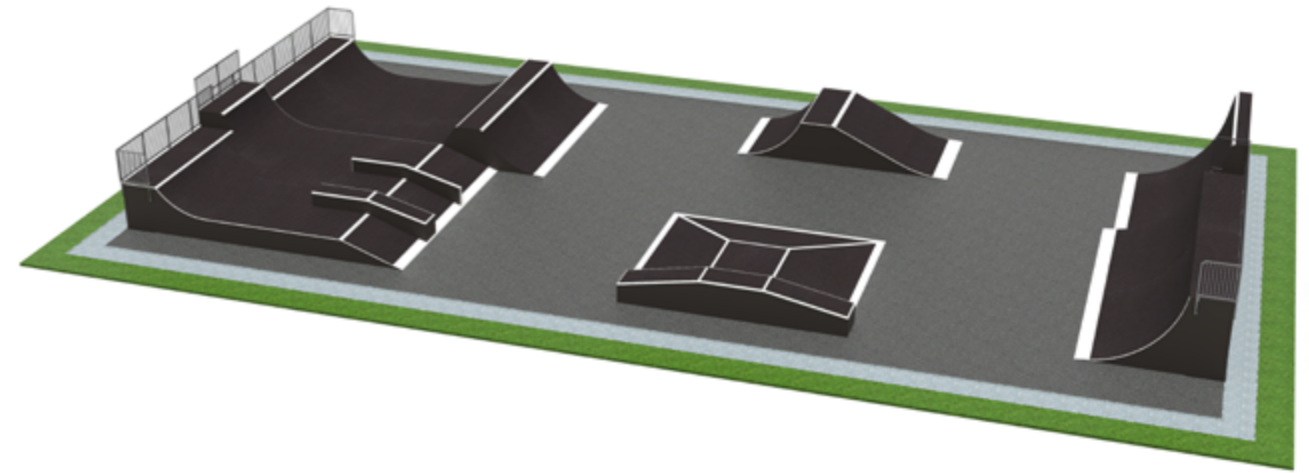
B181



Park area: 630m²
Riding surface: 286m²
Dimensions: 35x18x3,5m



	Obstacle name	Height m	Width m	Length m
1	Halfpipe	1,5	7,0	8,5
2	Quarterpipe	1,5	7,0	3,6
3	Flybox	1,5	3,5	7,2
4	Wallride	3,5	4,8	3,9
5	Quarterpipe	2,5	9,0	3,9
6	Funbox	1,2 /0,6	6,5	7,2
7	Quarterpipe	2,2 /1,7	8,0	3,8
8	Funbox	1,2 /0,7	8,0	6,2

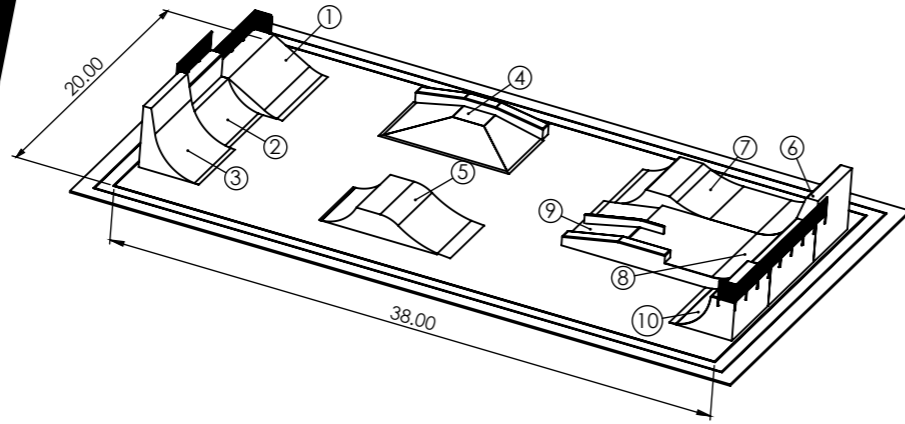


39

B184

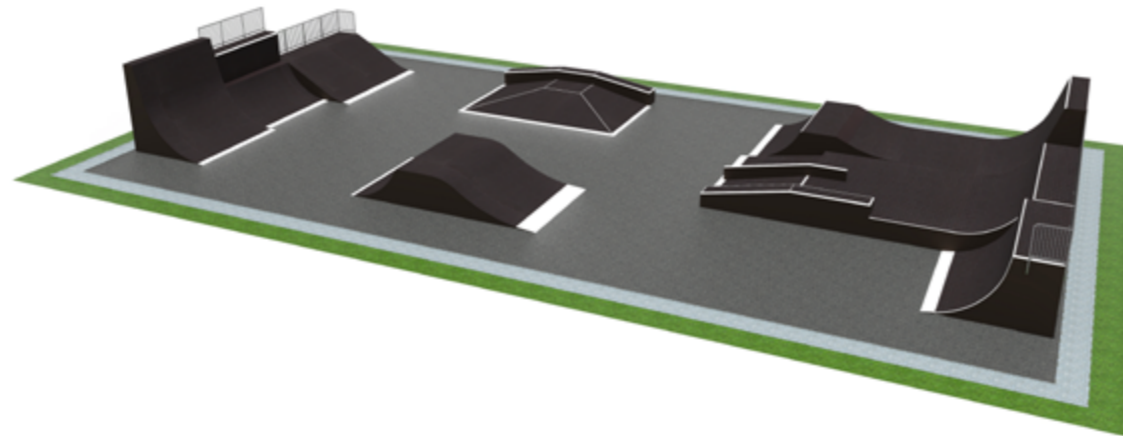


Park area: 760m²
Riding surface: 360m²
Dimensions: 38x20x4m



- 1
- 2
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Obstacle name	Height m	Width m	Length m
Bank	1,7	6,0	4,8
Quarterpipe	3,0	4,5	4,5
Wallride	3,5	4,8	3,9
Funbox	1,2/0,7	5,4	8,2
Flybox	1,5	4,5	7,2
Wallride	3,5	4,8	3,9
Funbox	0,8/1,5	4,8	9,1
Quarterpipe	2,5	6,0	4,0
Funbox	0,8/1,3	6,0	9,3
Quarterpipe	2,5	4,8	4,0

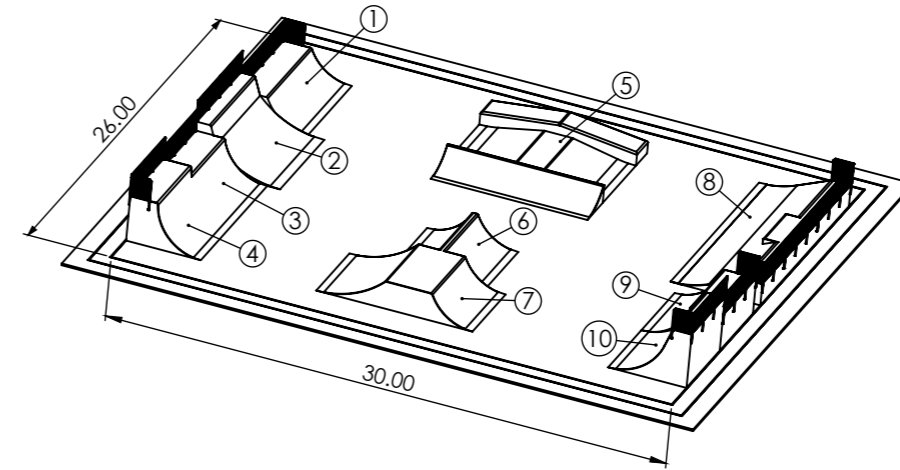


40

B185

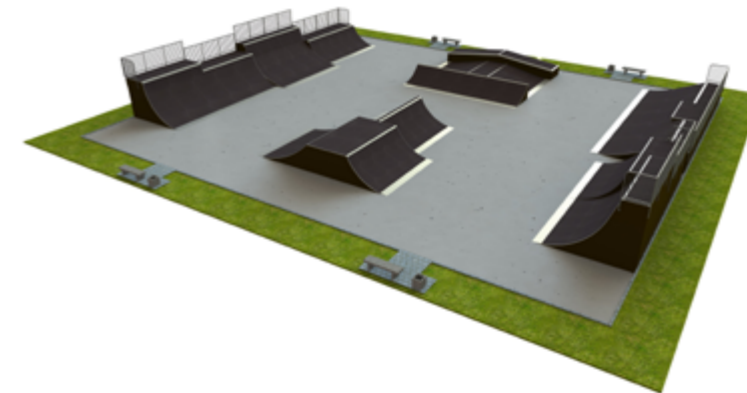


Park area: 990m²
Riding surface: 360m²
Dimensions: 30x26x3m



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- 2
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- 10

Obstacle name	Height m	Width m	Length m
Quarterpipe	1,5	6,0	3,8
Quarterpipe	2,5	6,0	4,7
Quarterpipe	2,5	4,5	4,0
Quarterpipe	2,0	4,5	4,0
Funbox	0,6/1,2	8,1	8,4
Spine	1,5	4,5	4,7
Flybox	1,5	4,5	7,2
Bank	1,2	12,0	4,8
Quarterpipe	2,0	4,5	4,5
Quarterpipe	3,0	4,5	4,5

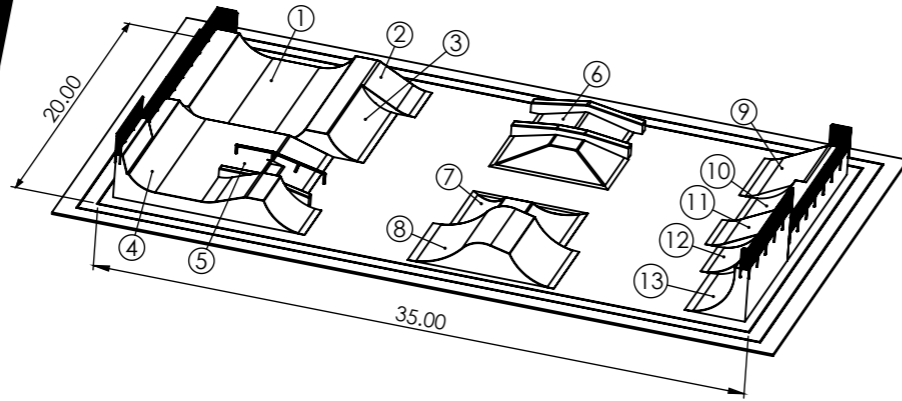


41

B186

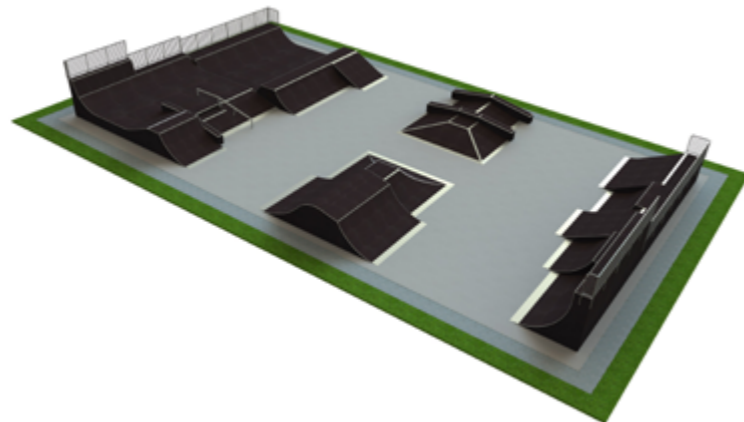


Park area: 700m²
Riding surface: 375m²
Dimensions: 35x20x3m



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- 10
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Obstacle name	Height m	Width m	Length m
1 Halfpipe	1,2	9,0	7,5
2 Bank	1,2	3,0	4,2
3 Quarterpipe	1,2	6,0	3,2
4 Quarterpipe	1,5/2,5	9,0	4,5
5 Funbox	1,5/0,8	9,0	5,8
6 Funbox	1,0/0,6	7,2	6,4
7 Quarterpipe	1,25	6,2	4,3
8 Flybox	1,7	4,5	7,9
9 Bank	1,5	4,5	4,5
10 Quarterpipe	1,5	3,0	3,8
11 Bank	1,5	3,0	4,5
12 Quarterpipe	1,5	3,0	3,8
13 Quarterpipe	3,0	4,5	3,8

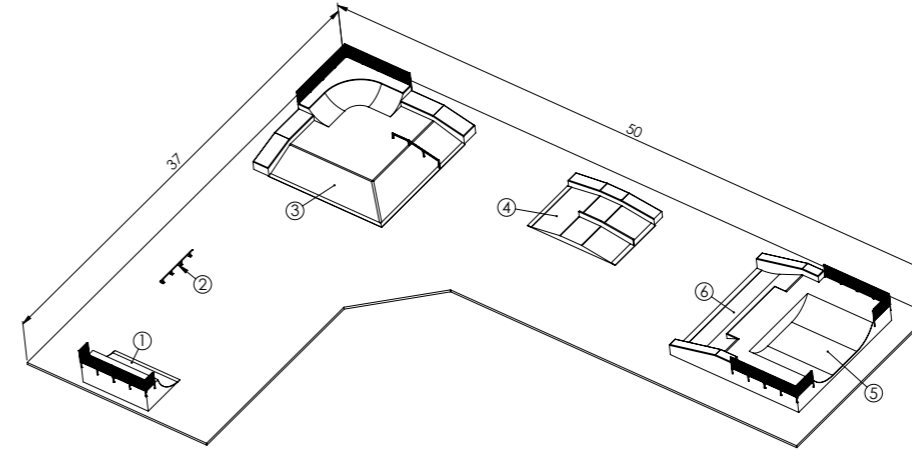


42

B190

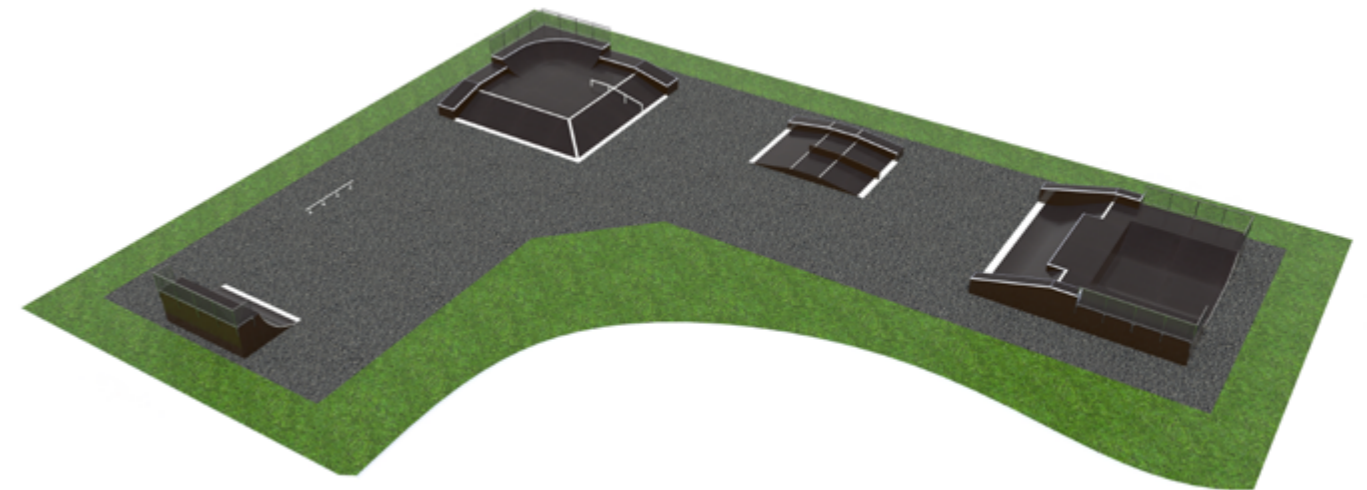


Park area: 930m²
Riding surface: 380m²
Dimensions: 50x37x12x2,1m



- 1
- 2
- 3
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- 5
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Obstacle name	Height m	Width m	Length m
1 Quarterpipe	2,0	6,0	4,0
2 Grind rail	0,5	0,06	4,0
3 Funbox	1,0	11,0	11,0
4 Funbox	1,0	6,0	8,2
5 Halfpipe	1,5	6,0	11,9
6 Bank	1,5	6,0	5,8

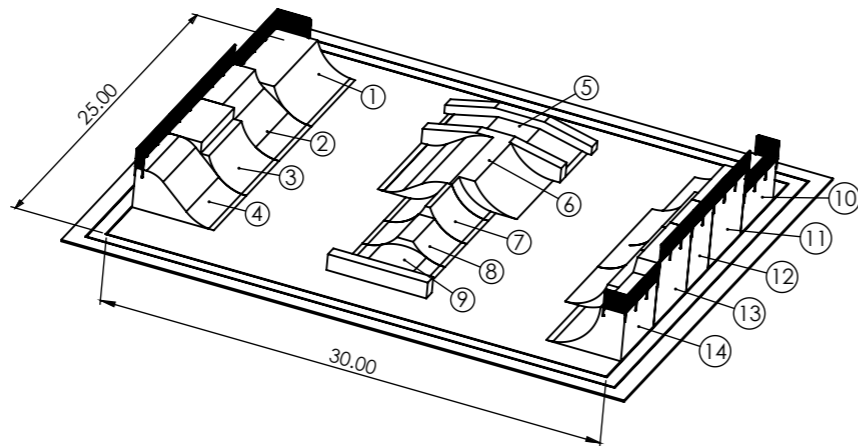


43

B195

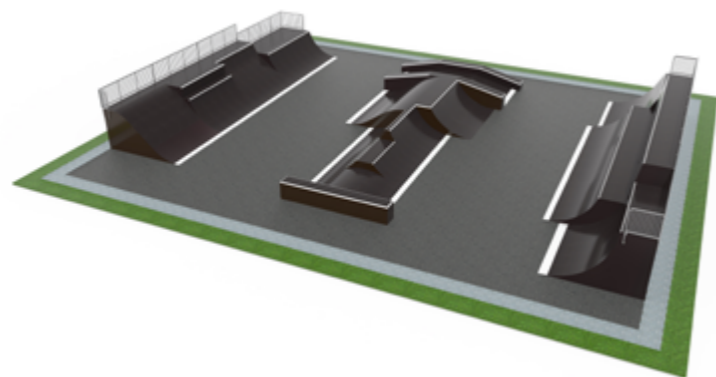


Park area: 750m²
 Riding surface: 375m²
 Dimensions: 30x25x4m



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- 14

Obstacle name	Height m	Width m	Length m
Quarterpipe	1,7	6,0	4,85
Quarterpipe	2,5	4,5	4,85
Quarterpipe	2,5	4,5	4,85
Roll-in	2,5	4,5	4,85
Funbox	1,5/1,2/0,7	4,5	8,9
Flybox	1,7	6,0	7,9
Spine	1,7	3,0	4,8
Flybox	1,0	3,0	6,7
Funbox	1,0	6,0	6,75
Quarterpipe	2,5	4,5	4,7
Quarterpipe	4,0	4,5	5,3
Quarterpipe	4,0	3,0	5,3
Quarterpipe	4,0	4,5	5,3
Quarterpipe	3,0	4,5	4,7

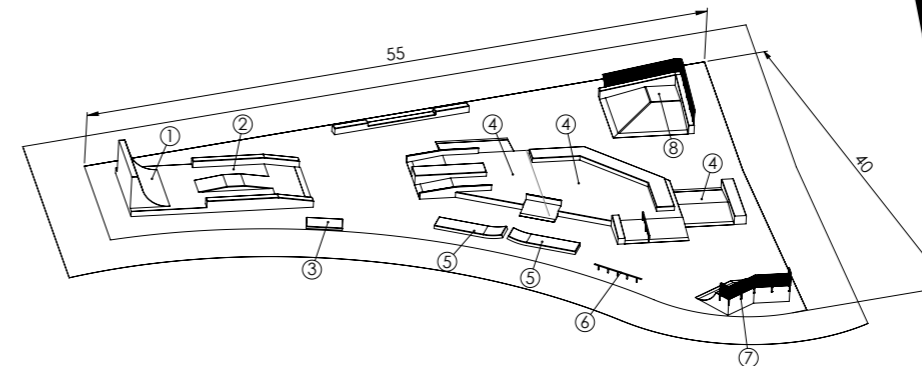


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B200

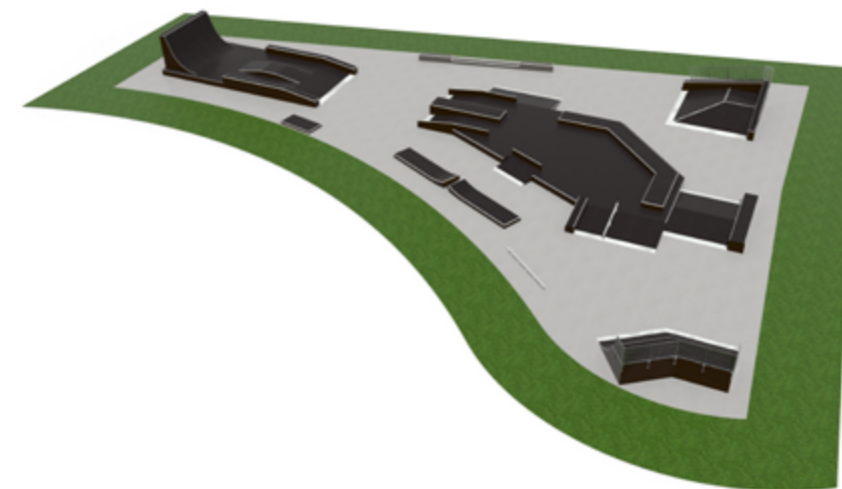


Park area: 2000m²
 Riding surface: 468m²
 Dimensions: 55x40x3,5m



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- 8

Obstacle name	Height m	Width m	Length m
Wallride	3,5	4,8	3,9
Funbox	1,1	7,1	11,0
Grind box	0,2	1,5	3,0
Combination of funboxes	0,9/0,5	17,7	26,6
Grind box	0,6/0,3	1,5	12,2
Grind rail	0,4	0,06	4,0
Quarterpipe	1,5	8,0	4,0
Bank	2,0	6,8	6,8

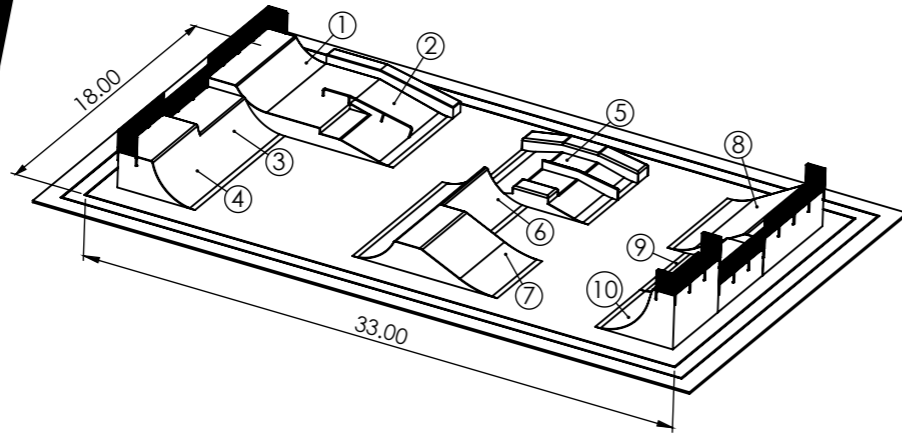


45

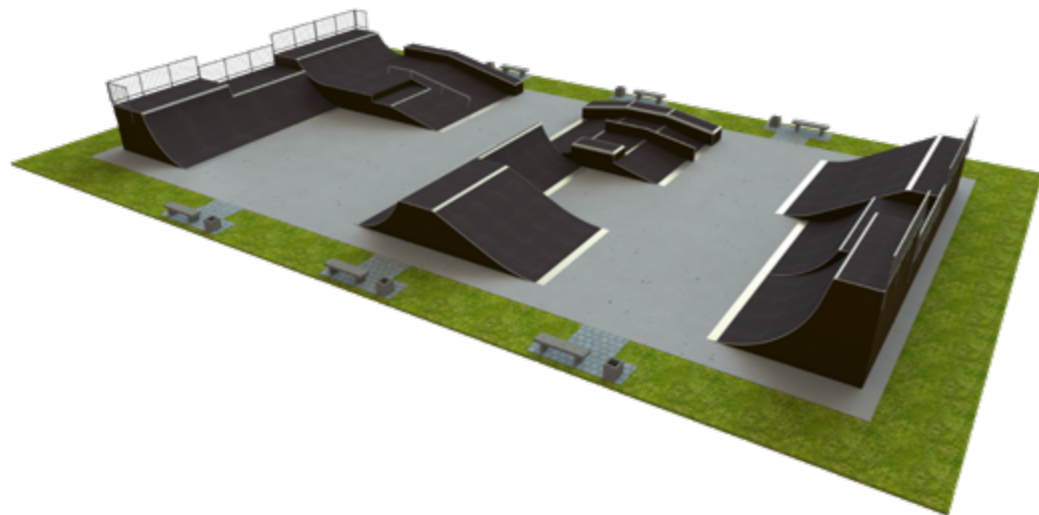
B205



Park area: 594m²
Riding surface: 295m²
Dimensions: 33x18x3m



	Obstacle name	Height m	Width m	Length m
1	Quarterpipe	2,0	6,0	3,6
2	Funbox	1,5	6,75	6,8
3	Quarterpipe	1,5	4,5	4,0
4	Quarterpipe	2,0	4,5	4,0
5	Funbox	1,0	6,0	6,5
6	Spine	1,5	4,5	4,7
7	Flybox	1,5	4,5	8,1
8	Bank	2,0	6,0	5,4
9	Quarterpipe	1,5	4,5	4,4
10	Quarterpipe	3,0	4,5	4,4

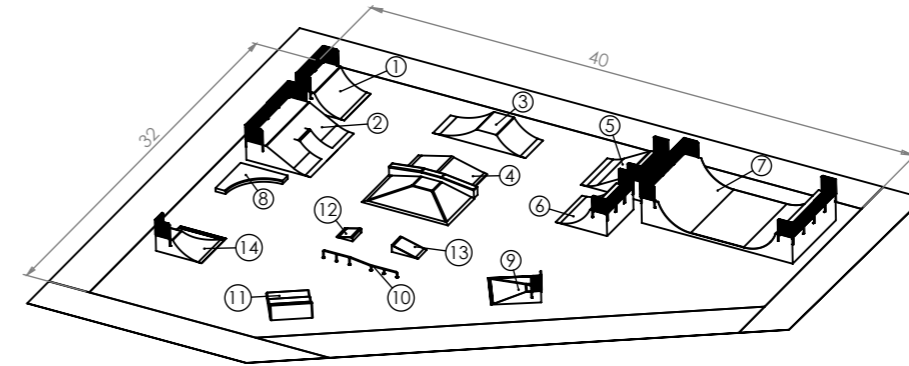


46

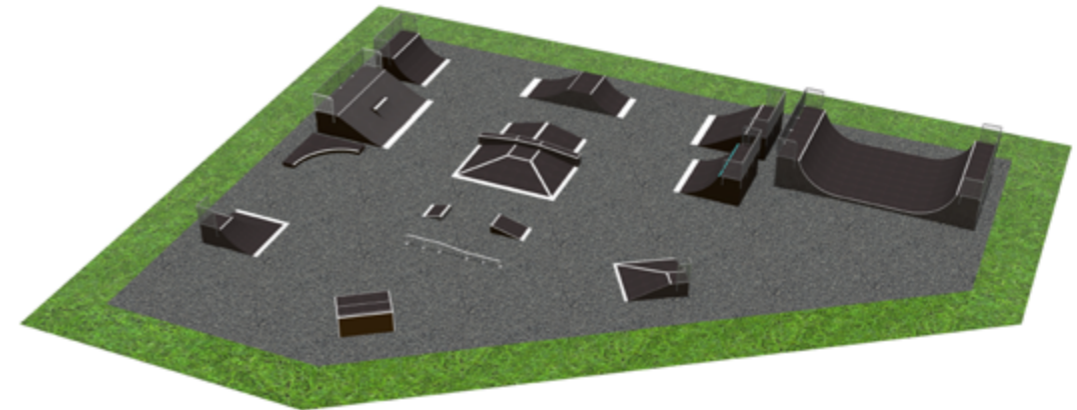
B210



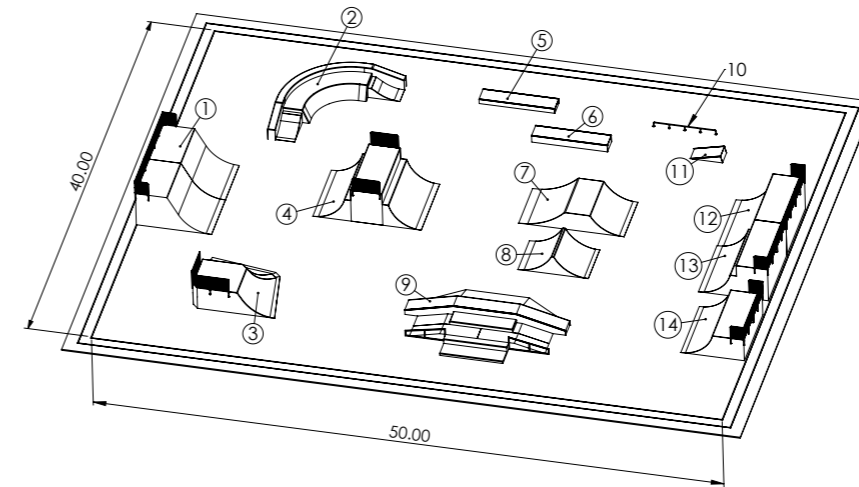
Park area: 1000m²
Riding surface: 260m²
Dimensions: 40x32x2m



	Obstacle name	Height m	Width m	Length m
1	Quarterpipe	1,5	3,66	3,5
2	Bank	1,5	6,0	4,7
3	Flybox	1,2	2,4	6,8
4	Funbox	0,95	6,7	6,4
5	Bank	1,5	3,66	4,5
6	Quarterpipe	1,7	3,66	3,8
7	Halfpipe	2,0	6,0	11,2
8	Grind box	0,25	3,5	3,5
9	Pyramid	0,9	3,3	3,3
10	Grind rail	0,4/0,6	0,06	5,5
11	Grind box	0,9	3,0	2,8
12	Kicker	0,3	1,2	1,2
13	Kicker	0,5	1,2	1,9
14	Quarterpipe	1,2	3,4	3,4



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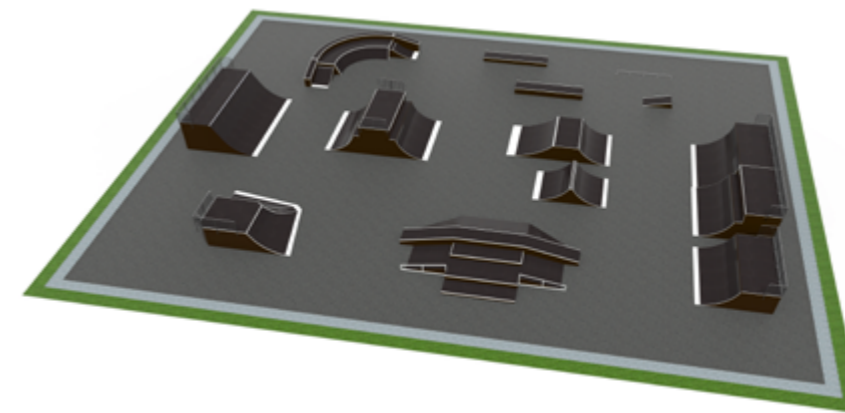


B220



Park area: 2000m²
 Riding surface: 512m²
 Dimensions: 50x40x3m

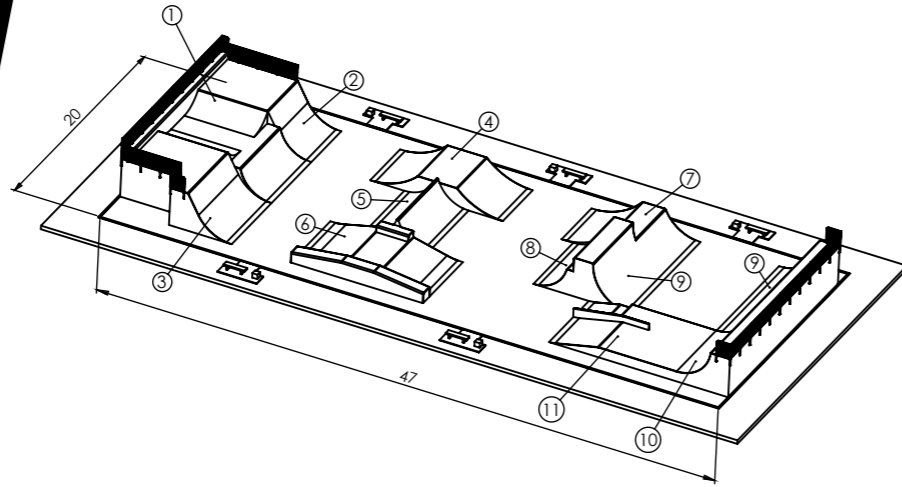
	Obstacle name	Height m	Width m	Length m
1	Quarterpipe	3,0	9,0	5,9
2	Funbox	1,5	8,9	8,9
3	Quarterpipe	2,0	5,5	5,5
4	Quarterpipe	3,0	10,0	8,4
5	Grind box	0,4	1,3	6,0
6	Grind box	0,6	1,3	6,0
7	Flybox	1,7	4,5	7,9
8	Spine	1,7	3,8	4,8
9	Funbox	1,4	9,6	11,0
10	Grind rail	0,4	0,06	5,0
11	Kicker	0,6	1,3	2,5
12	Quarterpipe	3,0	6,0	5,5
13	Quarterpipe	3,0	6,0	5,6
14	Quarterpipe	2,0	6,0	5,0



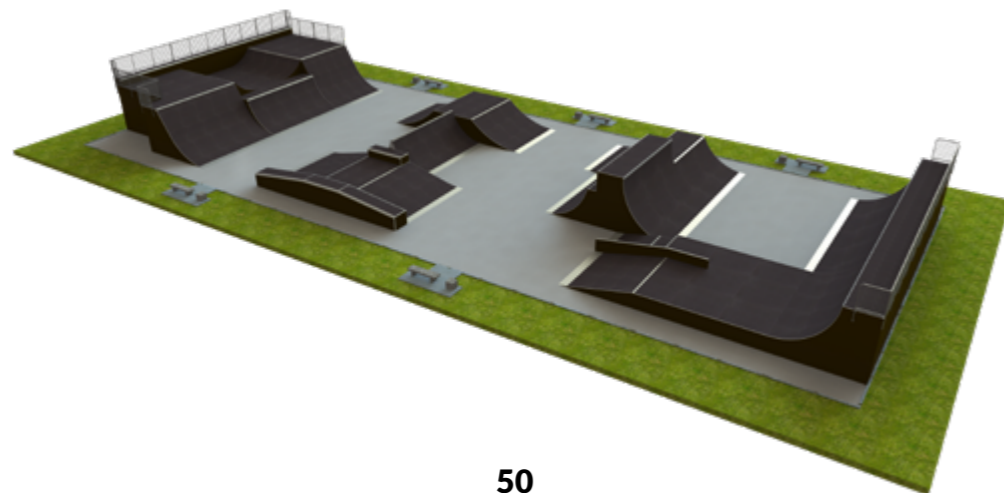
B230



Park area: 940m²
Riding surface: 580m²
Dimensions: 47x20x3,5m



	Obstacle name	Height m	Width m	Length m
1	Halfpipe	1,0	5,3	15
2	Quarterpipe	3,0	4,5	4,8
3	Quarterpipe	3,0	6,0	4,8
4	Flybox	1,5	4,5	8,1
5	Spine	1,7	6,0	4,8
6	Funbox	1,3	4,5	8,4
7	Flybox	1,7	4,5	7,9
8	Quarterpipe	3,0	6,0	4,4
9	Quarterpipe	3,0	10,5	4,5
10	Quarterpipe	3,0	6,0	4,5
11	Funbox	0,8	6,0	9,0
12	Quarterpipe	2,0	6,0	3,6

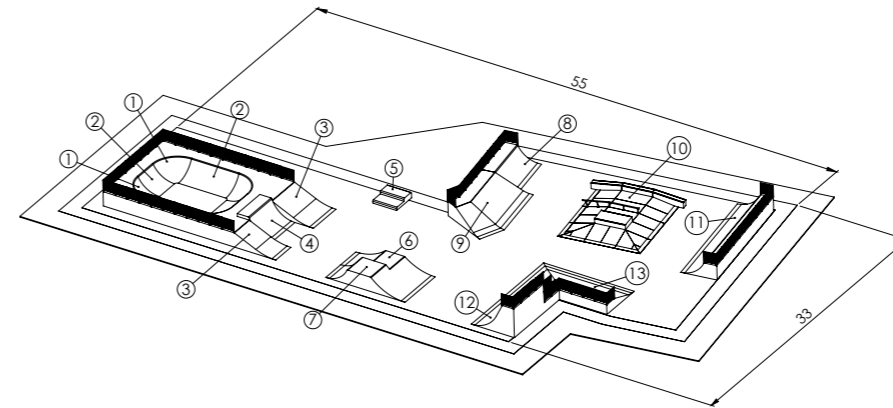


50

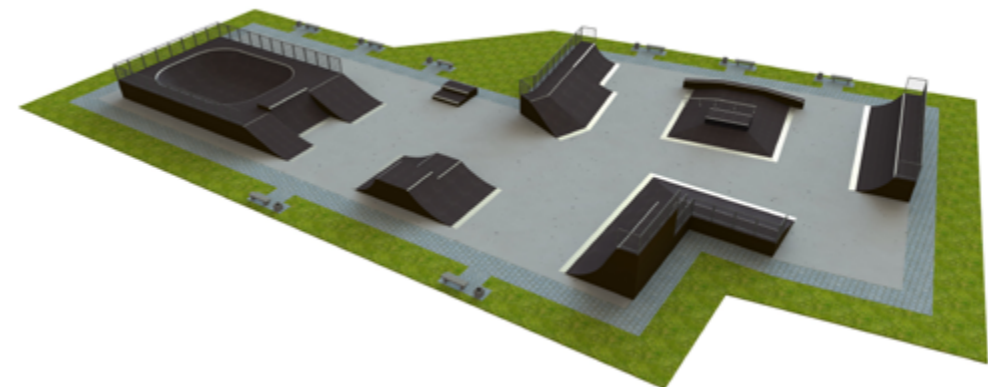
B235



Park area: 1140m²
Riding surface: 360m²
Dimensions: 55x33x3,0m



	Obstacle name	Height m	Width m	Length m
1	Bowl	1,5	3,5	3,5
2	Quarterpipe	1,5	3,5	3,0
3	Bank	1,5	3,75	5,5
4	Quarterpipe	1,7	3,75	4,1
5	Grind box	0,3/0,6	2,5	2,5
6	Flybox	1,5	2,5	8,1
7	Flybox	1,2	2,5	7,3
8	Quarterpipe	1,5	5,0	3,6
9	Bank	1,5	8,5	5,0
10	Funbox	1,0	9,0	9,0
11	Quarterpipe	1,5	12,5	3,6
12	Quarterpipe	3,0	5,0	4,6
13	Bank	1,0	9,5	7,0

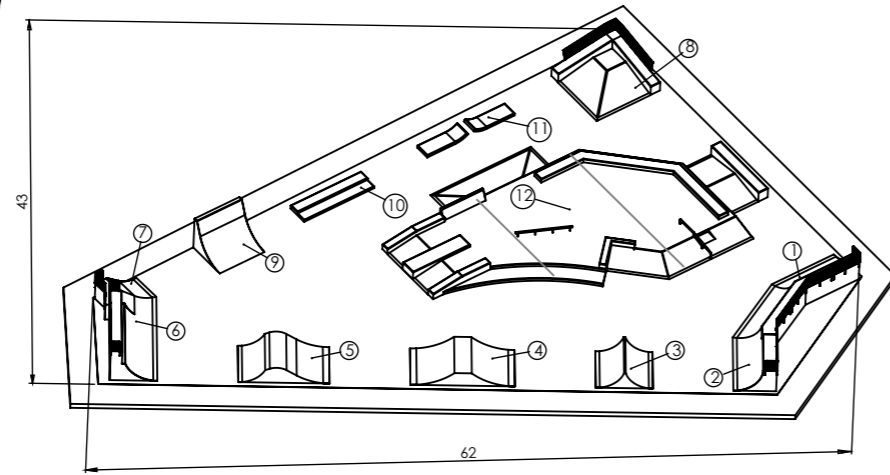


51

B242



Park area: 1800m²
 Riding surface: 760m²
 Dimensions: 62x43x3,5m



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- 8
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- 11
- 12

Obstacle name

1 Quarterpipe
 2 Quarterpipe
 3 Spine
 4 Flybox
 5 Flybox
 6 Quarterpipe
 7 Quarterpipe
 8 Bank
 9 Wallride
 10 Grind box
 11 Grind box
 12 Funbox

Height m

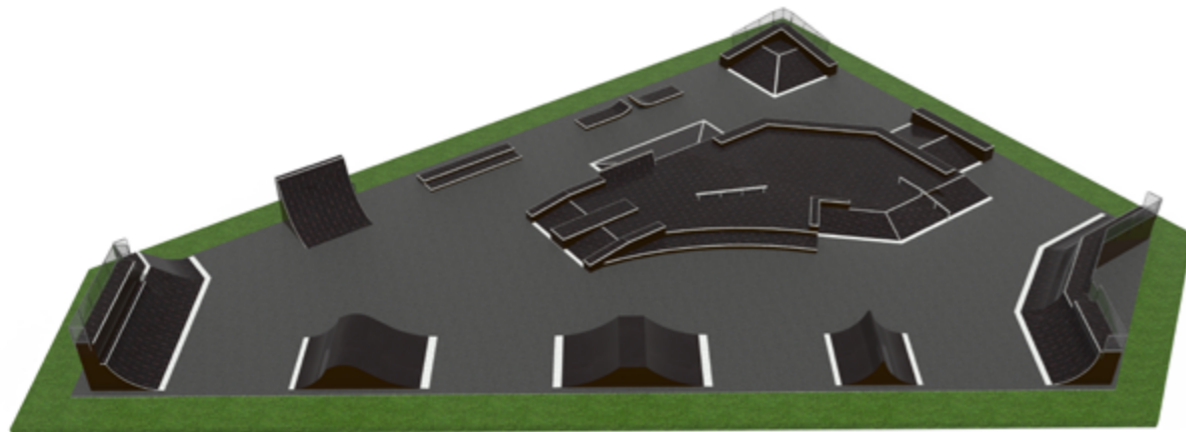
2,0
 2,5
 1,7
 1,5
 1,7
 1,7
 3,5
 1,7
 2,5
 0,4/0,2
 0,5/0,25
 1,6/1,0/0,6

Width m

15,6
 4,5
 4,5
 4,5
 4,5
 6,1
 7,5
 4,0
 3,6
 7,5
 1,5
 31

Length m

3,7
 3,8
 4,8
 8,1
 7,9
 4,3
 4,8
 4,5
 3,5
 2,0
 9,4
 20



Mono

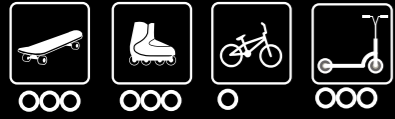
MONO-type skateparks feature a unique monolithic structure, allowing them to be installed anywhere—even on surfaces without asphalt. The entire structure is supported by concrete pillars, elevating it 20–50 cm above the ground.

The riding surface of MONO skateparks is made from a uniform material, eliminating transitions between the riding surface and the ground. This design ensures a smoother and faster riding experience while also enhancing safety and reducing the risk of injuries in the event of a fall.

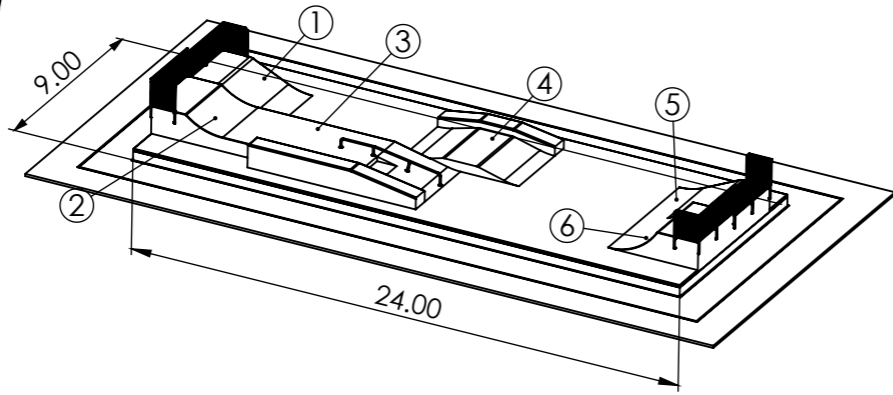
MONO skateparks are available in two material combinations: BASE and BASE+.



M500

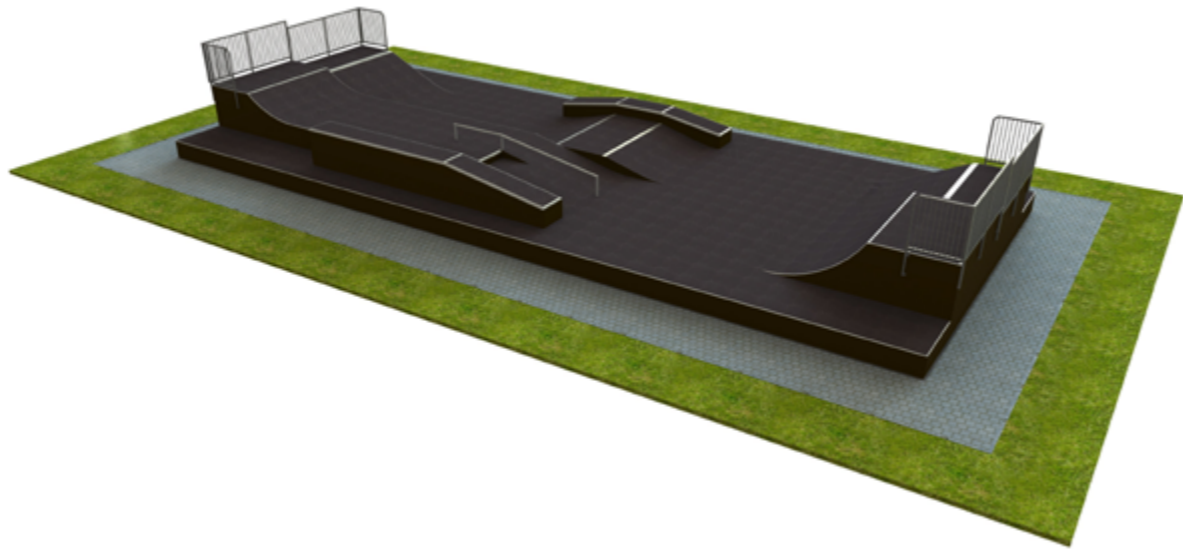


Riding surface: 203m²
 Dimensions: 24x9x1,2m
 Platform height: 0,5m



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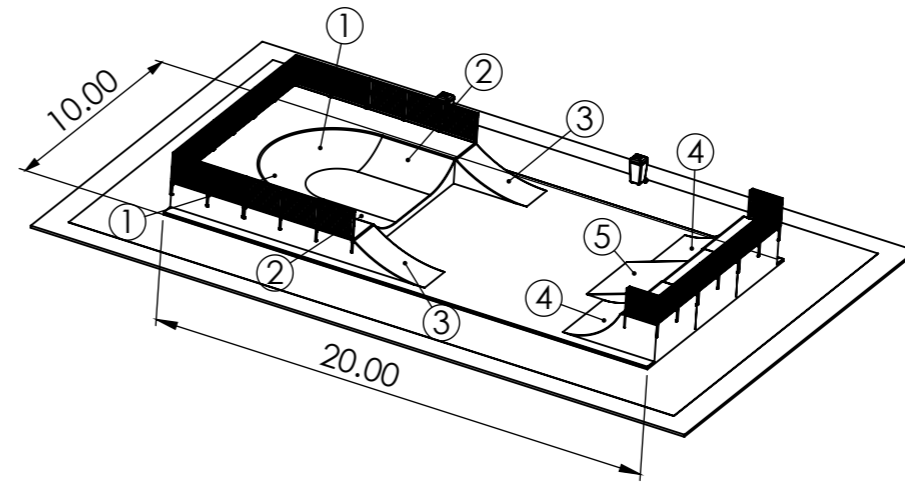
Obstacle name	Height m	Width m	Length m
1 Bank	1,0	3,0	4,0
2 Quarterpipe	1,2	3,0	4,0
3 Funbox	1,0/0,6	3,0	8,0
4 Funbox	0,4/0,7	3,75	5,2
5 Bank	1,0	3,0	4,0
6 Quarterpipe	1,2	3,0	4,0



M505

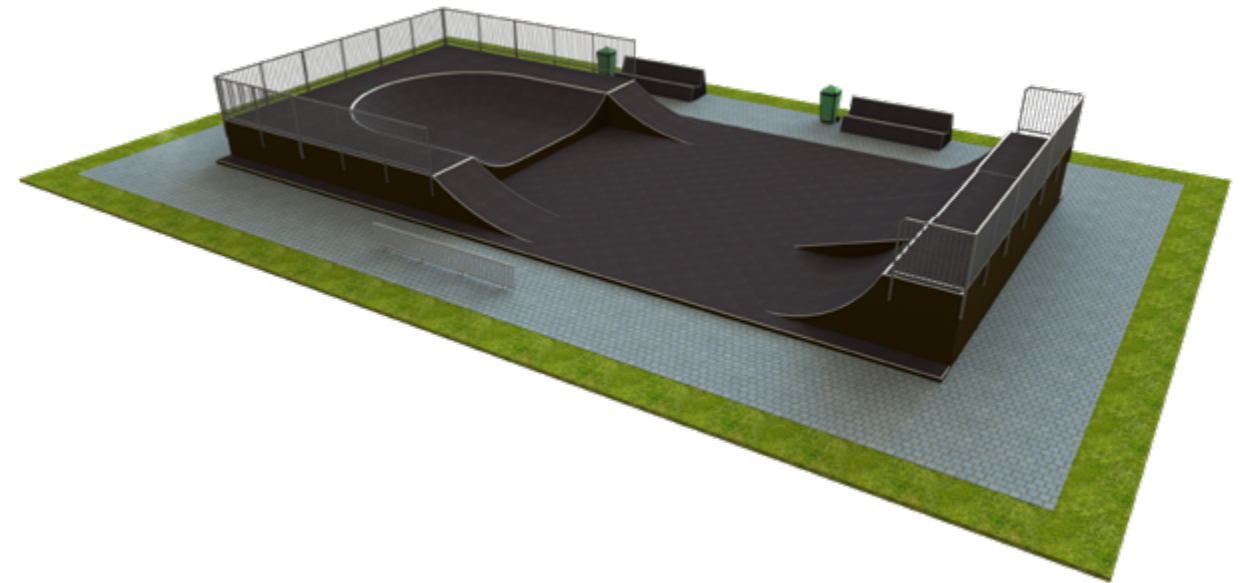


Riding surface: 239m²
 Dimensions: 20x10x1,5m
 Platform height: 0,2m



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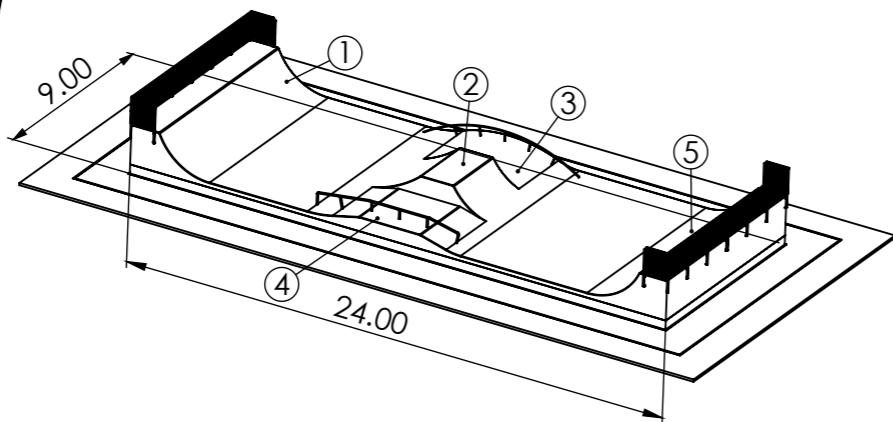
Obstacle name	Height m	Width m	Length m
1 Bowl	1,0	3,0	3,0
2 Quarterpipe	1,5	1,5	3,0
3 Quarterpipe	1,0	3,0	3,0
4 Quarterpipe	1,5	3,0	3,8
5 Bank	1,5	3,0	4,5



M510

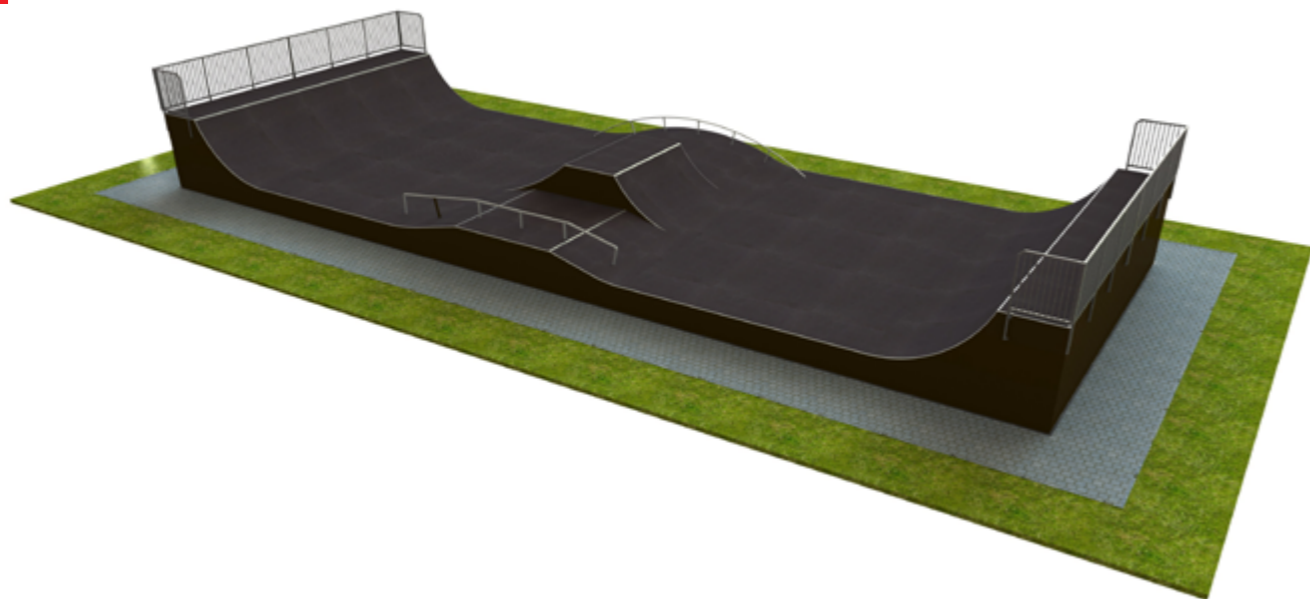


Riding surface: 230m²
 Dimensions: 24x9x1,5m
 Platform height: 0,5m



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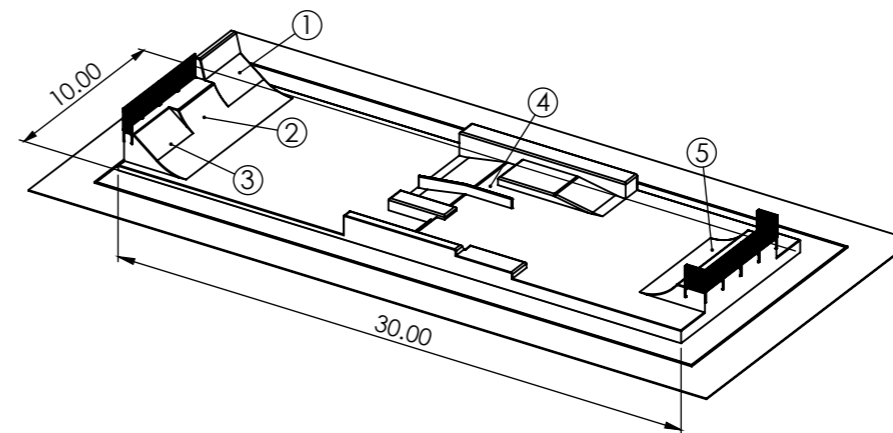
Obstacle name	Height m	Width m	Length m
Quarterpipe	1,5	9,0	3,7
Flybox	1,2	3,0	6,9
Funbox	0,65	3,0	6,9
Funbox	0,4	3,0	6,9
Quarterpipe	1,5	9,0	3,7



M515

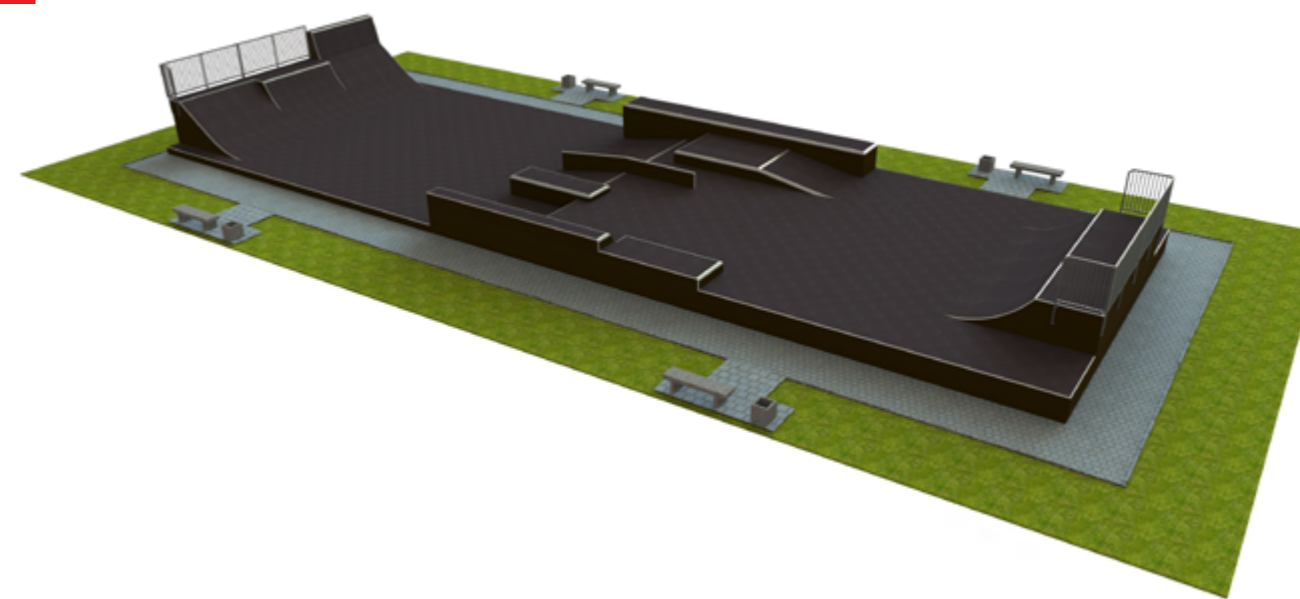


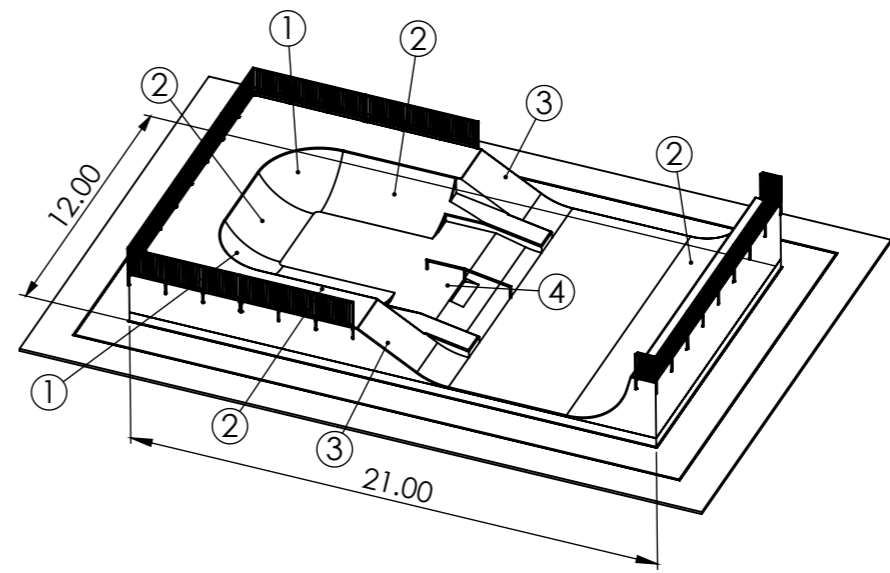
Riding surface: 304m²
 Dimensions: 30x10x2,5m
 Platform height: 0,25/0,65m



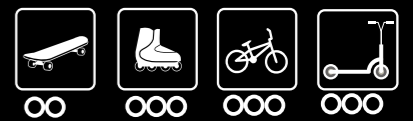
- 1
- 2
- 3
- 4
- 5

Obstacle name	Height m	Width m	Length m
Wallride	2,5	3,0	3,9
Quarterpipe	1,5	3,0	3,9
Bank	1,5	3,0	3,9
Funbox	0,6/1,2	10,0	9,0
Quarterpipe	1,0	6,0	3,5



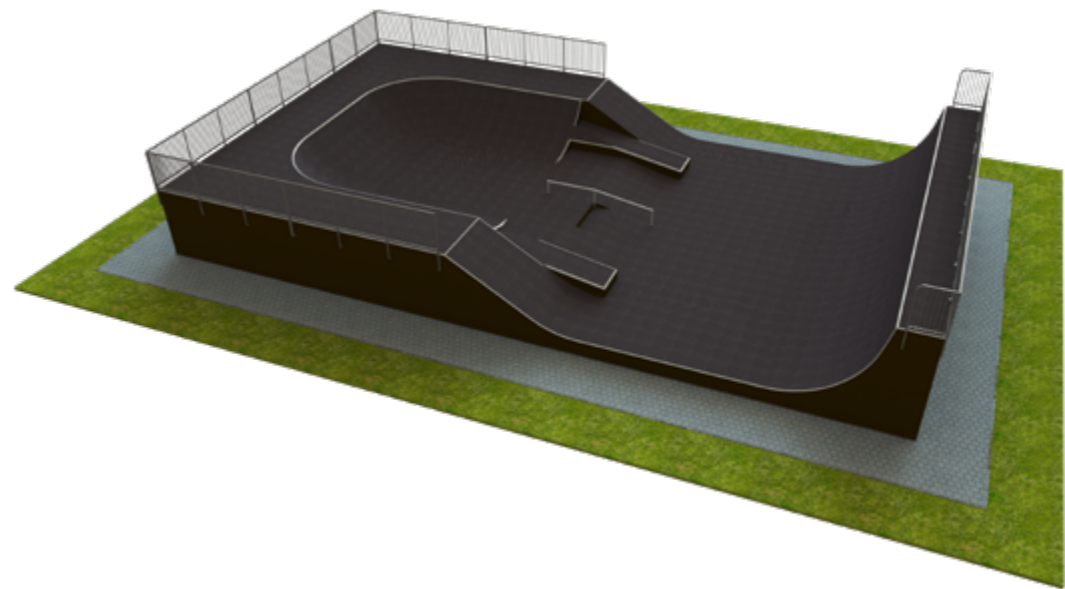


M525



Riding surface: 290m²
 Dimensions: 21x12x2,5m
 Platform height: 0,45m

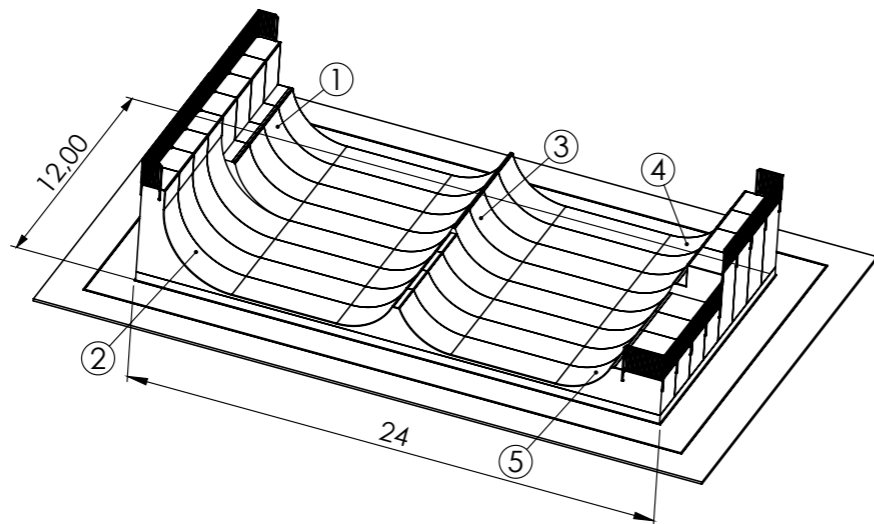
	Obstacle name	Height m	Width m	Length m
1	Bowl	1,7	4,2	3,0
2	Quarterpipe	1,7	4,2	3,0
3	Bank	1,7	2,0	3,0
4	Funbox	0,4/1,0	8,0	3,8
5	Quarterpipe	2,5	12,0	3,8



M530

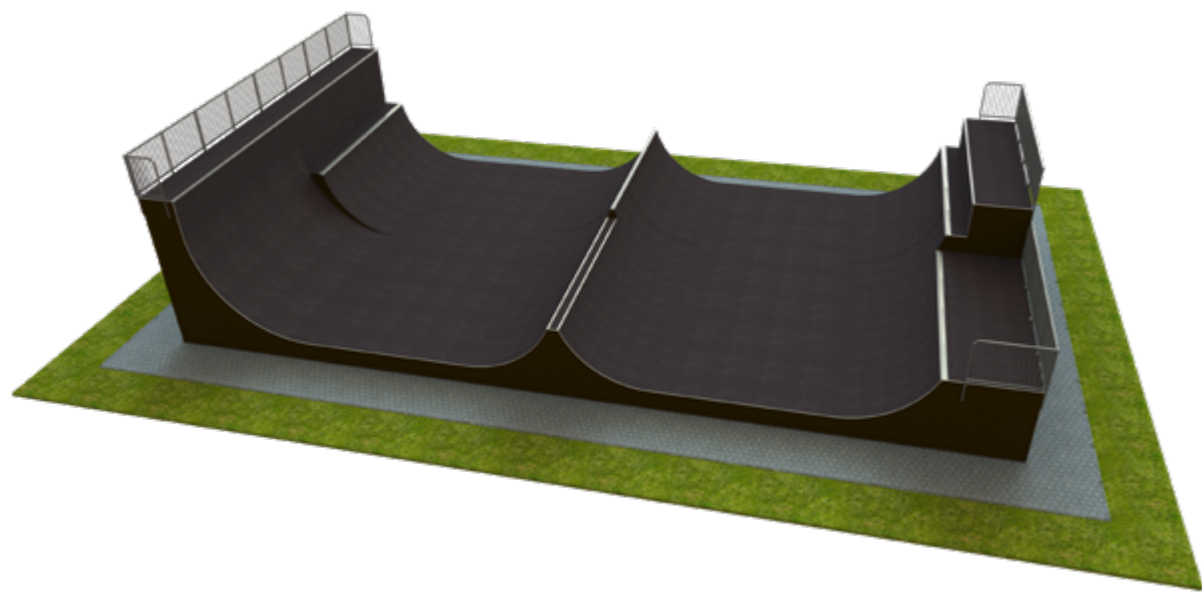


Riding surface: 350m²
 Dimensions: 24x12x4m
 Platform height: 0,55m



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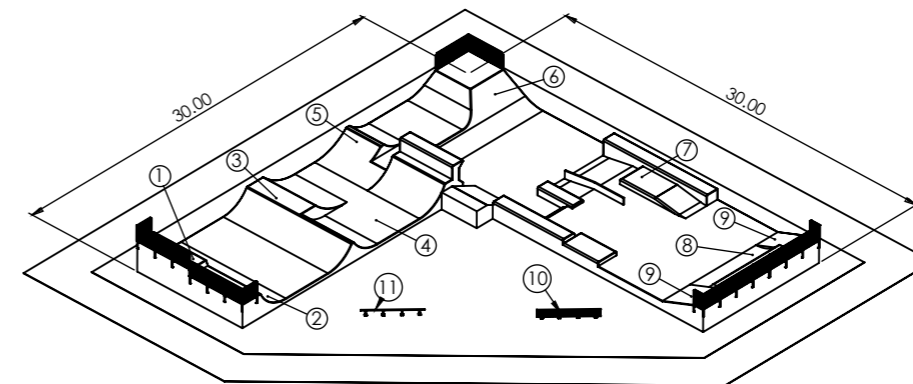
Obstacle name	Height m	Width m	Length m
Quarterpipe	4,0	6,0	4,1
Quarterpipe	4,0	6,0	4,1
Spine	1,8	12,0	5,0
Quarterpipe	3,0	6,0	4,5
Quarterpipe	1,5	6,0	4,5



M535

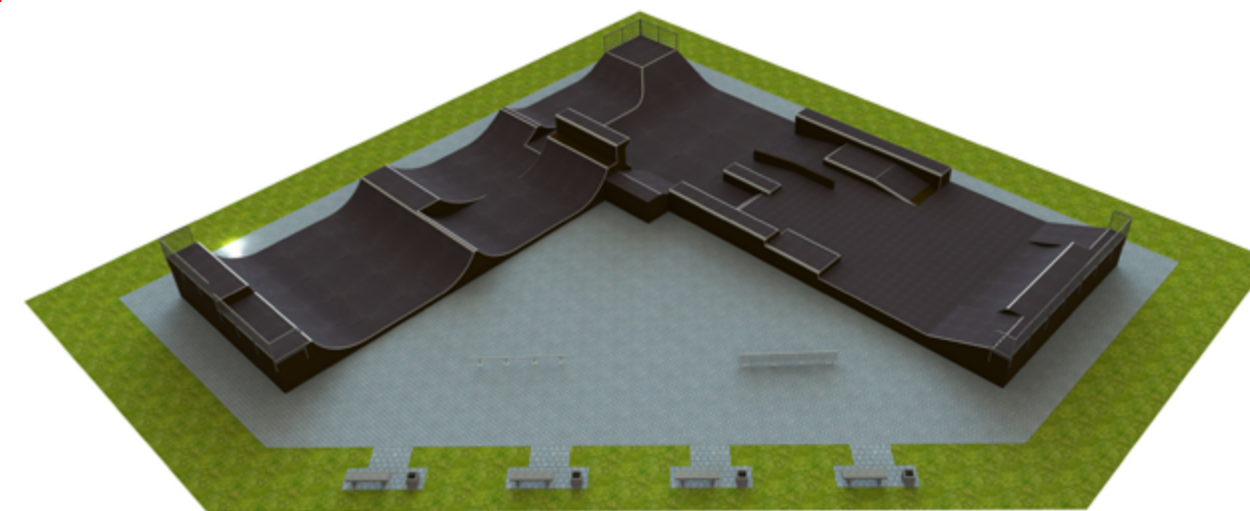


Riding surface: 538m²
 Dimensions: 30x30x9x2m
 Platform height: 0,3/0,7m



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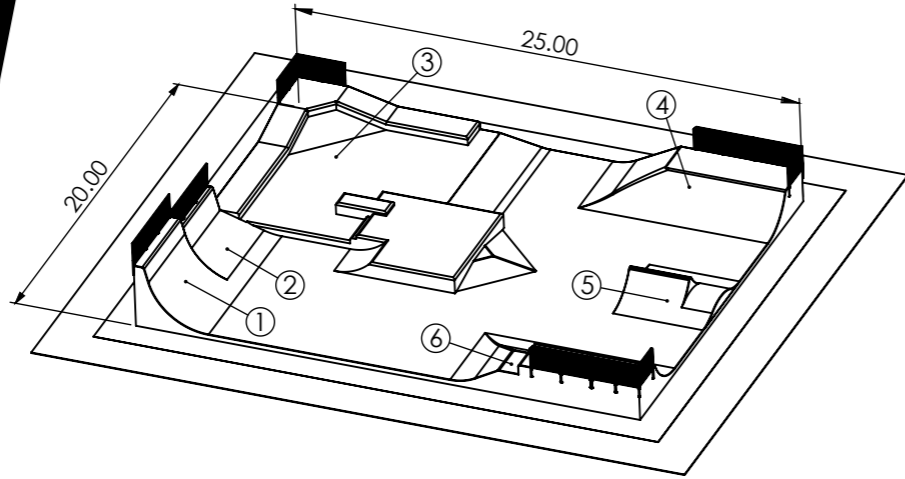
Obstacle name	Height m	Width m	Length m
Quarterpipe	2,0	4,5	4,0
Quarterpipe	1,5	4,5	4,0
Flybox	1,2	4,5	6,5
Halfpipe	1,5	4,5	9,0
Spine	1,2	3,0	4,0
Bank	1,5	5,5	5,5
Funbox	1,2	10,5	8,8
Quarterpipe	1,0	6,0	3,5
Bank	1,0	2,0	3,5
Grind rail	0,6	0,06	4,0
Grind rail	0,4	0,06	4,0



M540

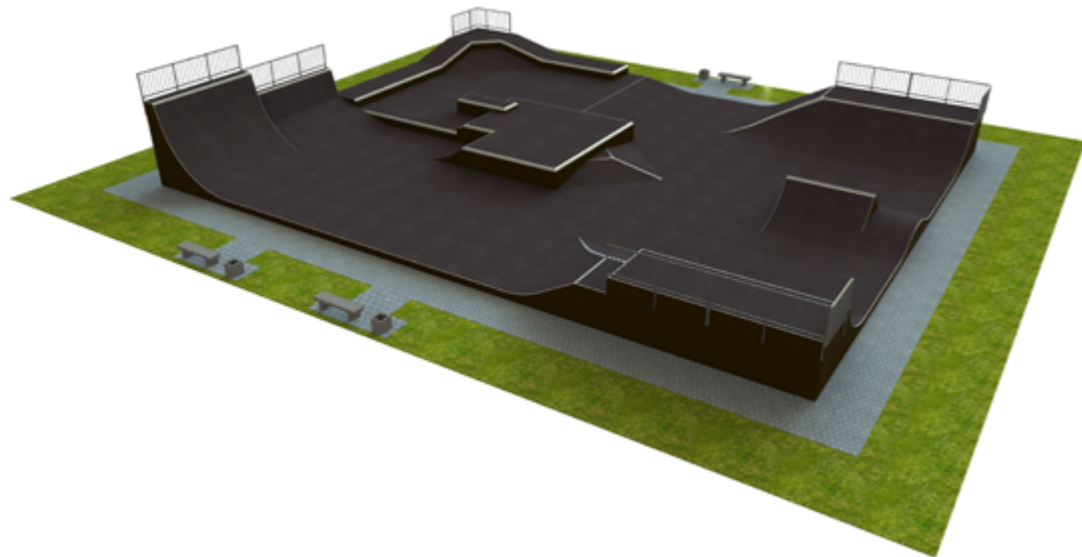


Riding surface: 550m²
 Dimensions: 25x20x3m
 Platform height: 0,3/0,7m



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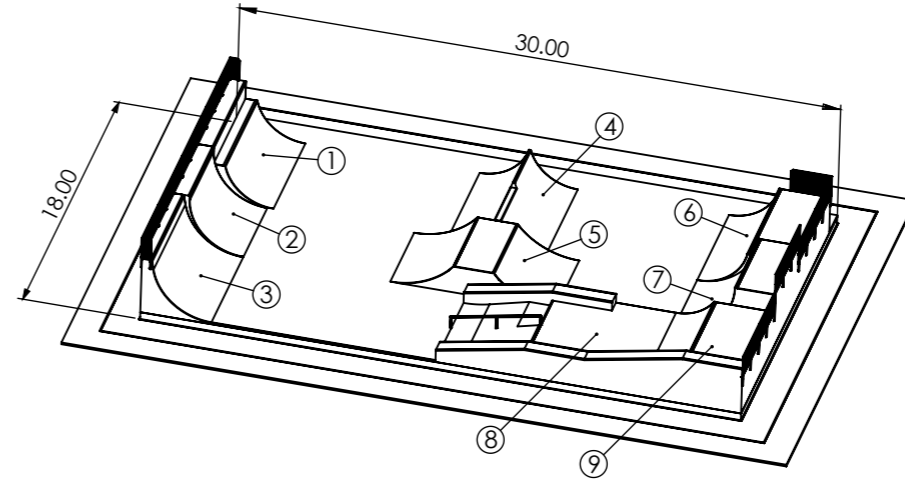
Obstacle name	Height m	Width m	Length m
Quarterpipe	3,0	4,5	4,3
Bank	2,0	4,5	4,7
Funbox	1,4	13,0	15,0
Bank	1,5	9,5	4,3
Spine	1,2	4,5	4,5
Quarterpipe	1,5	9,5	4,3



M545

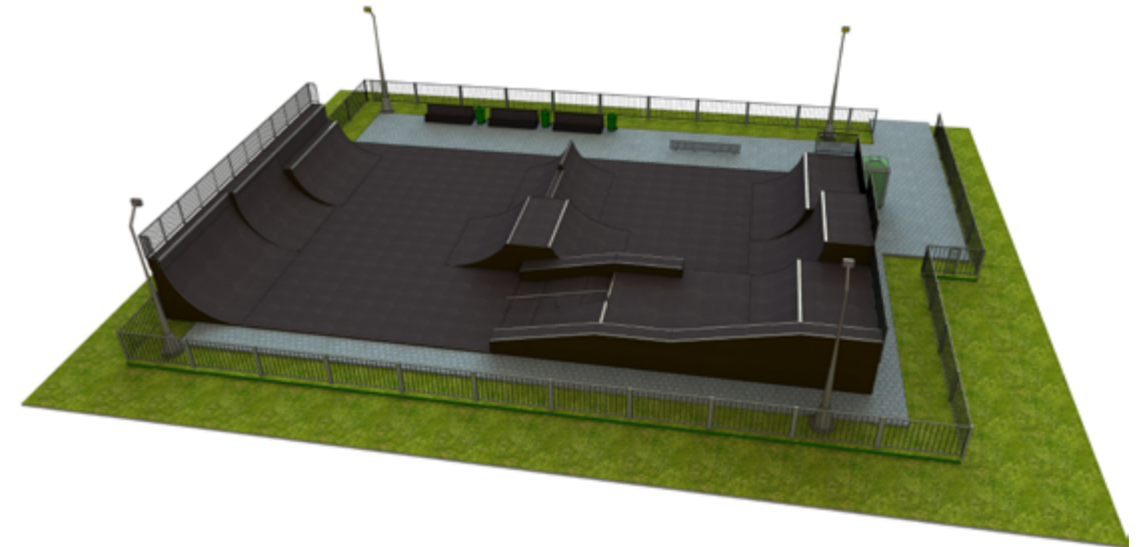


Riding surface: 584m²
 Dimensions: 30x18x3m
 Platform height: 0,5m



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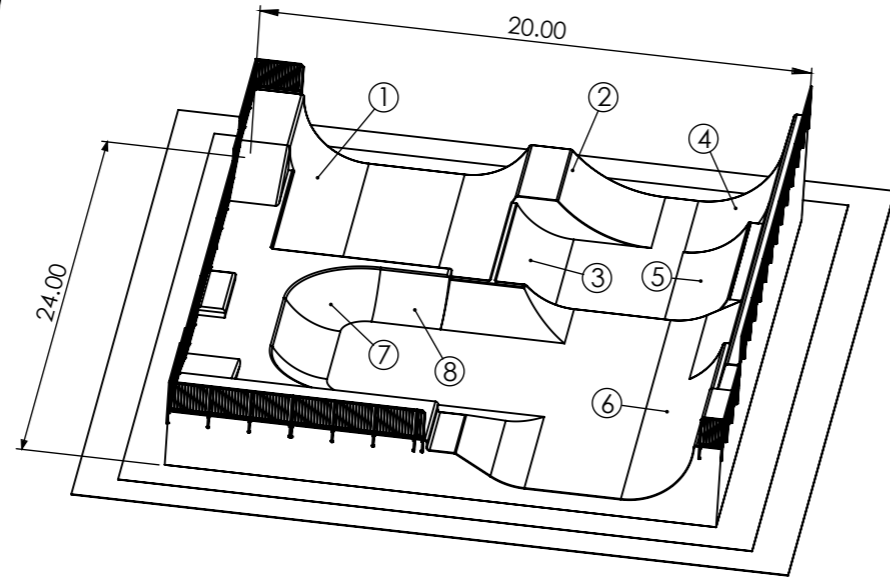
Obstacle name	Height m	Width m	Length m
Quarterpipe	3,0	6,0	4,4
Quarterpipe	3,0	4,5	4,3
Quarterpipe	3,0	6,0	4,3
Spine	1,7	6,0	4,8
Flybox	1,5	4,5	7,2
Quarterpipe	2,0	6,0	5,0
Quarterpipe	3,0	4,5	5,0
Funbox	1,5	6,0	10,2
Quarterpipe	2,0	6,0	5,0



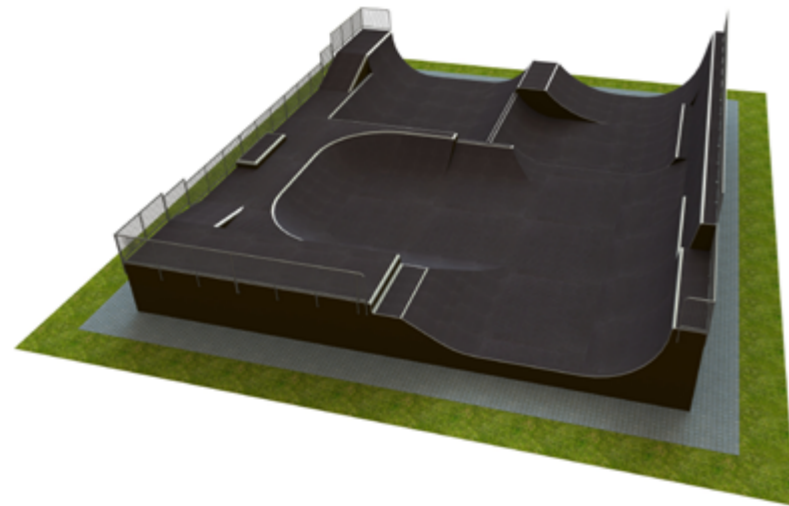
M550



Riding surface: 557m²
 Dimensions: 24x20x4m
 Platform height: 0,3/0,7m



	Obstacle name	Height m	Width m	Length m
1	Halfpipe	1,5	10,0	10,0
2	Flybox	1,5	4,0	7,2
3	Quarterpipe	1,2	6,0	3,1
4	Quarterpipe	4,0	4,0	5,3
5	Quarterpipe	4,0	6,0	5,3
6	Quarterpipe	3,5	14,0	4,8
7	Bowl	1,5	2,7	2,7
8	Quarterpipe	1,5	2,7	3,8

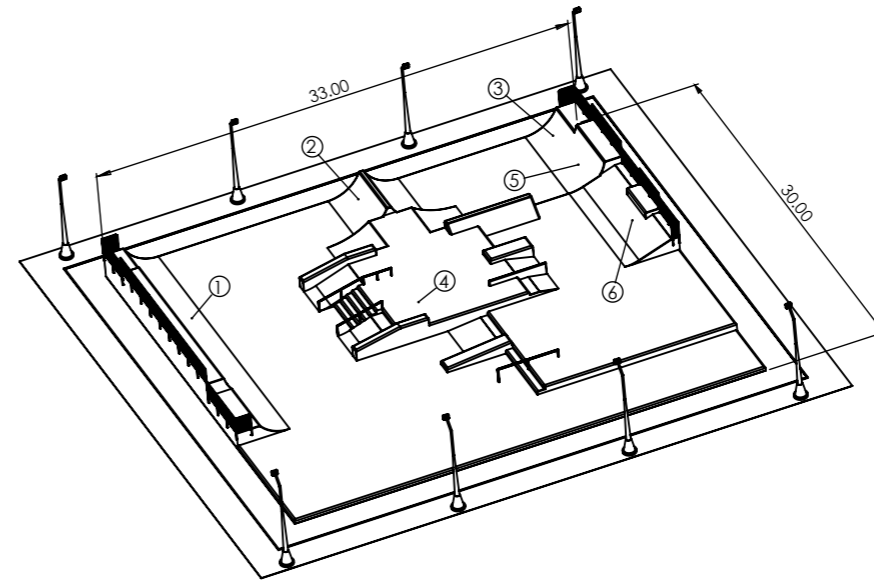


66

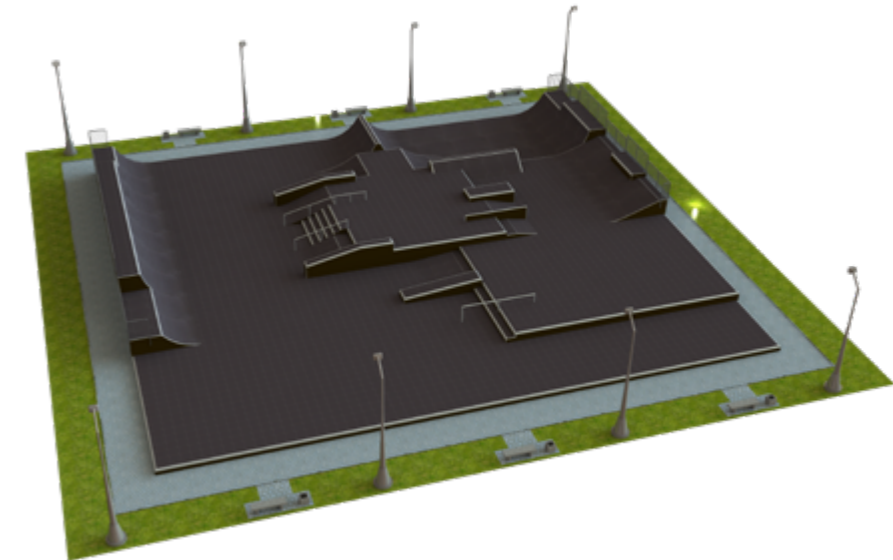
M555



Riding surface: 933m²
 Dimensions: 33x30x2m
 Platform height: 0,3/0,8m



	Obstacle name	Height m	Width m	Length m
1	Quarterpipe	2,0	21,0	3,7
2	Spine	1,5	4,5	4,7
3	Quarterpipe	1,5	3,0	4,0
4	Funbox	1,5	16,0	16,0
5	Quarterpipe	2,0	4,5	4,0
6	Bank	1,0	9,0	3,9



67

Seperate skatepark elements

Separate skatepark elements are a good option for designing a suitable skatepark according to your requirements or for adding additional skate elements to an existing park. The construction of elements allows them to be placed on any flat surface such as concrete or asphalt. Structures are available in 4 different material versions: BASE, BASE+, STEEL and STEEL PRO.



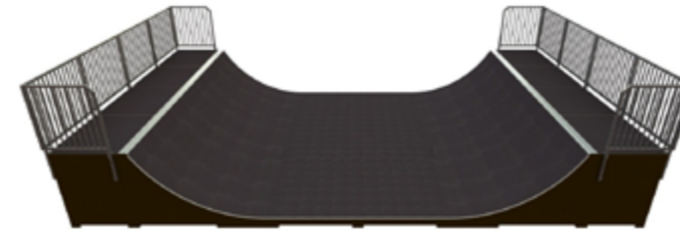
Miniramps

Halfpipes, also known as Miniramps, feature a unique monolithic structure, allowing them to be installed anywhere—even on surfaces without asphalt. The riding surface has no transitions to asphalt, ensuring a smoother ride, faster speeds, and greater safety, while also reducing the risk of injuries in the event of a fall.

The curved surface of a halfpipe propels riders up and above the ramp, enabling them to perform tricks before landing back onto the ramp and rolling away. Halfpipes are also commonly used as elements for various types of maneuvers.

These structures are available in four different material versions: BASE, BASE+, STEEL, and STEEL PRO.

MINIRAMP



Technical information and variations

Product	Code	Lenght	Width	Height
Miniramp	MR01A	9,0	3,6	1,2
Miniramp	MR01B	9,4	3,6	1,5
Miniramp	MR01C	9,4	4,8	1,5
Miniramp	MR01D	9,9	4,8	1,7
Miniramp	MR01E	9,9	6,0	1,7
Miniramp	MR01F	11,2	6,0	2,0
Miniramp	MR01G	11,2	9,0	2,0

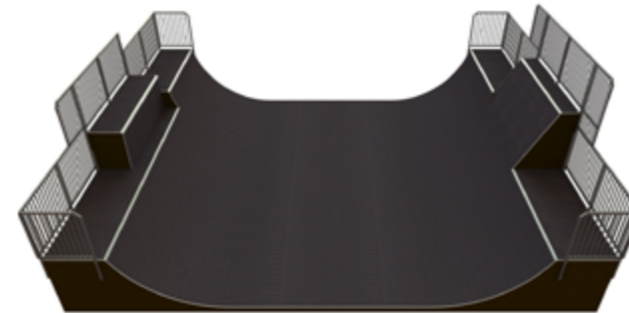
DOUBLE MINIRAMP



Technical information and variations

Product	Code	Lenght	Width	Height
Double MR	MR02A	17,6	3,6	1,5
Double MR	MR02B	18,8	4,8	1,7
Double MR	MR02C	19,0	6,0	2,0
Double MR	MR02D	20,0	9,0	2,0

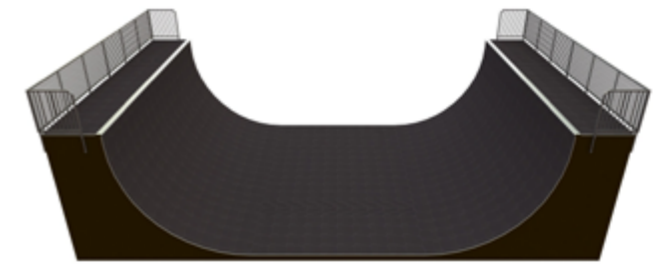
COMBO MINIRAMP



Technical information

Product	Code	Lenght	Width	Height
Combo Miniramp	MR03	12,0	9,0	3,0

VERT RAMP



Technical information

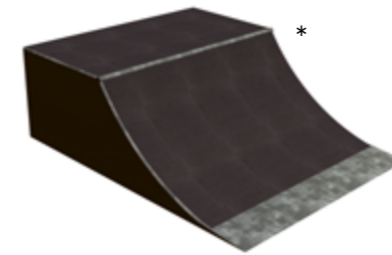
Product	Code	Lenght	Width	Height
Vert Ramp	MR04	15,0	9,0	4,0

Quarterpipes

Quarterpipes are used to gain speed for middle obstacles of the skate park like funboxes, grind boxes, rails, etc. The curved surface of a quarterpipe directs riders up and above the ramp, enabling riders to perform a trick and then land back onto the ramp and roll away. They are also used as elements for different types of manoeuvres. Quarterpipes can be connected with other quarterpipes of different heights or with Banks, Roll-ins and Wallrides to create a wall. Structures are available in 4 different material versions: BASE, BASE+, STEEL and STEEL PRO.



**



*

Technical information and variations

Product	Code	Length	Width	Height
Quarterpipe	QP60A	2,6	1,22	0,6
Quarterpipe	QP60B	2,6	2,44	0,6
Quarterpipe	QP80A	2,6	1,22	0,8
Quarterpipe	QP80B	2,6	2,44	0,8
Quarterpipe	QP100A	3	1,22	1
Quarterpipe	QP100B	3	2,44	1
Quarterpipe	QP120A	3,4	2,44	1,2
Quarterpipe	QP120B	3,4	3,66	1,2
Quarterpipe	QP150A	3,45	2,44	1,5
Quarterpipe	QP150B	3,45	3,66	1,5
Quarterpipe	QP170A	3,5	2,44	1,7
Quarterpipe	QP170B	3,5	3,66	1,7
Quarterpipe	QP200A	3,6	2,44	2
Quarterpipe	QP200B	3,6	3,66	2
Quarterpipe	QP220A	4	2,44	2,2
Quarterpipe	QP220B	4	3,66	2,2

*Quarterpipes prices and measurements don't include safety railing. Safety railing is mandatory for elements higher than 1m. Safety railing product code SKATEP2

** Picture is illustrative. There are three different quarterpipes with three different heights.

Quarterpipe with subbox

Quarterpipes with subbox are used to gain speed for middle obstacles of the skate park like funboxes, grind boxes, rails, etc. The curved surface of a quarter pipe directs riders up and above the ramp, enabling riders to perform a trick and then land back onto the ramp and roll away. They also are used as elements for different types of manoeuvres. Quarterpipes can be connected with other quarterpipes of different heights or with Banks, Roll-ins and Wallrides to create a wall. Structures are available in 4 different material versions: BASE, BASE+, STEEL and STEEL PRO.



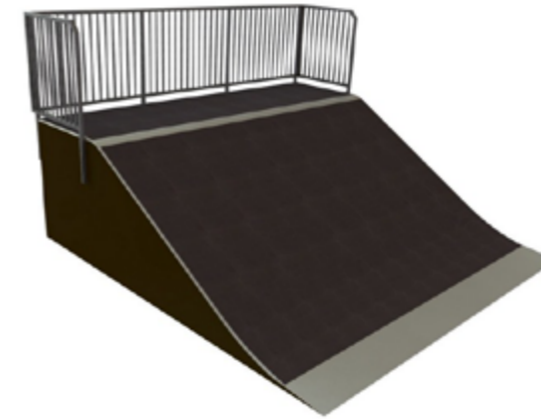
Technical information and variations

Product	Code	Length	Width	Height
Quarterpipe with subbox	QpSB150A	3,45	2,44	1,9
Quarterpipe with subbox	QpSB150B	3,45	3,66	1,9
Quarterpipe with subbox	QpSB170A	3,55	2,44	2,1
Quarterpipe with subbox	QpSB170B	3,55	3,66	2,1
Quarterpipe with subbox	QpSB200A	3,6	2,44	2,4
Quarterpipe with subbox	QpSB200B	3,6	3,66	2,4

*Quarterpipes with subbox prices and measurements don't include safety railing. Safety railing is mandatory for elements higher than 1m. Safety railing product code SKATEP2

Banks and flat banks

Banks are used to gain speed for middle obstacles of the skate park like funboxes, grind boxes, rails, etc. There are two types of banks – with or without radius. Typically, banks are placed at the perimeter of a skatepark for riders to gain speed for middle elements of different types, to drop in or perform technical tricks and manoeuvres. Banks can be connected with other banks of different heights or with Quarterpipes, Roll-ins and Wallrides to create a wall. Structures are available in 4 different material versions: BASE, BASE+, STEEL and STEEL PRO.



Technical information and variations

Product	Code	Lenght	Width	Height
Bank	BN60A	3	1,22	0,6
Bank	BN60B	3	2,44	0,6
Bank	BN80A	3	1,22	0,8
Bank	BN80B	3	2,44	0,8
Bank	BN100A	3,9	1,22	1
Bank	BN100B	3,9	2,44	1
Bank	BN120A	4,3	2,44	1,2
Bank	BN120B	4,3	3,66	1,2
Bank	BN150A	4,4	2,44	1,5
Bank	BN150B	4,4	3,66	1,5
Bank	BN170A	4,8	2,44	1,7
Bank	BN170B	4,8	3,66	1,7
Bank	BN200A	5,3	2,44	2
Bank	BN200B	5,3	3,66	2
Bank	BN220A	5,6	2,44	2,2
Bank	BN220B	5,6	3,66	2,2

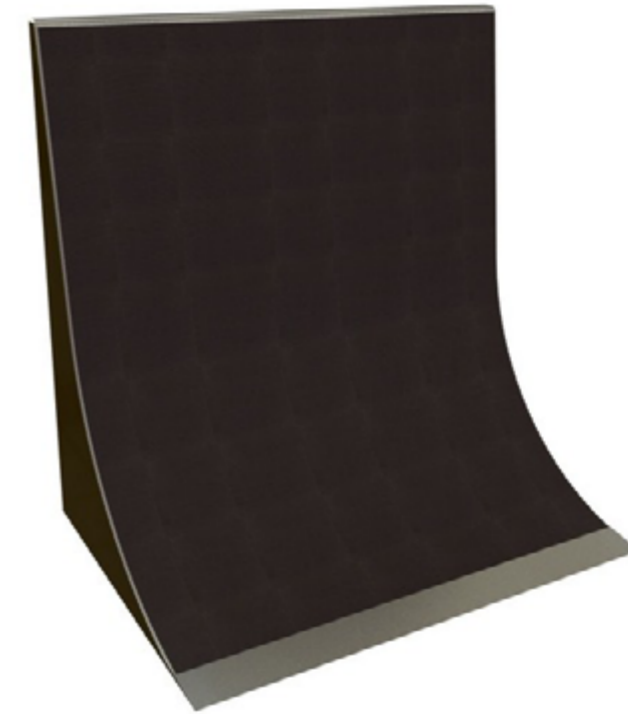
Technical information and variations

Product	Code	Lenght	Width	Height
Flat bank	BN60FA	2,6	1,22	0,6
Flat bank	BN60FB	2,6	2,44	0,6
Flat bank	BN80FB	3,9	2,44	0,8
Flat bank	BN100FA	3,5	1,22	1
Flat bank	BN100FB	3,5	2,44	1
Flat bank	BN120FA	4	2,44	1,2
Flat bank	BN120FB	4	3,66	1,2
Flat bank	BN150FA	5,7	2,44	1,5

*Bank and flat bank prices and measurements don't include safety railing. Safety railing is mandatory for elements higher than 1m. Safety railing product code SKATEP2

Vertical Wallride

Vertical Wallride is a more challenging high element of the quarterpipes family, usually placed next to a standard Quarterpipe or Bank, slightly behind. Structures are available in 4 different material versions: BASE, BASE+, STEEL and STEEL PRO.

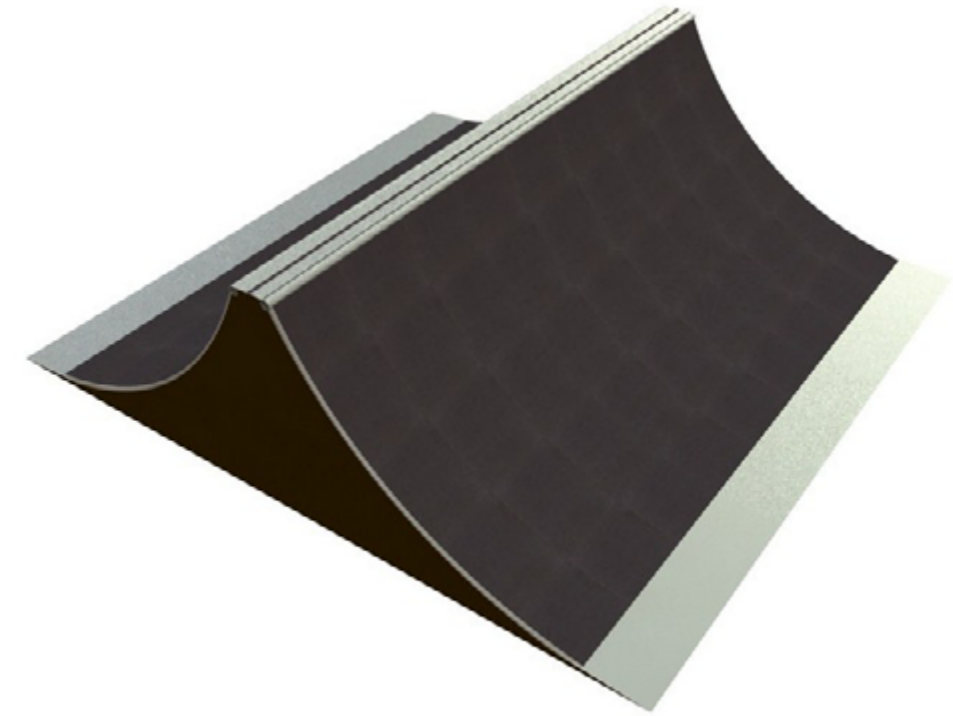


Technical information and variations

Product	Code	Lenght	Width	Height
Vertical wallride	WL01A	3,5	3,6	2,5
Vertical wallride	WL01B	3,9	4,8	3,5
Vertical wallride	WL01C	3,9	4,8	4,5

Spines

Spines are used for fun and learning of new tricks. Spines can be free-standing or used in combination with Funboxes, Banks or other platforms. Structures are available in 4 different material versions: BASE, BASE+, STEEL and STEEL PRO.

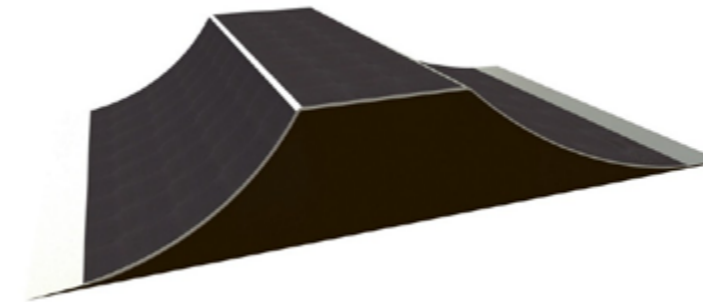


Technical information and variations

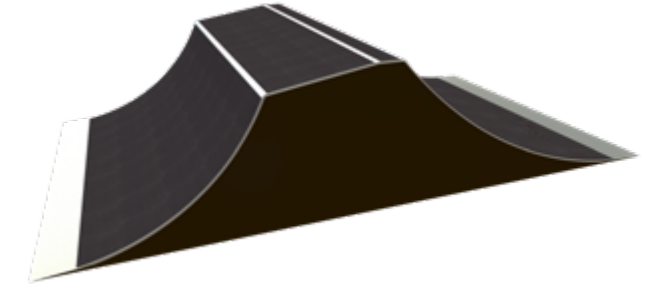
Product	Code	Length	Width	Height
Spine	SPN60A	3	1,22	0,6
Spine	SPN60B	3	2,44	0,6
Spine	SPN100A	3,8	2,44	1
Spine	SPN100B	3,8	3,66	1
Spine	SPN120A	4	2,44	1,2
Spine	SPN120B	4	3,66	1,2
Spine	SPN150A	4,7	2,44	1,5
Spine	SPN150B	4,7	3,66	1,5

Flyboxes

Flyboxes are used for fun and learning of new tricks. They are best for beginners to learn new tricks, easy to slide on and off. They can be free-standing or used in combination with Funboxes or other skatepark elements. Usually, they are positioned in the middle of the skating park. Structures are available in 4 different material versions: BASE, BASE+, STEEL and STEEL PRO.



Flybox JBX01 shape



Flybox JBX02 shape

Technical information and variations

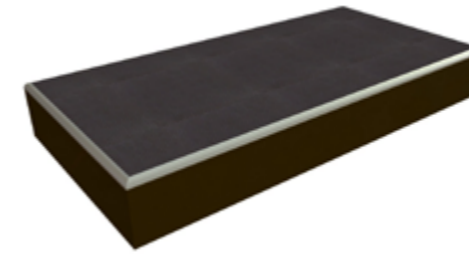
Product	Code	Lenght	Width	Height
Flybox	JBX01A	6	1,22	0,8
Flybox	JBX01B	6	2,44	0,8
Flybox	JBX01C	6,5	2,44	1
Flybox	JBX01D	6,5	3,66	1
Flybox	JBX01E	6,8	2,44	1,2
Flybox	JBX01F	6,8	3,66	1,2
Flybox	JBX01G	7,3	2,44	1,5
Flybox	JBX01H	7,3	3,66	1,5

Technical information and variations

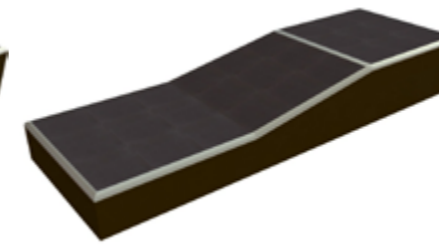
Product	Code	Lenght	Width	Height
Flybox	JBX02A	7,2	2,44	1,5
Flybox	JBX02B	7,2	3,66	1,5
Flybox	JBX02C	9	3,66	2
Flybox	JBX02D	9	4,88	2

Grind box

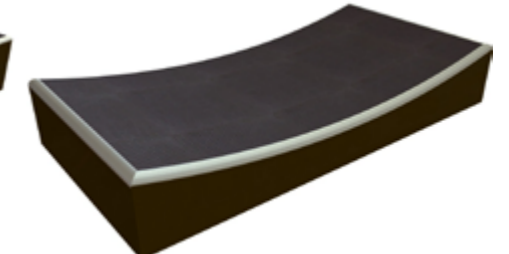
Grind box is a rectangle box used for skateboarding. Grind box has a metal edge used for grinding and performing tricks. This item is another general ramp used in any skateboard park. Structures are available in 4 different material versions: BASE, BASE+, STEEL and STEEL PRO.



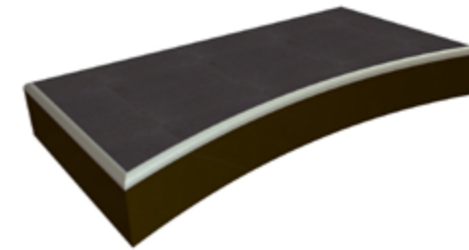
Grind box MBX01
L 2,8 x W 1,22 x H 0,4



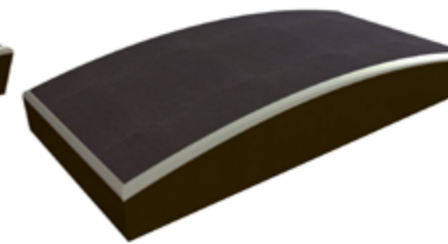
Grind box MBX02
L 4,8 x W 1,22 x H 0,4-0,6



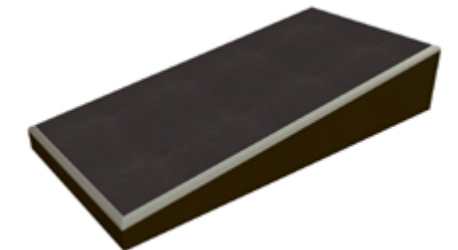
Grind box MBX03
L 2,8 x W 1,22 x H 0,5



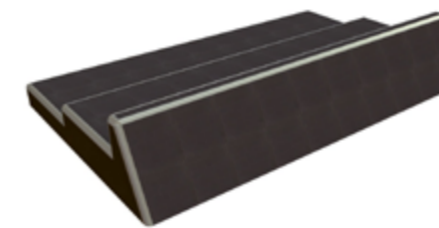
Grind box MBX04
L 2,8 x W 1,22 x H 0,35



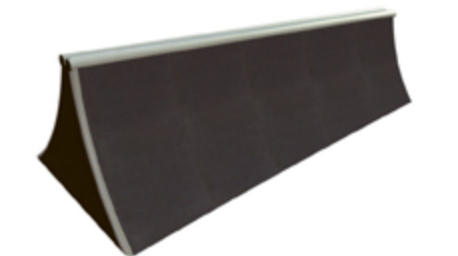
Grind box MBX05
L 2,8 x W 1,22 x H 0,3



Grind box MBX06
L 2,8 x W 1,22 x H 0,6



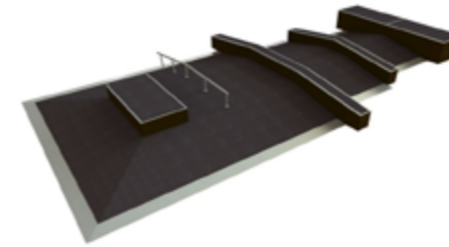
Grind box MBX07
L 2,8 x W 3 x H 0,9



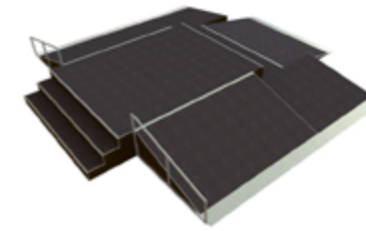
Grind box MBX08
L 2,8 x W 0,9 x H 0,9

Funboxes

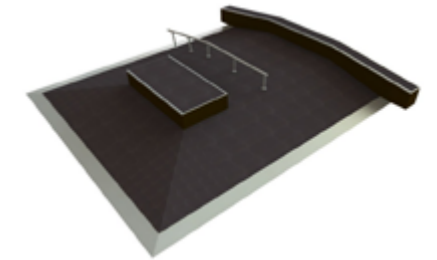
Funboxes are combination of different ramps with platforms, rails and corners. They are used for fun and for performing a wide range of tricks. Usually, they are positioned in the middle of the skatepark and are used as a common element of a typical skatepark. Structures are available in 4 different material versions: BASE, BASE+, STEEL and STEEL PRO.



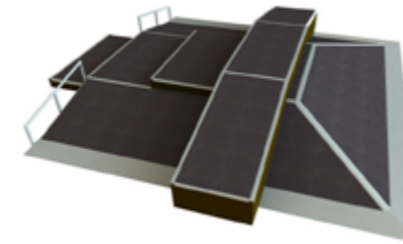
Funbox SFB01
L 14,3xW 8,0xH 1,0



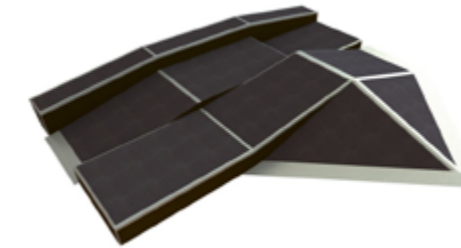
Funbox SFB02
L 10,7xW 9,4xH 0,9/1,5



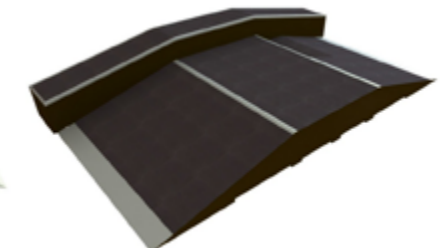
Funbox SFB03
L 7,8xW 7,4xH 1,0



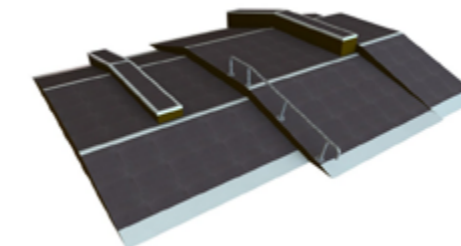
Funbox SFB04
L 7,2xW 6,8xH 1,0



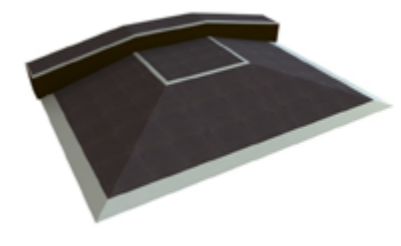
Funbox SFB05
L 6,9xW 5,6xH 0,8



Funbox SFB06
L 6,6xW 3,75xH 1,0



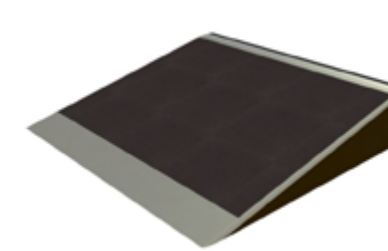
Funbox SFB07
L 7xW 7,5xH 1,0



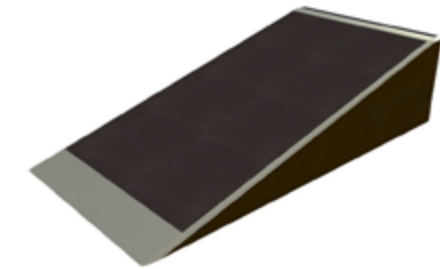
Funbox SFB08
L 6,6xW 4,4xH 1,0

Kickers

Kicker ramps are smaller items designed for street courses and skate parks. They can be used free-standing or together with another skatepark element. Kicker ramps are used for a skateboard, scooter, or BMX to lurch into the air or perform tricks. Structures are available in 4 different material versions: BASE, BASE+, STEEL and STEEL PRO.



Kicker KICK01A
L 1,2 x W 1,22 x H 0,3



Kicker KICK01B
L 1,9 x W 1,22 x H 0,5

Grind rails

Grind rails (round or profile) provide challenges for experienced and novice skateboarders. Riders can finesse their balancing skills while grinding their way to the end. The rails are also used for jumping over. Rails could be free-standing or are used as diversity of Funboxes, Banks or other skate platforms.



Grind rail RAIL 01
Grind rail (straight, round)
L 5,0 x W 0,06 x H 0,4



Grind rail RAIL 02
Grind rail (2 heights, round)
L 5,5 x W 0,06 x H 0,4-0,6



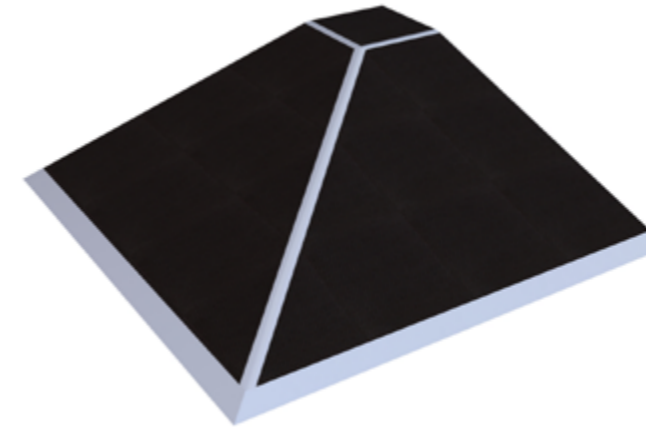
Grind rail RAIL 03
Grind rail (straight, square shape)
L 4,0 x W 0,06 x H 0,4



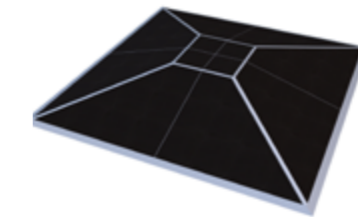
Grind rail RAIL 04
Grind rail (round, curved shape)
L 4,0 x W 0,06 x H 0,4

Pyramid corner

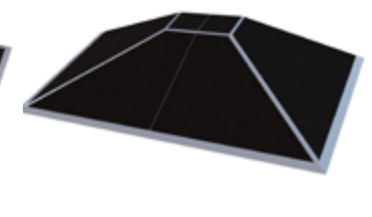
Pyramid corner can be used as an alone standing element or as a larger element by installing together 2 or 4 pyramid corners. Four pyramid corners create a full pyramid with a platform on top that can be used for flat landing or flip tricks. Pyramid corners can be combined with some other skatepark elements as well. Structures are available in 4 different material versions: BASE, BASE+, STEEL and STEEL PRO.



Pyramid corner



Pyramid full



Pyramid half

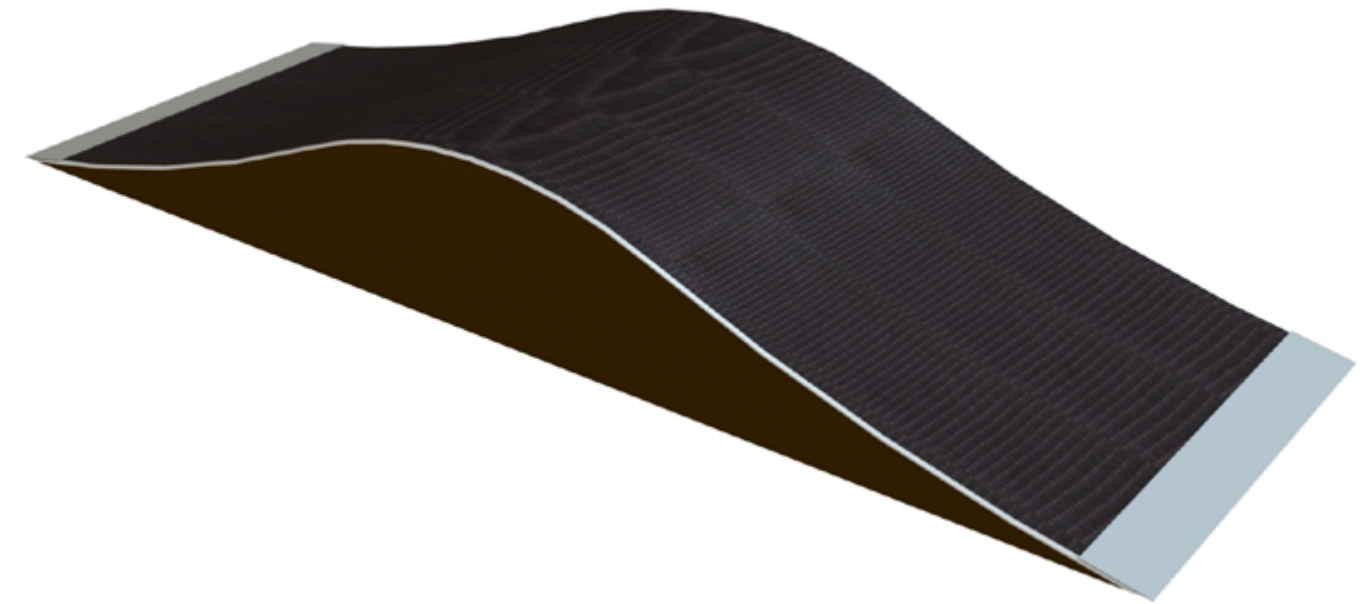
Full pyramid can be made by placing 4 pyramid corners together.
Half pyramid can be made by placing 2 pyramid corners together.

Technical information and variations

Product	Code	Lenght	Width	Height
Pyramid corner	PIR01	1	1	0,3
Pyramid corner	PIR02	1,4	1,4	0,4
Pyramid corner	PIR03	2,1	2,1	0,6
Pyramid corner	PIR04	2,9	2,9	0,7
Pyramid corner	PIR05	3,22	3,22	0,9

Scoot pump

This ramp can be used for a skateboard, scooter, or BMX where you can do combo tricks that require rotations or choose just to roll over. This ramp has a rising and falling pattern. The scoot pump starts at the ground level, forms a pick, and goes down to the ground level. Skaters learn to control their speed while doing rotating tricks on the scoot pump. Structures are available in 4 different material versions: BASE, BASE+, STEEL and STEEL PRO.



Technical information and variations

Product	Code	Length	Width	Height
Scoot pump	SQP01A	3,8	1,22	0,5
Scoot pump	SQP01B	3,8	2,44	0,5

Roll-in

Roll-in is a long sloping ramp used to gain speed for middle obstacles of the skate park like funboxes, grind boxes, rails, etc. Roll-ins are typically placed at the perimeter of a skatepark for riders to gain speed for middle elements of different types to perform technical tricks and manoeuvres. Roll-ins can be connected with Quarterpipes, Banks or Wallrides to create a wall. Structures are available in 4 different material versions: BASE, BASE+, STEEL and STEEL PRO.



Technical information and variations

Product	Code	Lenght	Width	Height
Roll-in	RLN100A	3,9	1,22	1
Roll-in	RLN100B	3,9	2,44	1
Roll-in	RLN120A	4,2	2,44	1,2
Roll-in	RLN120B	4,2	3,66	1,2
Roll-in	RLN150A	4,4	2,44	1,5
Roll-in	RLN150B	4,4	3,66	1,5
Roll-in	RLN170A	4,6	2,44	1,7
Roll-in	RLN170B	4,6	3,66	1,7
Roll-in	RLN200A	4,8	2,44	2
Roll-in	RLN200B	4,8	3,66	2
Roll-in	RLN220A	4,9	2,44	2,2
Roll-in	RLN220B	4,9	3,66	2,2
Roll-in	RLN300A	5,4	2,44	3,0
Roll-in	RLN300B	5,4	3,66	3,0

*Roll-in prices and measurements don't include safety railing. Safety railing is mandatory for elements higher than 1m. Safety railing product code SKATEP2



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